

# Detection and Segmentation for 2D & 3D images

Zhile Ren

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<http://jrenzhile.com>

# So far: Image Classification



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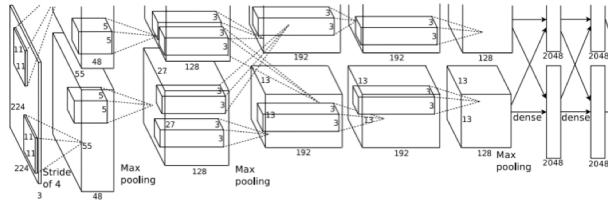


Figure copyright Alex Krizhevsky, Ilya Sutskever, and Geoffrey Hinton, 2012. Reproduced with permission.

**Vector:**  
4096

**Fully-Connected:**  
4096 to 1000

**Class Scores**

Cat: 0.9  
Dog: 0.05  
Car: 0.01

...

# More Computer Vision Tasks

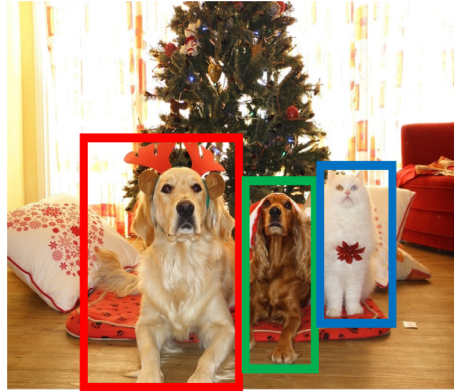
## 2D Semantic Segmentation



**GRASS, CAT, TREE, SKY**

Object categories +  
2D segments

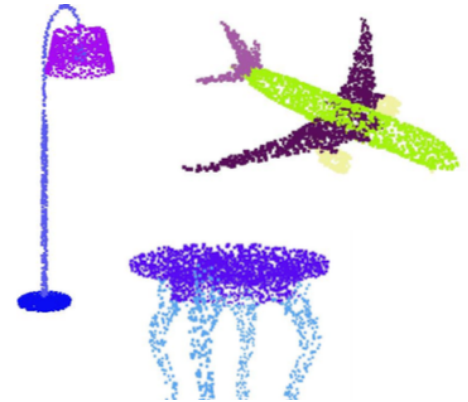
## 2D Object Detection



**DOG, DOG, CAT**

Object categories +  
2D bounding boxes

## 3D Classification & Segmentation



Object categories +  
3D segments

# More Computer Vision Tasks

## 2D Semantic Segmentation



GRASS, CAT, TREE,  
SKY

Object categories +  
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## 2D Object Detection



DOG, DOG, CAT

Object categories +  
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## 3D Classification & Segmentation

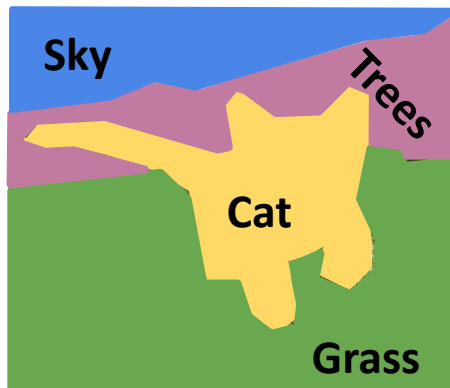


Object categories +  
3D segments

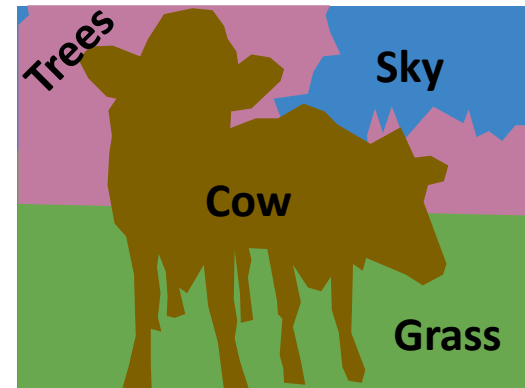
# Semantic Segmentation

Label each pixel in the image with a category label

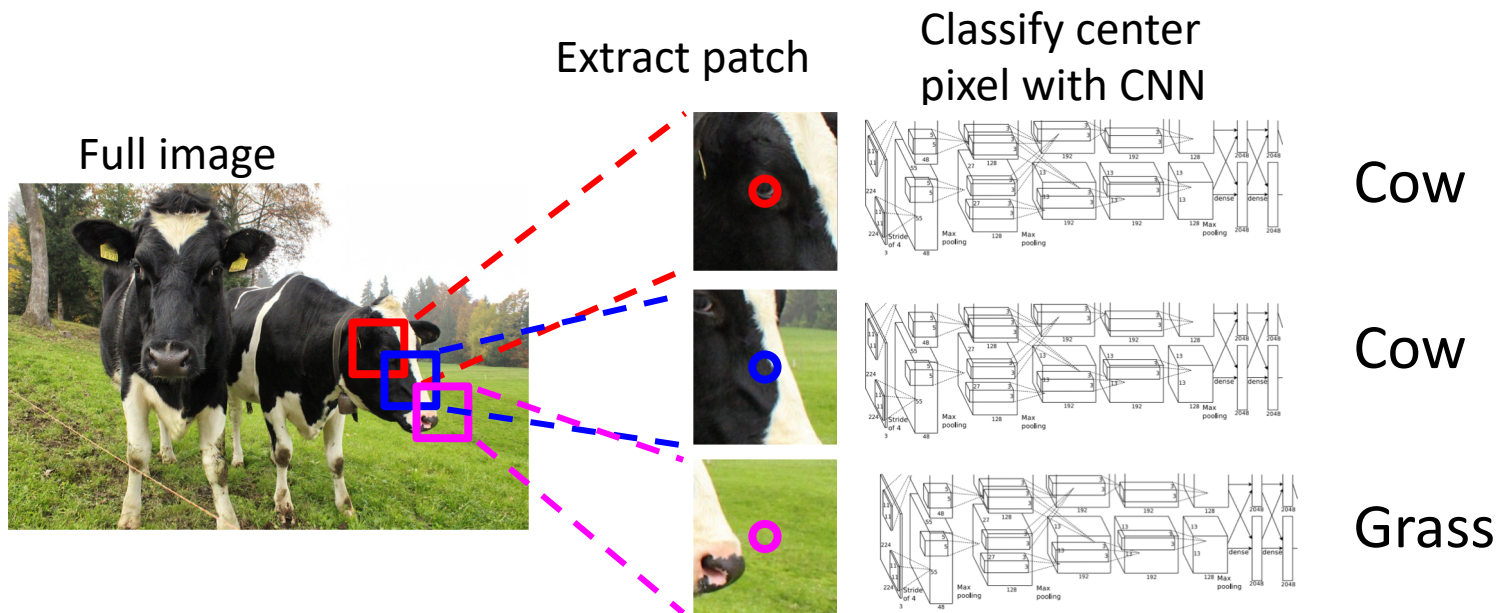
Don't differentiate instances, only care about pixels



[This image is CC0 public domain](#)



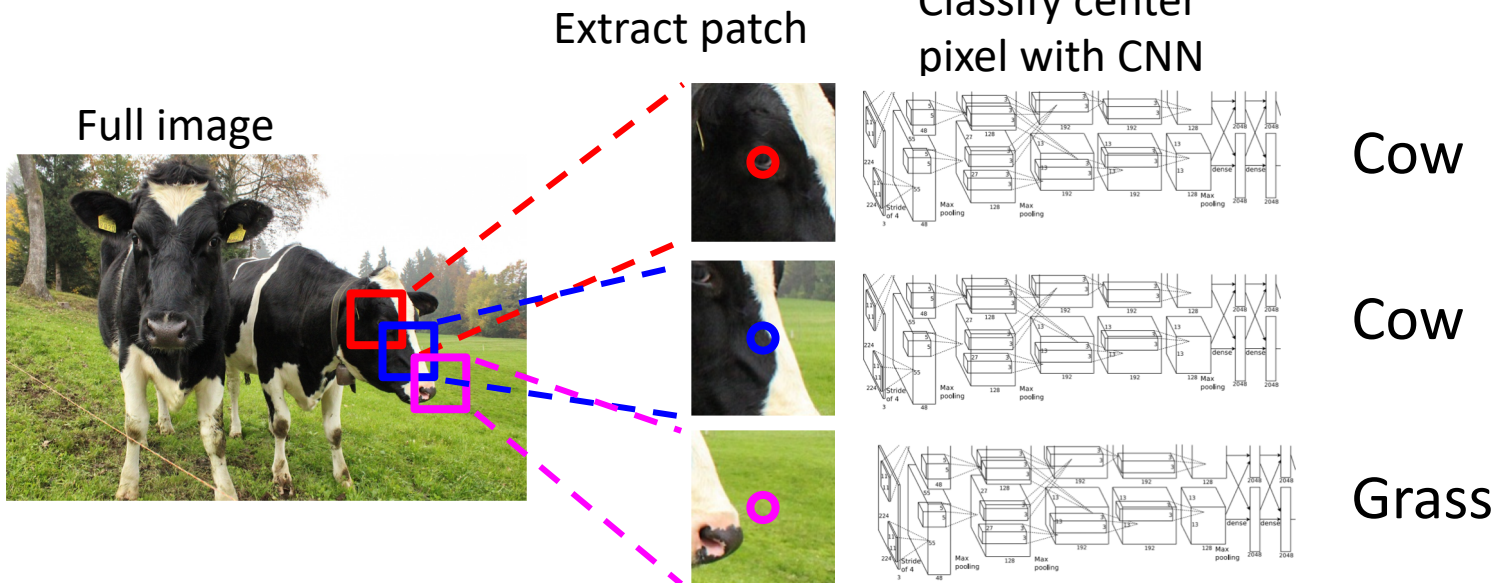
# Semantic Segmentation Idea: Sliding Window



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

# Semantic Segmentation Idea: Sliding Window

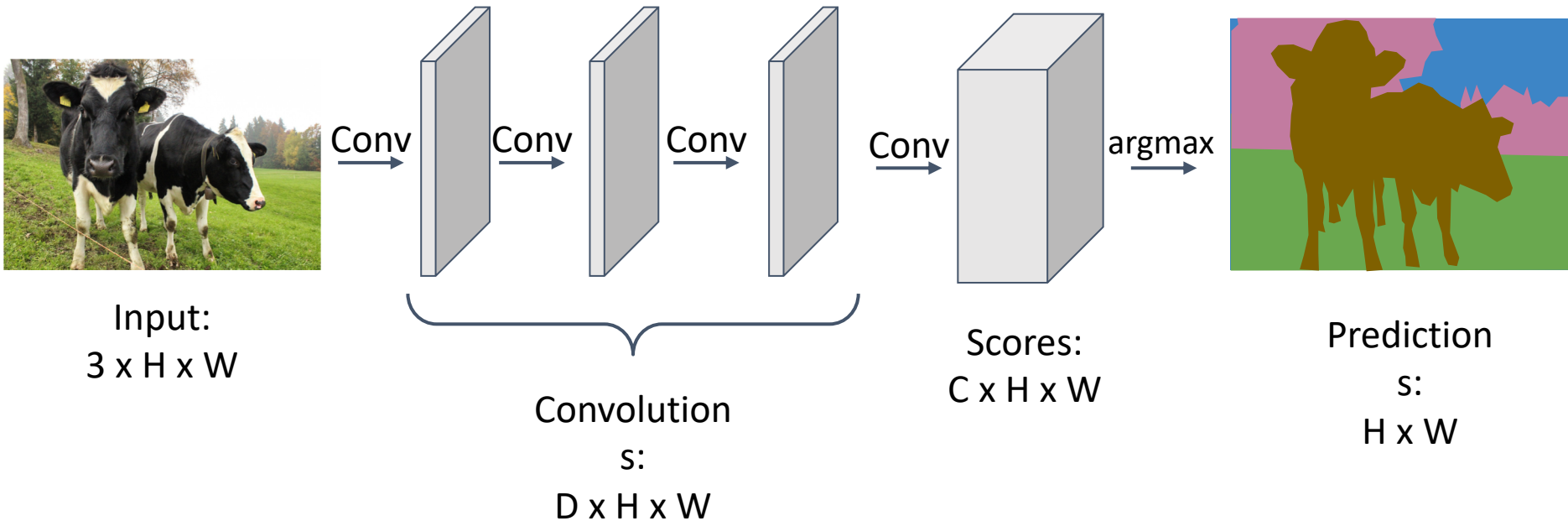


Problem: Very inefficient!  
Not reusing shared features  
between overlapping  
patches

Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013  
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

# Semantic Segmentation Idea: Fully Convolutional

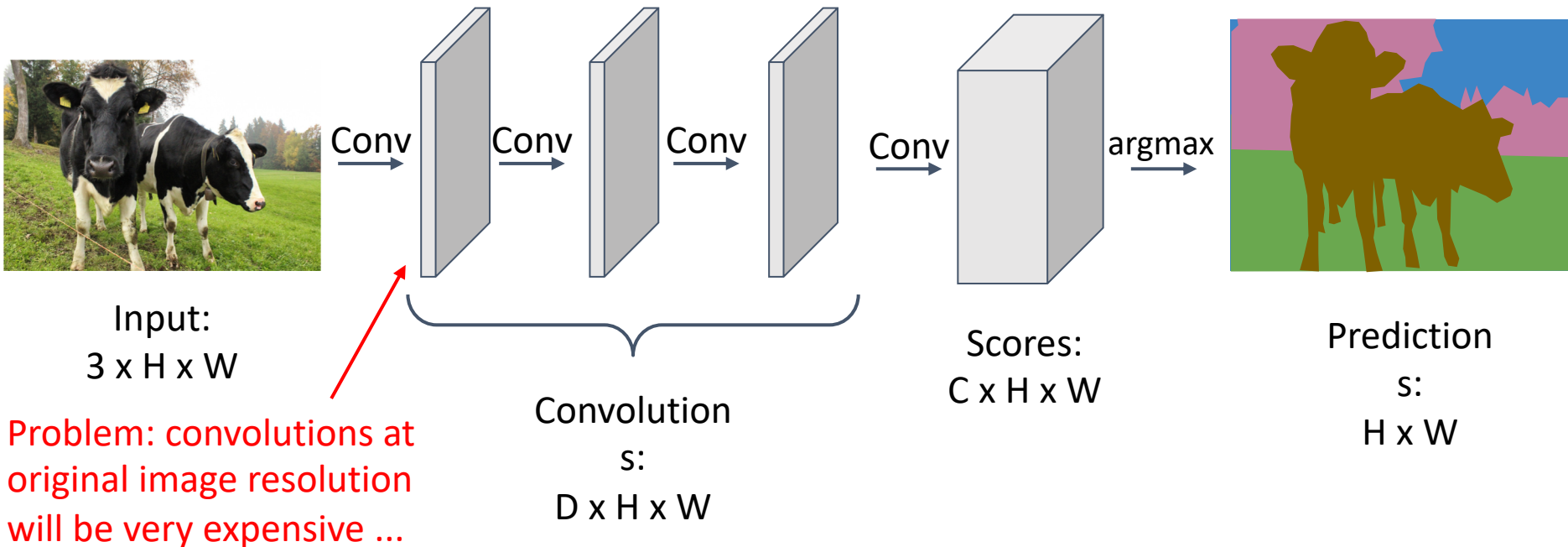
Design a network as a bunch of convolutional layers to make predictions for pixels all at once!





# Semantic Segmentation Idea: Fully Convolutional

Design a network as a bunch of convolutional layers to make predictions for pixels all at once!

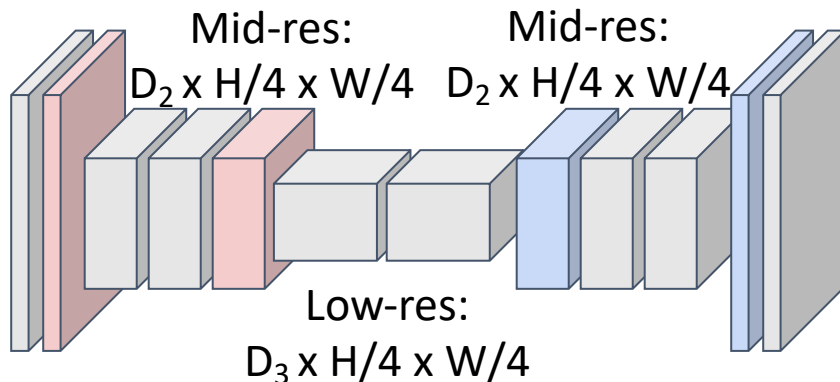


# Semantic Segmentation Idea: Fully Convolutional

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!



Input:  
 $3 \times H \times W$



High-res:  
 $D_1 \times H/2 \times W/2$

High-res:  
 $D_1 \times H/2 \times W/2$



Predictions:  
 $H \times W$

# Semantic Segmentation Idea: Fully Convolutional

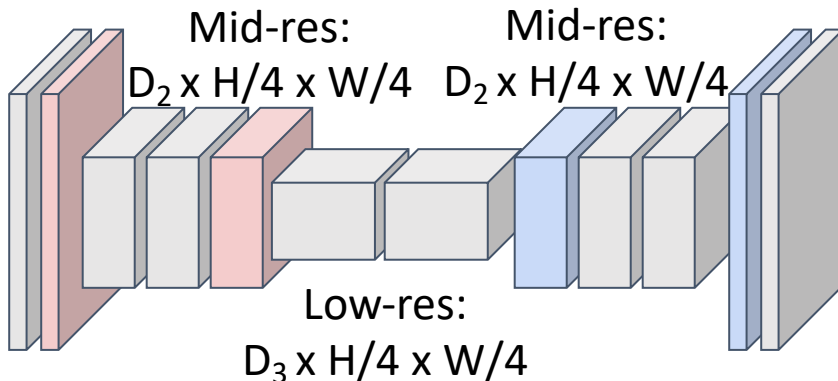
**Downsampling:**  
Pooling, strided  
convolution

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!

**Upsampling:**  
Unpooling or strided  
transpose convolution



Input:  
 $3 \times H \times W$



High-res:  
 $D_1 \times H/2 \times W/2$

High-res:  
 $D_1 \times H/2 \times W/2$



Predictions:  
 $H \times W$

# More Computer Vision Tasks

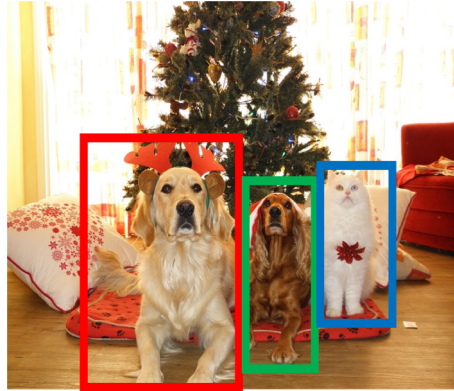
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GRASS, CAT, TREE,  
SKY

Object categories +  
2D segments

## 2D Object Detection



DOG, DOG, CAT

Object categories +  
2D bounding boxes

## 3D Classification & Segmentation

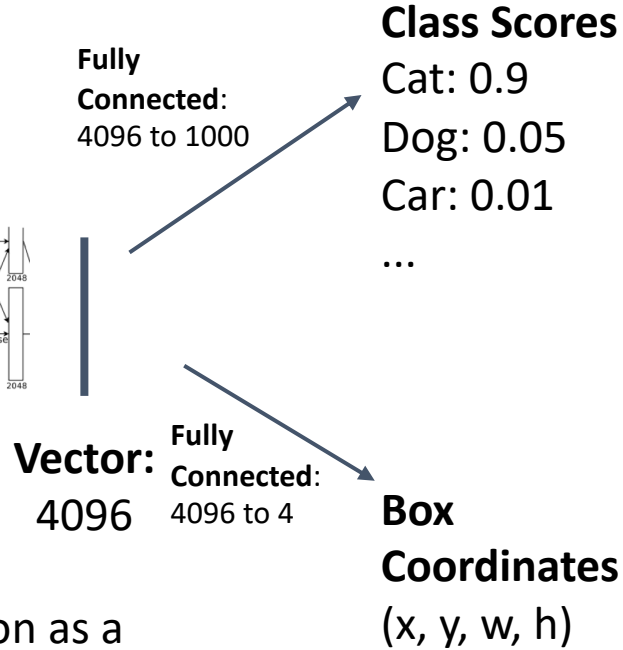
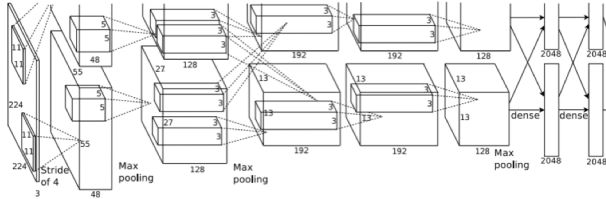


Object categories +  
3D segments

# Classification + Localization



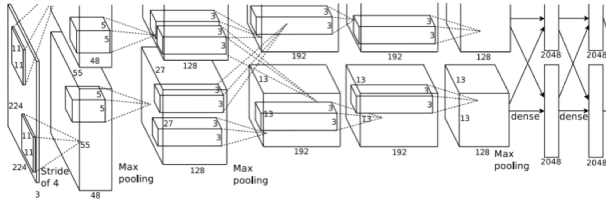
[This image is CC0 public domain](#)



# Classification + Localization



[This image is CC0 public domain](#)



**Vector:**  
4096

**Fully Connected:**  
4096 to 1000

**Class Scores**

Cat: 0.9  
Dog: 0.05  
Car: 0.01  
...

**Correct label:**  
Cat

**Softmax Loss**

**Box Coordinates**  
(x, y, w, h)

**L2 Loss**

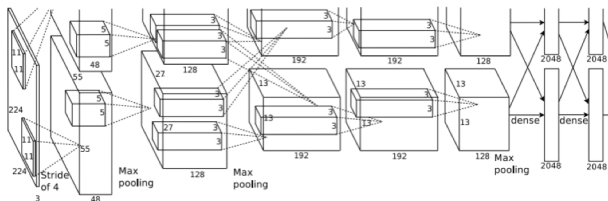
**Correct box:**  
(x', y', w', h')

Treat localization as a regression problem!

# Classification + Localization



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**Vector:**  
4096

**Fully Connected:**  
4096 to 1000

**Multitask Loss**

**Fully Connected:**  
4096 to 4

**Class Scores**

Cat: 0.9  
Dog: 0.05  
Car: 0.01  
...

**Box Coordinates**  
(x, y, w, h)

**Correct label:**  
Cat

**Softmax Loss**

**+** → **Loss**

**L2 Loss**

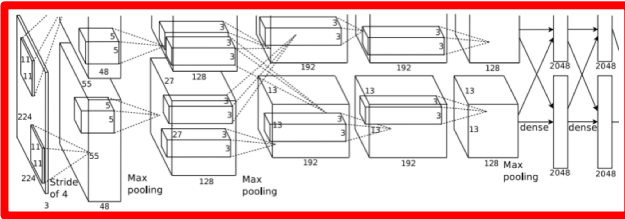
**Correct box:**  
(x', y', w', h')

Treat localization as a regression problem!

# Classification + Localization



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Often pretrained on ImageNet  
(Transfer learning)

Treat localization as a  
regression problem!

**Vector:**  
4096

Fully  
Connected:  
4096 to 1000

**Class Scores**

Cat: 0.9  
Dog: 0.05  
Car: 0.01  
...

Fully  
Connected:  
4096 to 4

**Box  
Coordinates**  
(x, y, w, h)

**Correct label:**  
Cat

**Softmax  
Loss**

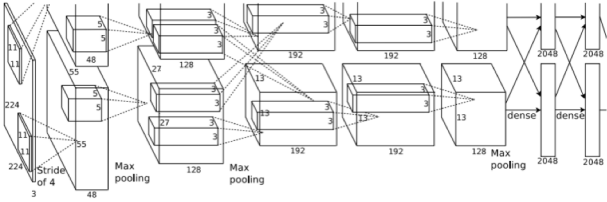
**+** → **Loss**

**L2 Loss**

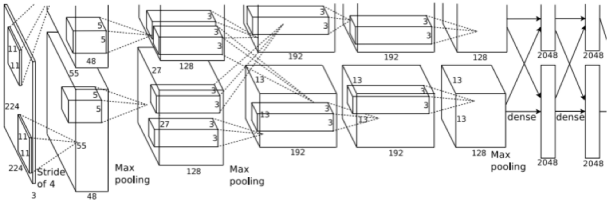
**Correct box:**  
(x', y', w', h')



# Object Detection as Regression?



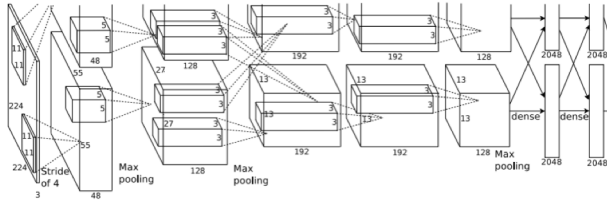
CAT:  $(x, y, w, h)$



DOG:  $(x, y, w, h)$

DOG:  $(x, y, w, h)$

CAT:  $(x, y, w, h)$



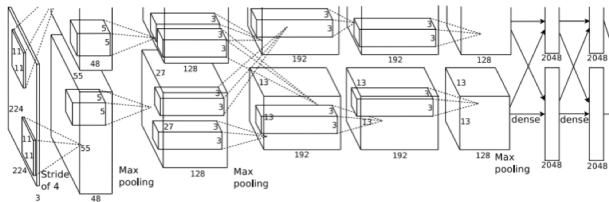
DUCK:  $(x, y, w, h)$

DUCK:  $(x, y, w, h)$

....

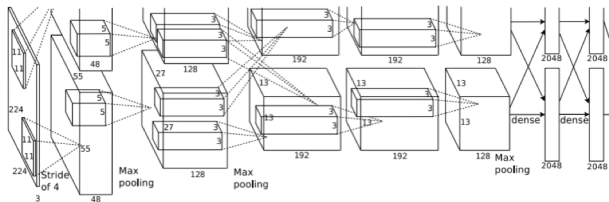
# Object Detection as Regression?

Each image needs a different number of outputs!



CAT:  $(x, y, w, h)$

4 numbers

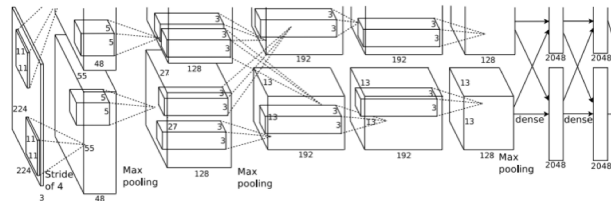


DOG:  $(x, y, w, h)$

DOG:  $(x, y, w, h)$

CAT:  $(x, y, w, h)$

16 numbers



DUCK:  $(x, y, w, h)$

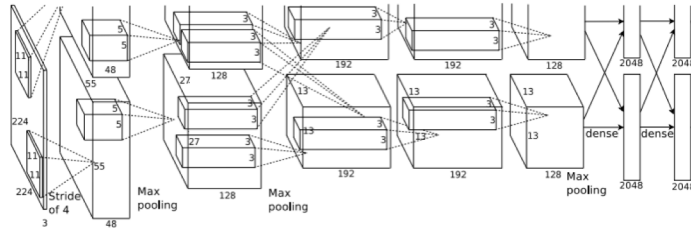
DUCK:  $(x, y, w, h)$

....

Many numbers!

# Object Detection as Classification: Sliding Window

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



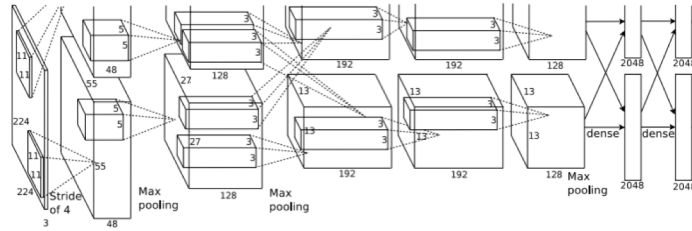
Dog? NO

Cat? NO

Background? YES

# Object Detection as Classification: Sliding Window

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



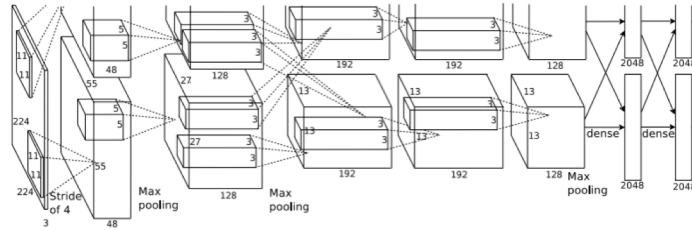
Dog? YES

Cat? NO

Background? NO

# Object Detection as Classification: Sliding Window

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



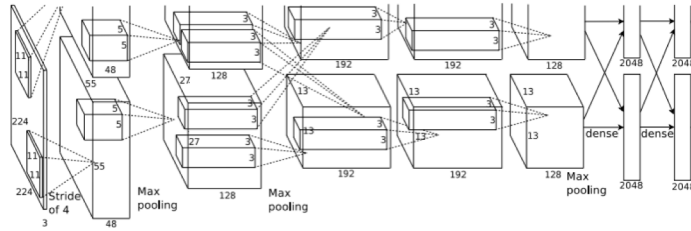
Dog? YES

Cat? NO

Background? NO

# Object Detection as Classification: Sliding Window

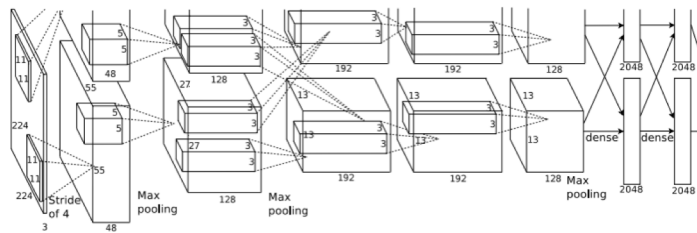
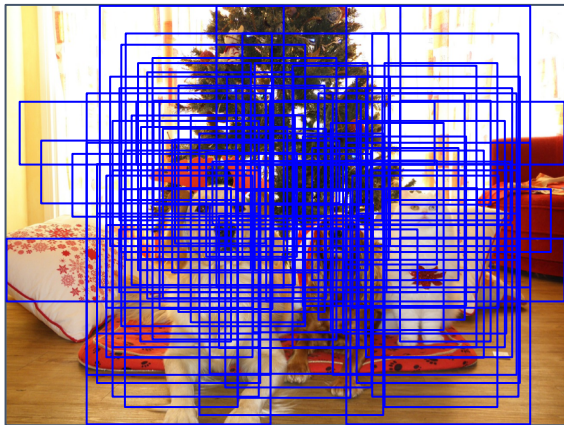
Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



Dog? NO  
Cat? YES  
Background? NO

# Object Detection as Classification: Sliding Window

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background

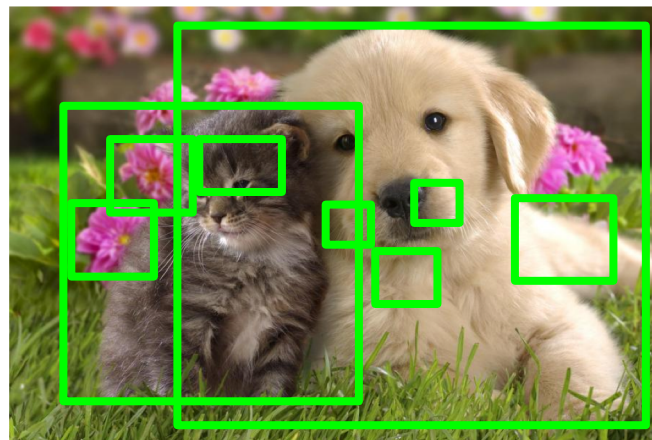


Dog? NO  
Cat? YES  
Background? NO

**Problem: Need to apply CNN to huge number of locations, scales, and aspect ratios, very computationally expensive!**

# Region Proposals / Selective Search

- Find “blobby” image regions that are likely to contain objects
- Relatively fast to run; e.g. Selective Search gives 2000 region proposals in a few seconds on CPU





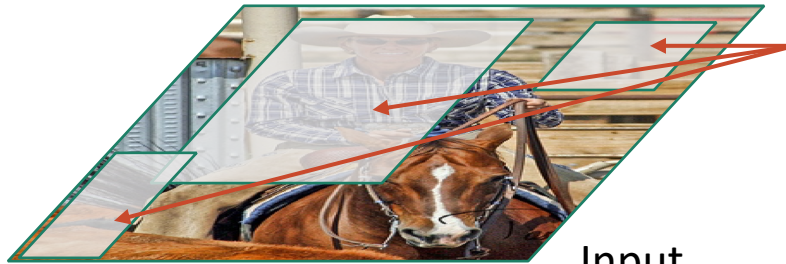
# R-CNN



Input  
image

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# R-CNN

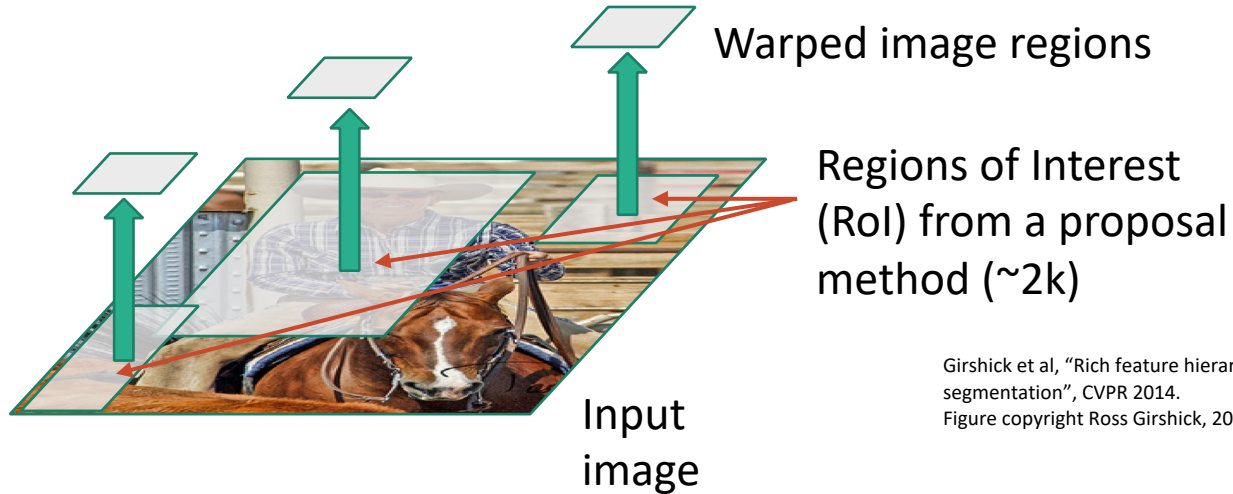


Input  
image

Regions of Interest  
(RoI) from a proposal  
method (~2k)

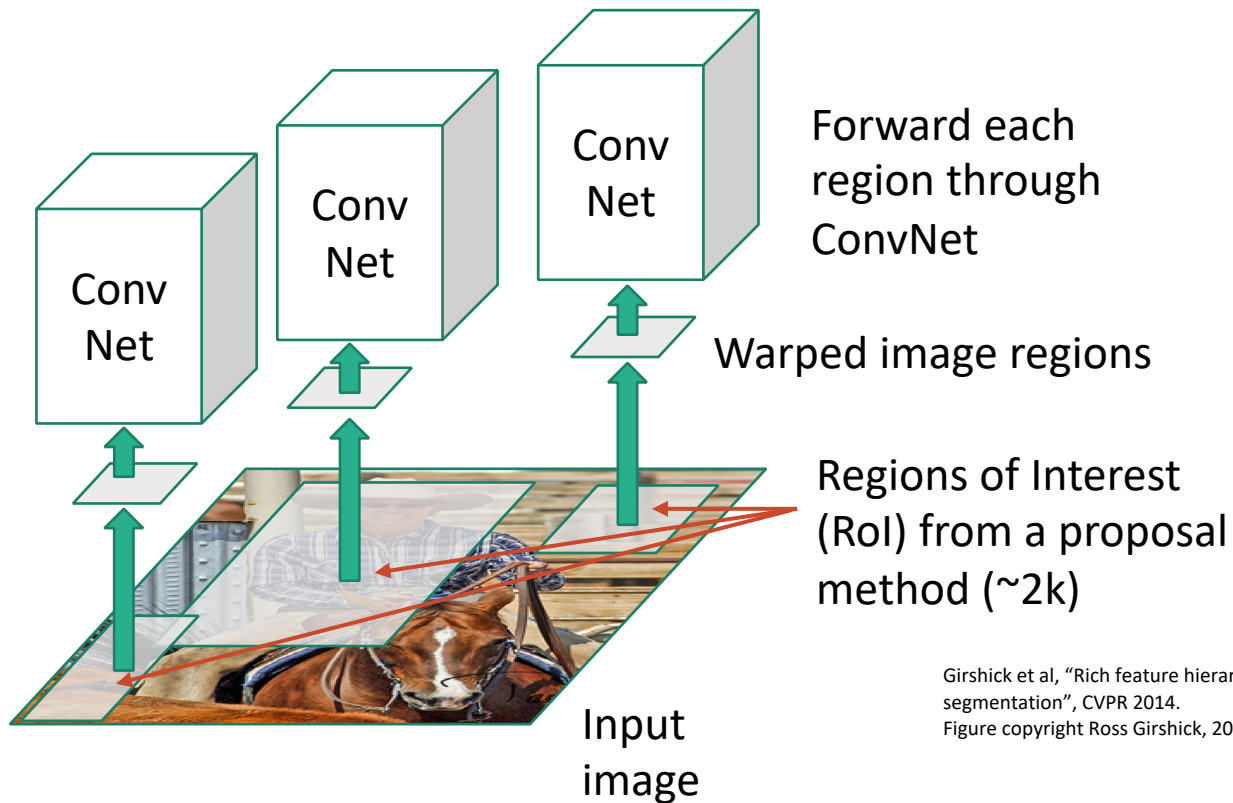
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# R-CNN



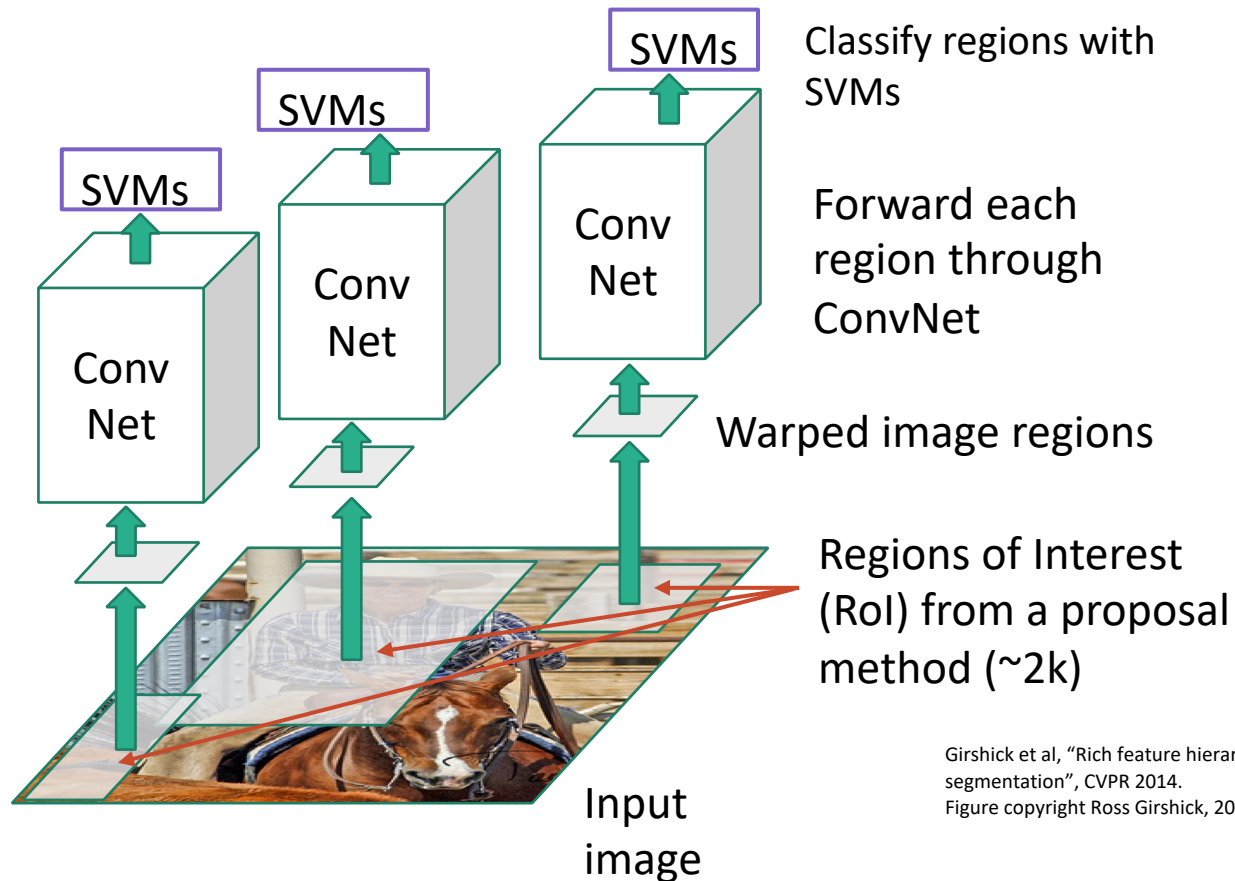
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# R-CNN



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

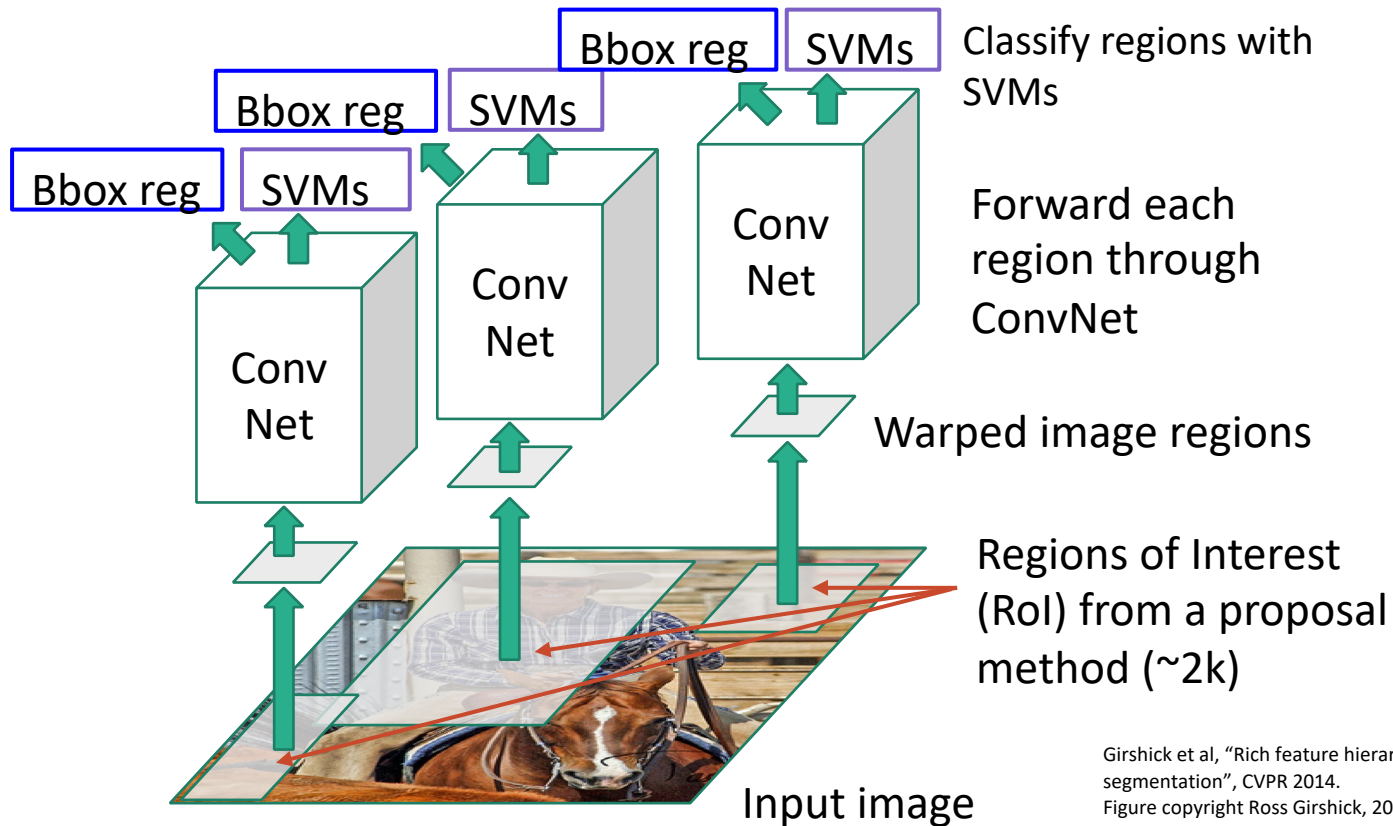
# R-CNN



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# R-CNN



Linear Regression for bounding box offsets

Classify regions with SVMs

Forward each region through ConvNet

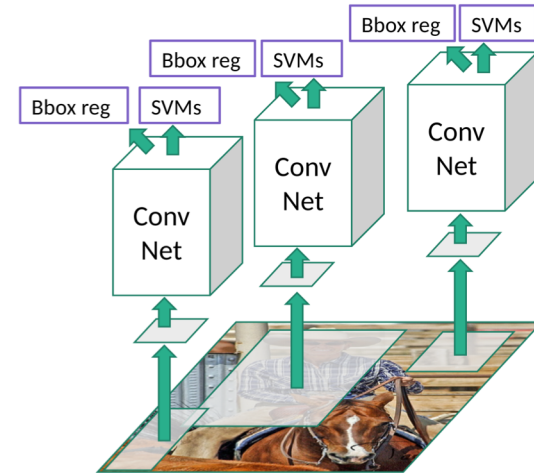
Warped image regions

Regions of Interest (RoI) from a proposal method (~2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# R-CNN: Problems

- Ad hoc training objectives
  - Fine-tune network with softmax classifier (log loss)
  - Train post-hoc linear SVMs (hinge loss)
  - Train post-hoc bounding-box regressions (least squares)
- Training is slow (84h), takes a lot of disk space
- Inference (detection) is slow
  - 47s / image with VGG16 [Simonyan & Zisserman. ICLR15]
  - Fixed by SPP-net [He et al. ECCV14]



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

Slide copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# Fast R-CNN



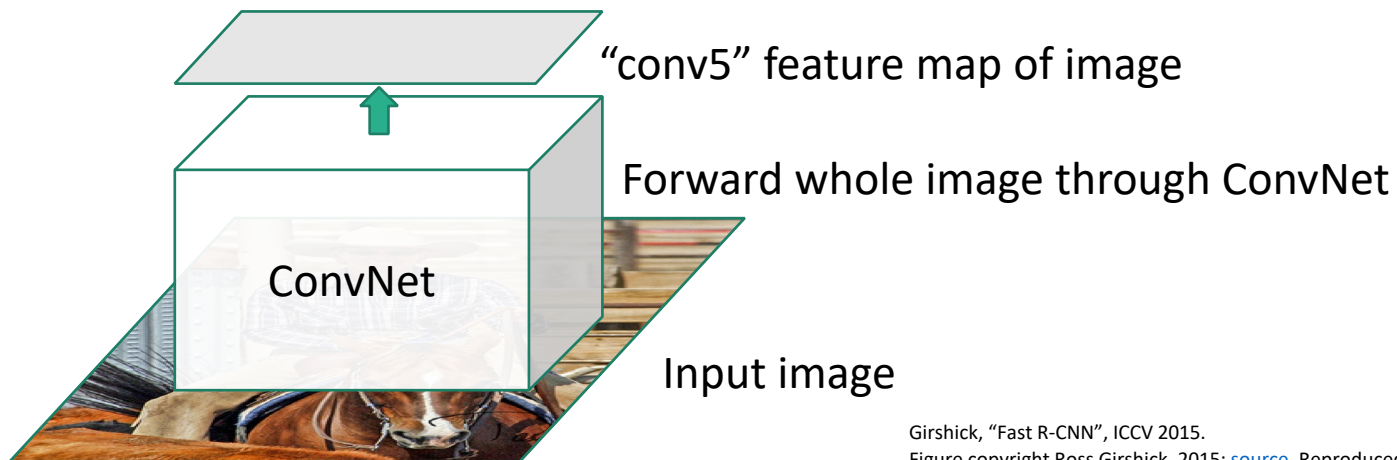
Input image

Girshick, "Fast R-CNN", ICCV 2015.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.



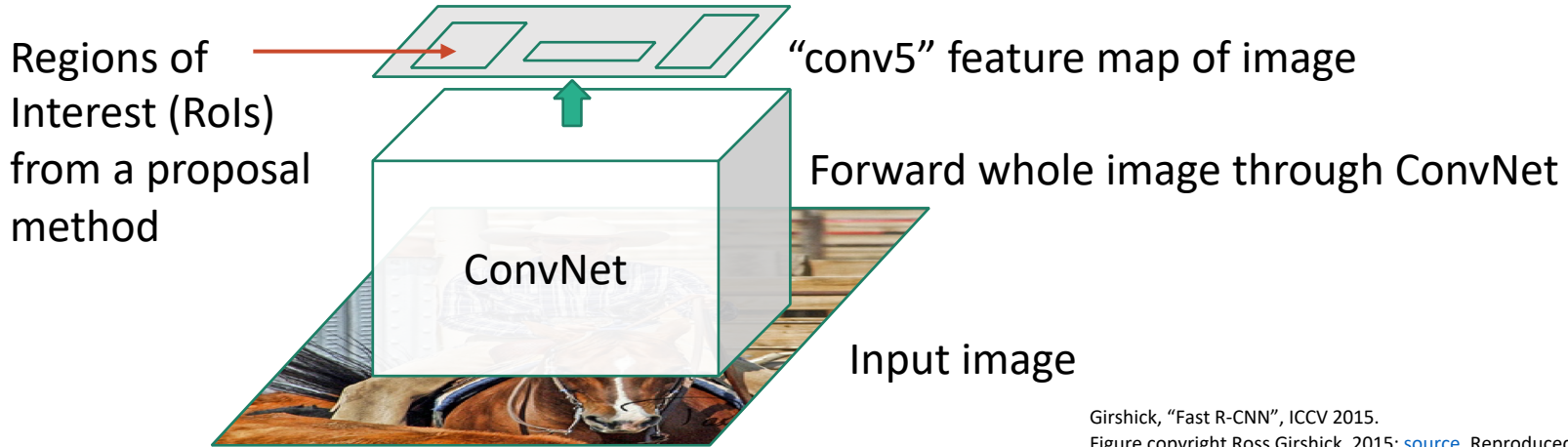
# Fast R-CNN



Girshick, “Fast R-CNN”, ICCV 2015.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

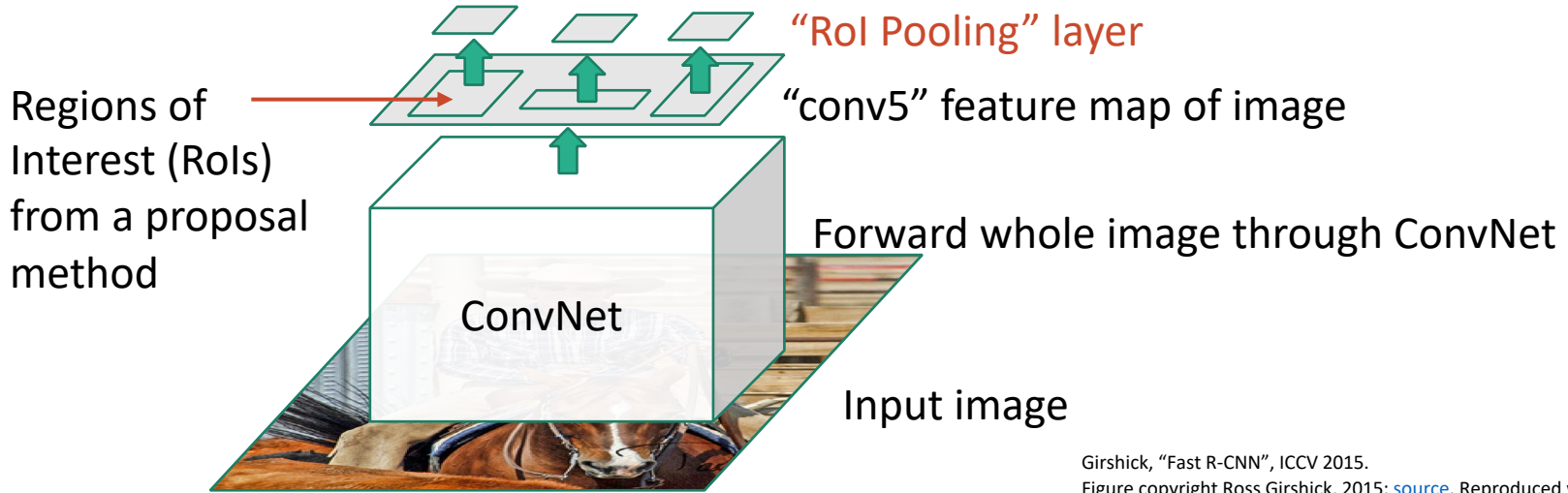
# Fast R-CNN



Girshick, "Fast R-CNN", ICCV 2015.

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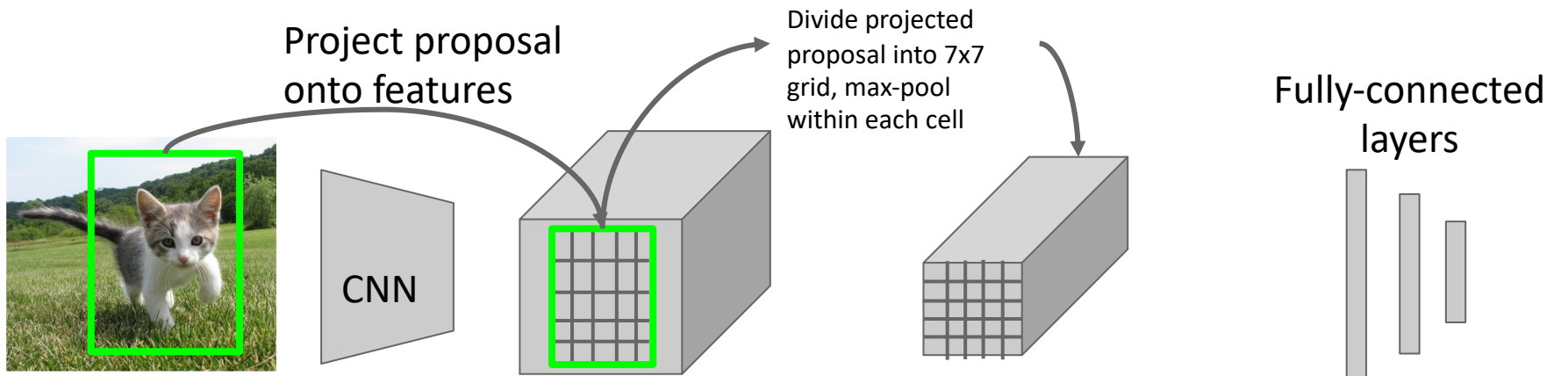
# Fast R-CNN



Girshick, "Fast R-CNN", ICCV 2015.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# Fast R-CNN: RoI Pooling



Hi-res input image:  
 $3 \times 640 \times 480$   
with region proposal

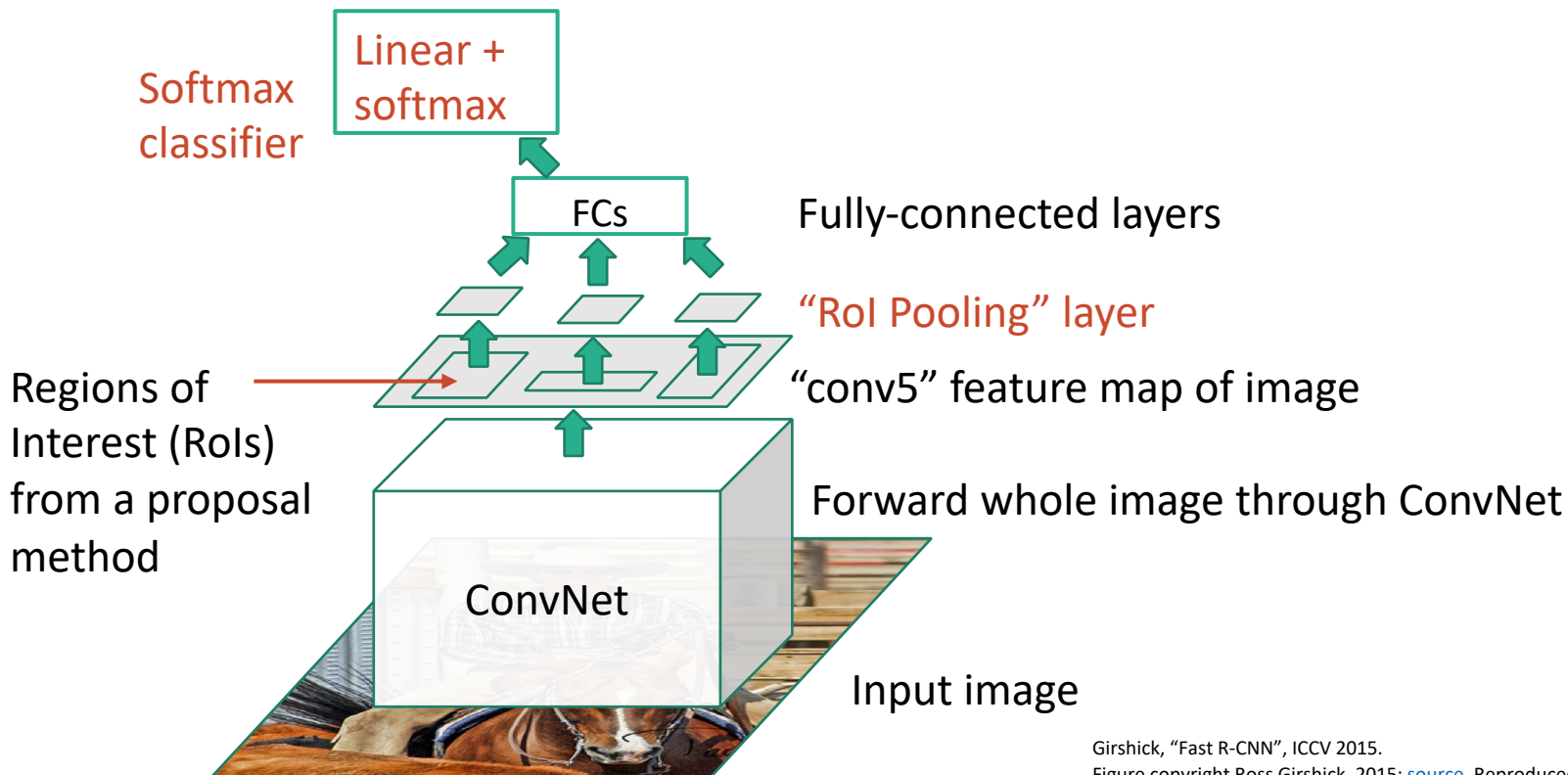
Hi-res conv features:  
 $512 \times 20 \times 15$ ;

Projected region proposal is e.g.  
 $512 \times 18 \times 8$   
(varies per proposal)

RoI conv features:  
 $512 \times 7 \times 7$   
for region proposal

Fully-connected layers expect low-res conv features:  
 $512 \times 7 \times 7$

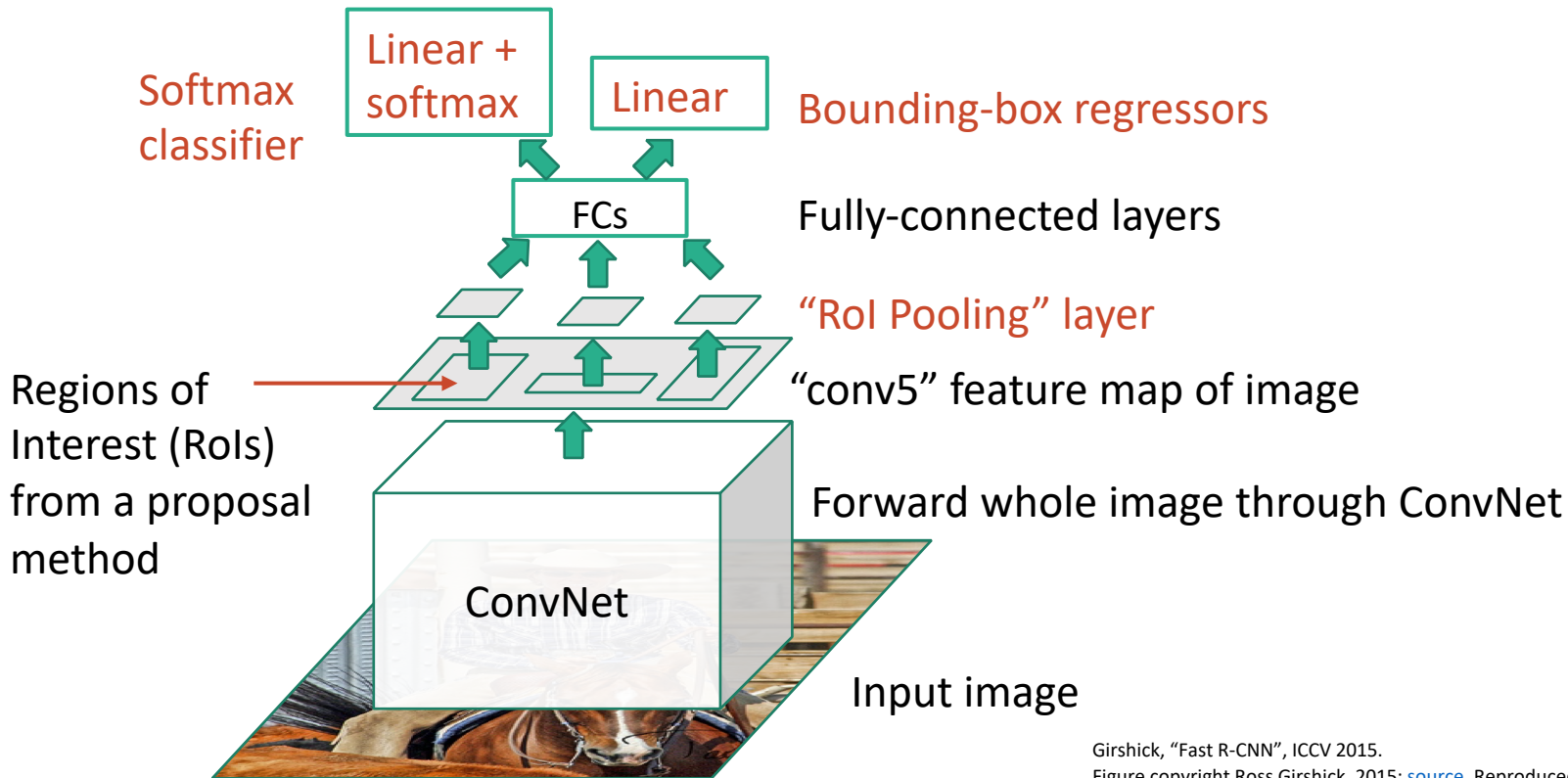
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Girshick, "Fast R-CNN", ICCV 2015.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

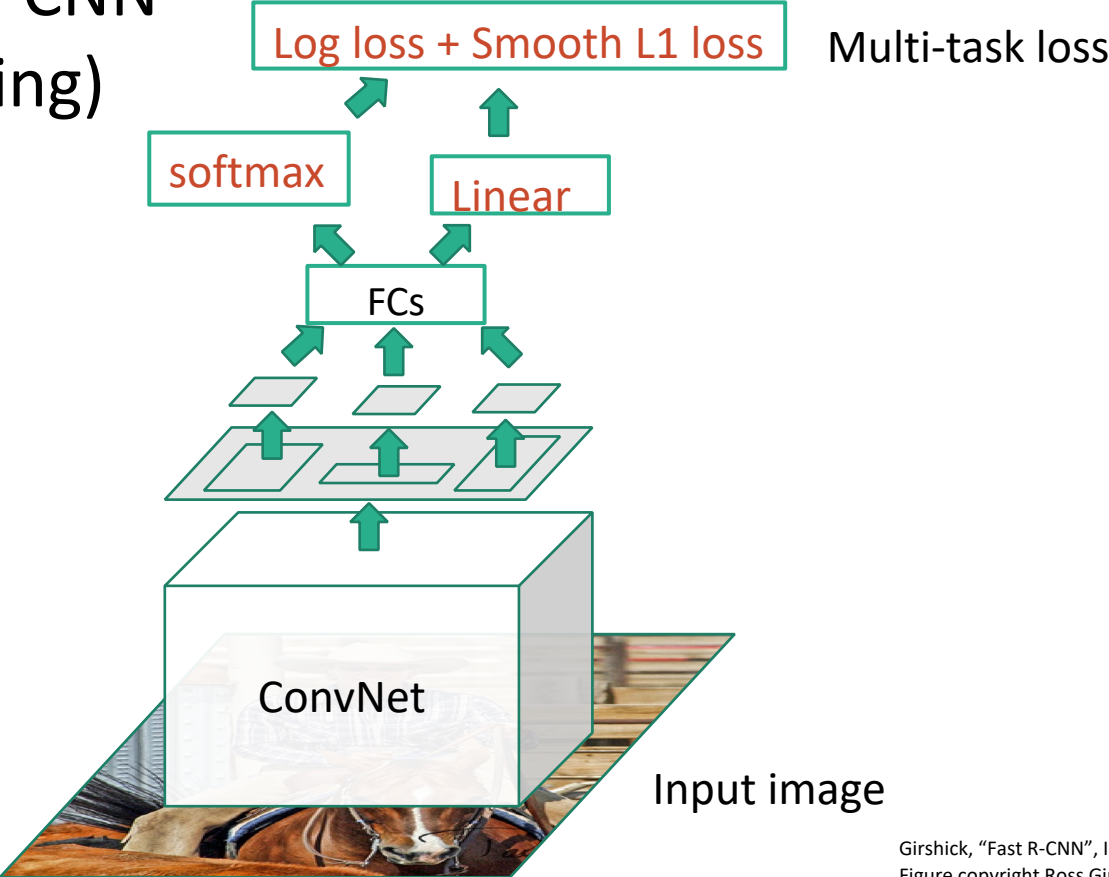
# Fast R-CNN



Girshick, "Fast R-CNN", ICCV 2015.

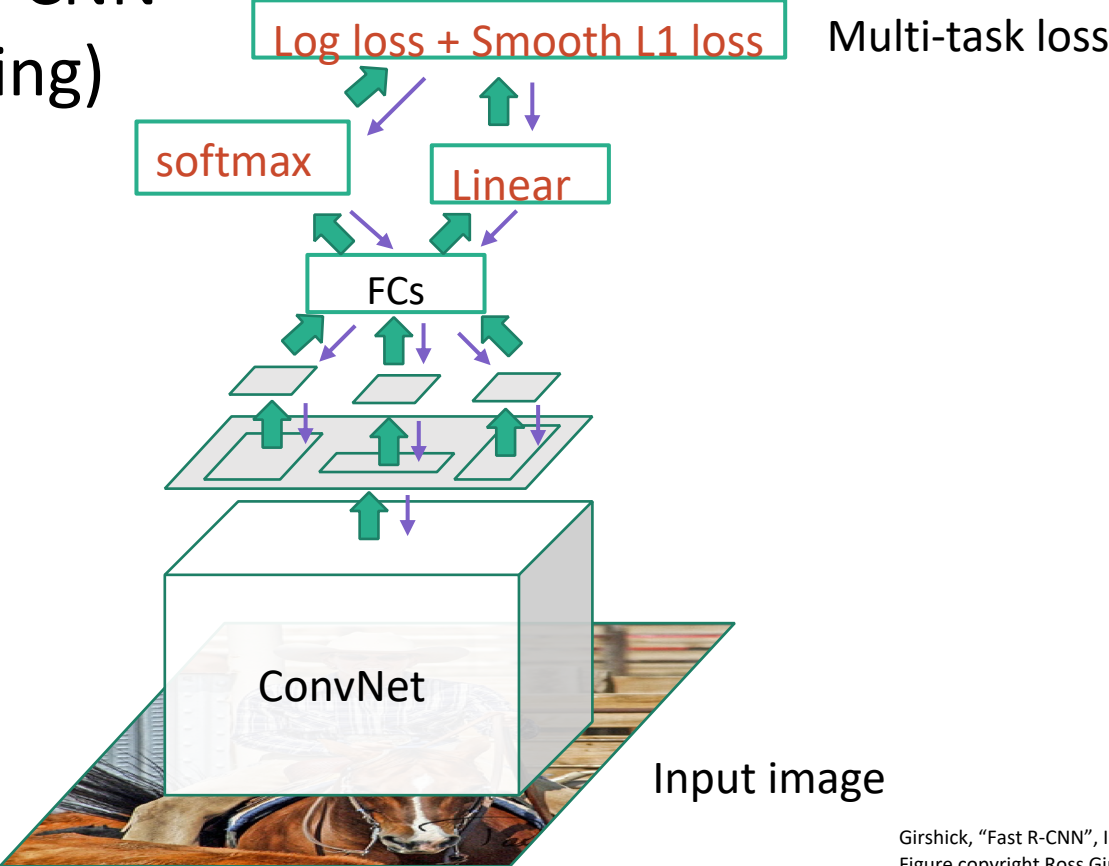
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# Fast R-CNN (Training)



Girshick, "Fast R-CNN", ICCV 2015.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# Fast R-CNN (Training)

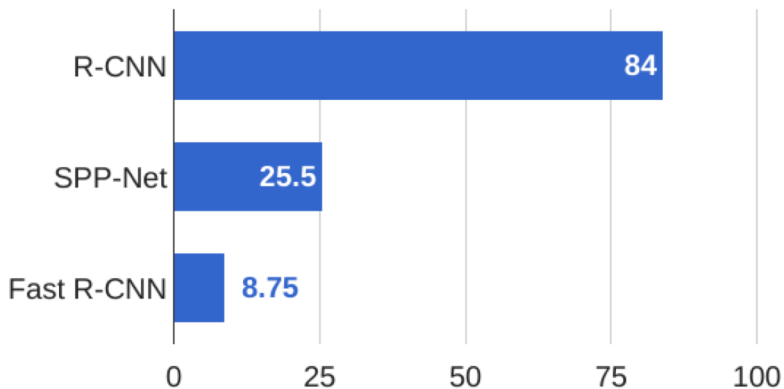


Girshick, "Fast R-CNN", ICCV 2015.  
Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

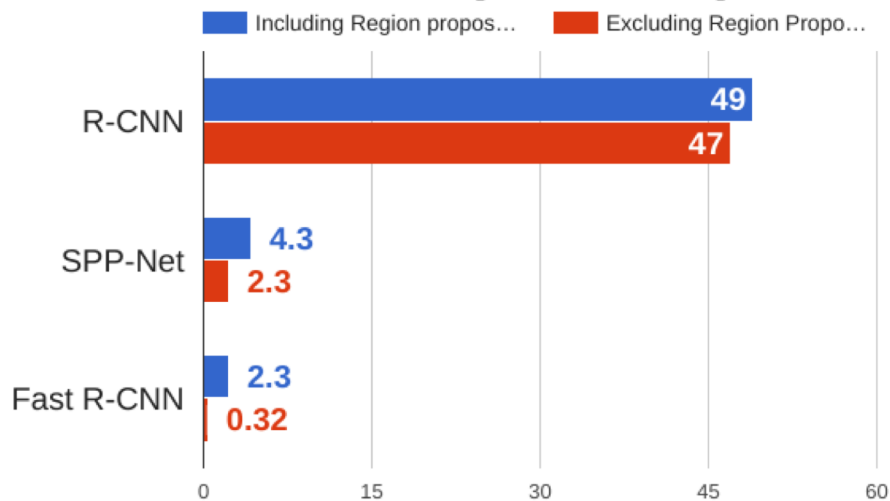


# R-CNN vs SPP vs Fast R-CNN

## Training time (Hours)



## Test time (seconds)



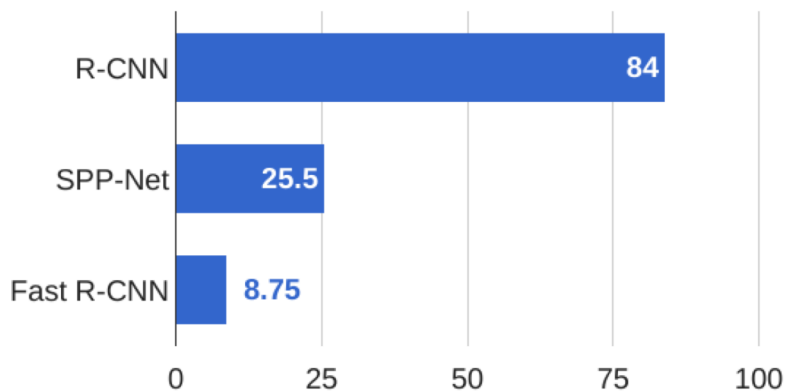
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014

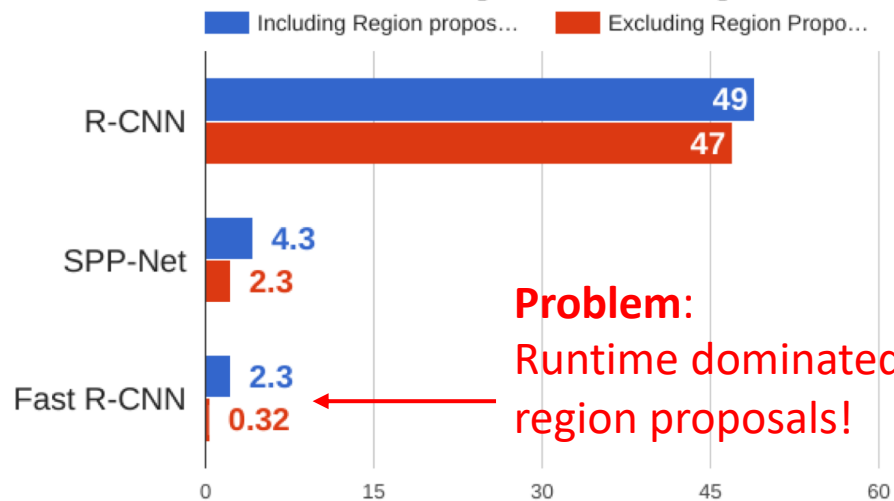
Girshick, "Fast R-CNN", ICCV 2015

# R-CNN vs SPP vs Fast R-CNN

## Training time (Hours)



## Test time (seconds)



**Problem:**  
Runtime dominated by  
region proposals!

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014

Girshick, "Fast R-CNN", ICCV 2015

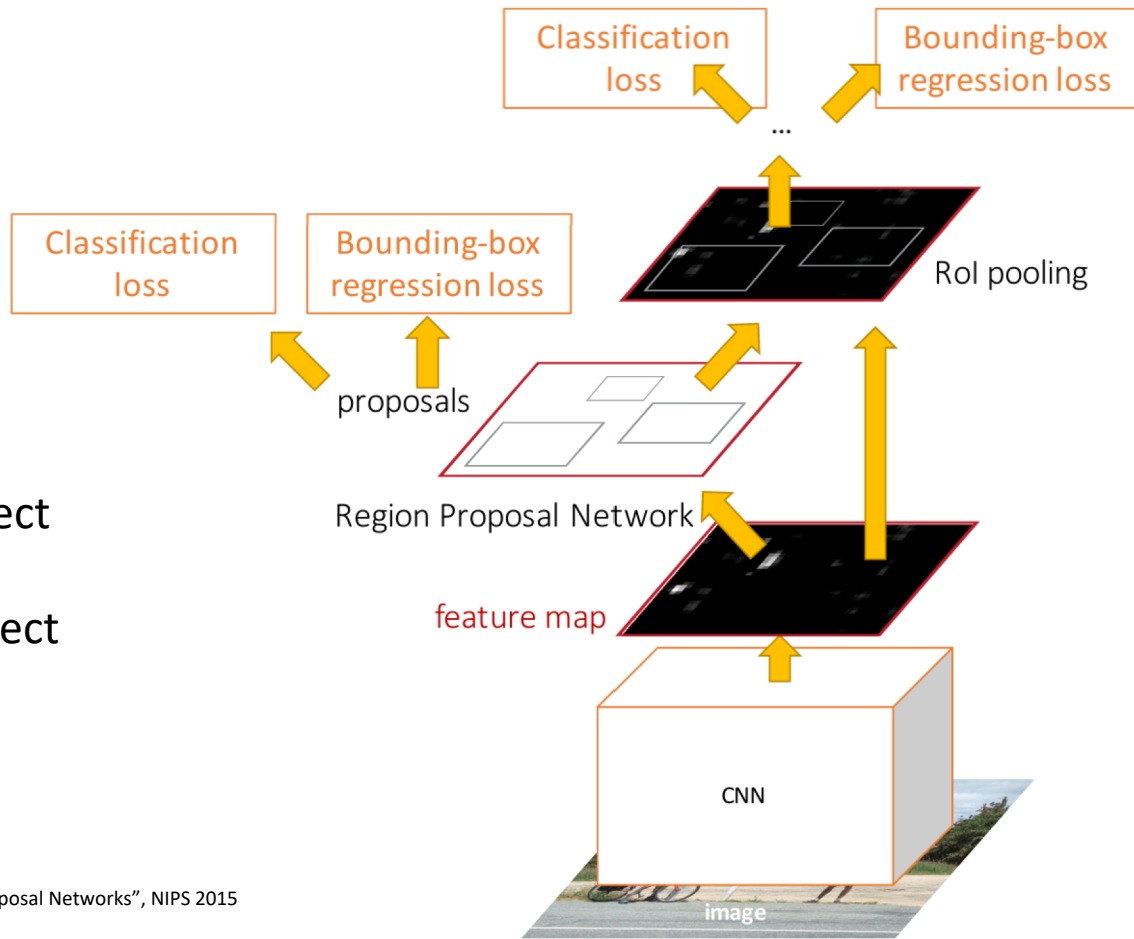
# Faster R-CNN:

Make CNN do proposals!

Insert **Region Proposal Network (RPN)** to predict proposals from features

Jointly train with 4 losses:

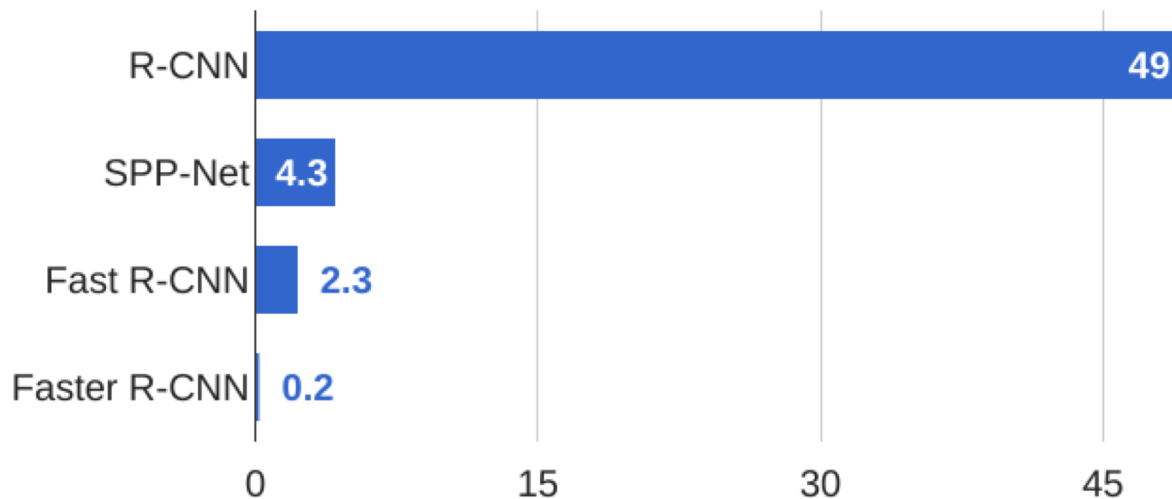
1. RPN classify object / not object
2. RPN regress box coordinates
3. Final classification score (object classes)
4. Final box coordinates



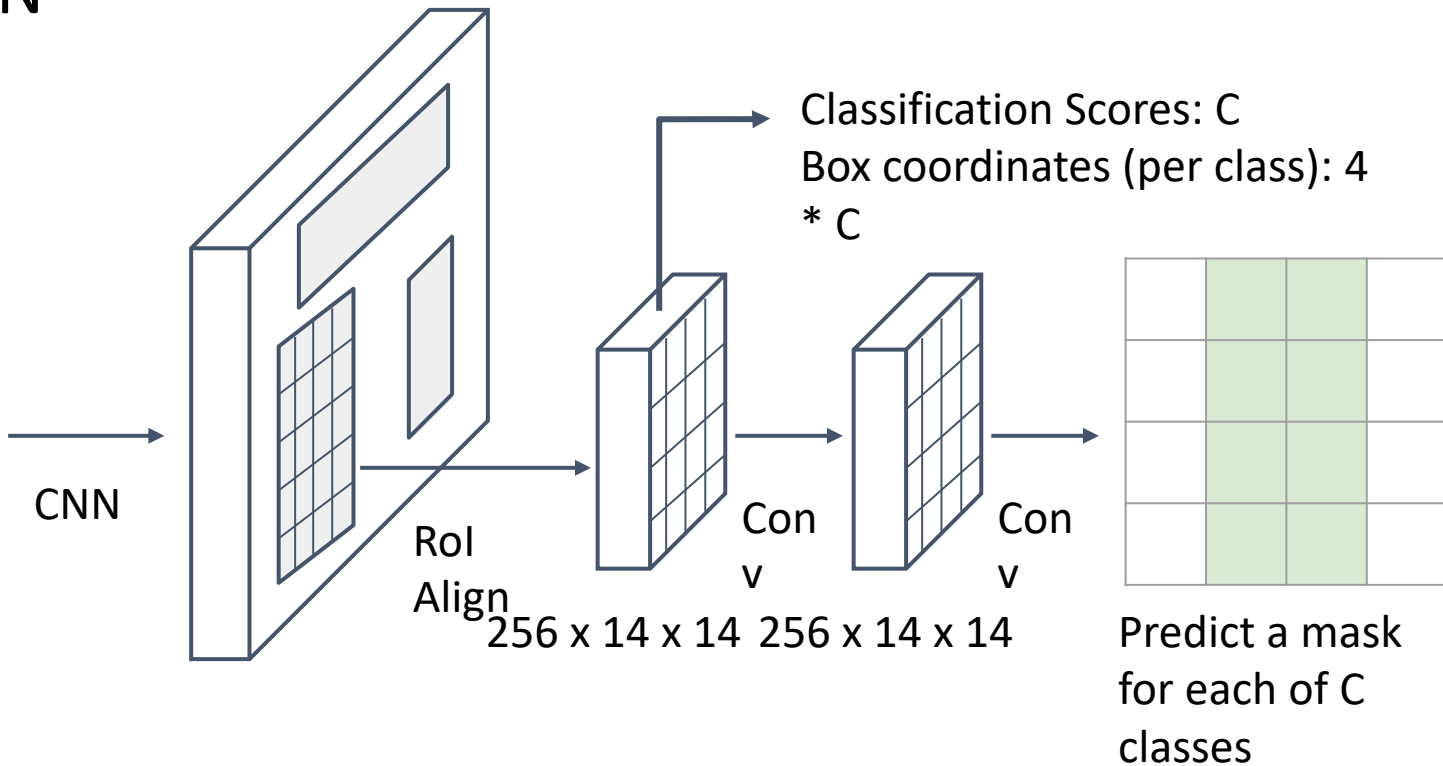
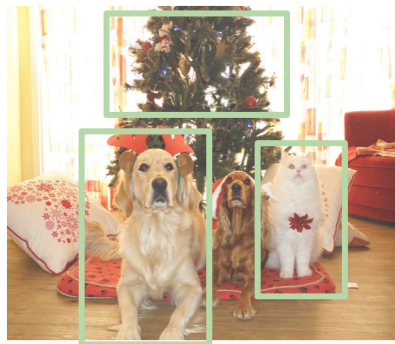
# Faster R-CNN:

Make CNN do proposals!

## R-CNN Test-Time Speed



# Mask R-CNN



$C \times 14 \times 14$

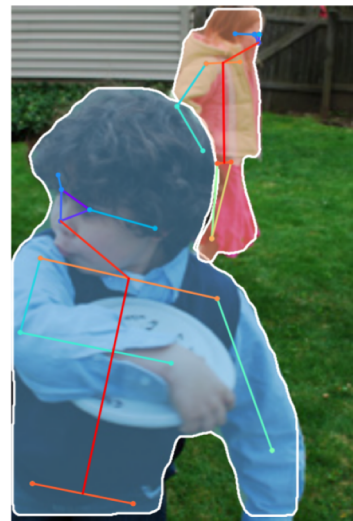
# Mask R-CNN: Very Good Results!



He et al, "Mask R-CNN", arXiv 2017

Figures copyright Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick, 2017. Reproduced with permission.

# Mask R-CNN: Also predict pose



He et al, "Mask R-CNN", arXiv 2017

Figures copyright Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick, 2017. Reproduced with permission.

# Object Detection: Lots of variables ...

## Base Network

VGG16

ResNet-101

Inception V2

Inception V3

Inception ResNet

MobileNet

## Object Detection architecture

Faster R-CNN

R-FCN

SSD

## Image Size

## # Region Proposals

...

## Takeaways

Faster R-CNN is  
slower but more  
accurate

SSD is much  
faster but not as  
accurate

Huang et al, "Speed/accuracy trade-offs for modern convolutional object detectors", CVPR 2017

R-FCN: Dai et al, "R-FCN: Object Detection via Region-based Fully Convolutional Networks", NIPS 2016

Inception-V2: Ioffe and Szegedy, "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift", ICML 2015

Inception V3: Szegedy et al, "Rethinking the Inception Architecture for Computer Vision", arXiv 2016

Inception ResNet: Szegedy et al, "Inception-V4, Inception-ResNet and the Impact of Residual Connections on Learning", arXiv 2016

MobileNet: Howard et al, "Efficient Convolutional Neural Networks for Mobile Vision Applications", arXiv 2017



# Object Detection: Impact of Deep Learning

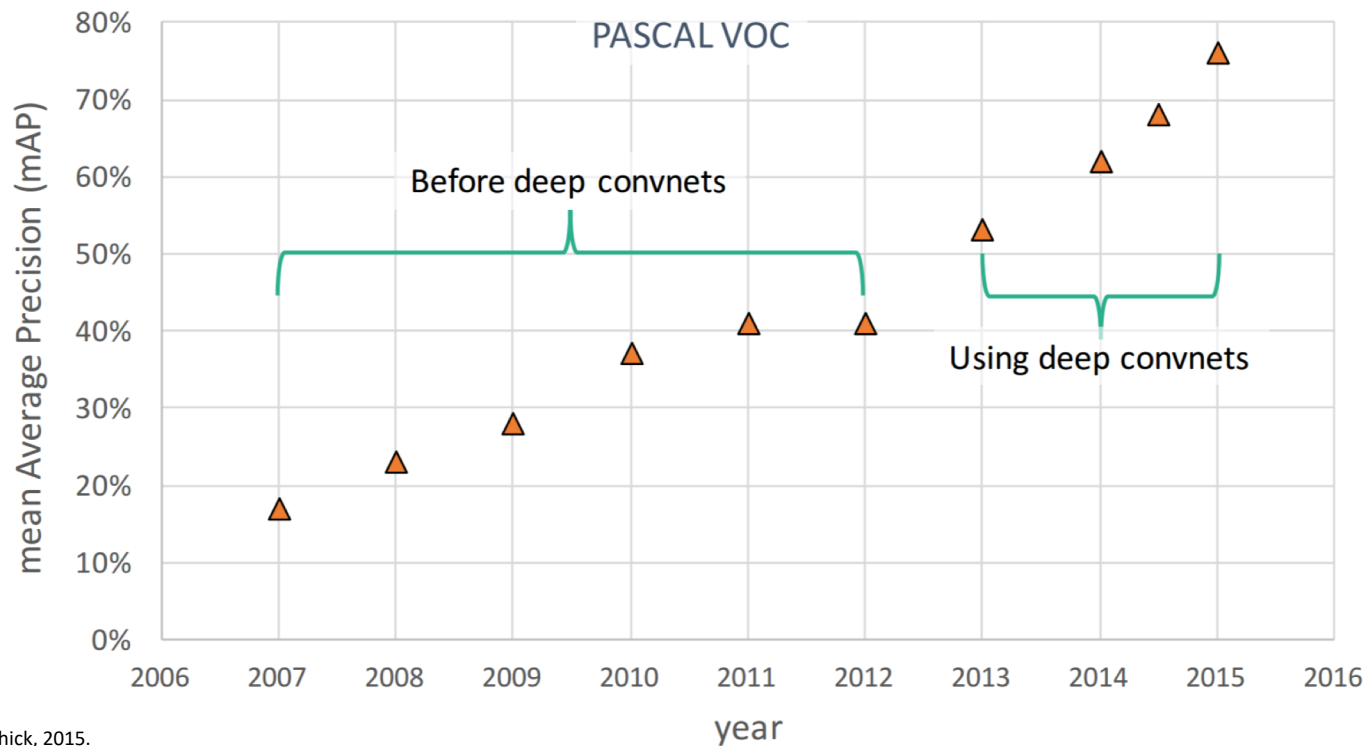


Figure copyright Ross Girshick, 2015.  
Reproduced with permission.

# Open Source Frameworks

Lots of good implementations on GitHub!

TensorFlow Detection API:

[https://github.com/tensorflow/models/tree/master/research/object\\_detection](https://github.com/tensorflow/models/tree/master/research/object_detection)

Faster RCNN, SSD, RFCN, Mask R-CNN

Caffe2 Detectron:

<https://github.com/facebookresearch/Detectron>

Mask R-CNN, RetinaNet, Faster R-CNN, RPN, Fast R-CNN, R-FCN

Finetune on your own dataset with pre-trained models

# More Computer Vision Tasks

## 2D Semantic Segmentation



GRASS, CAT, TREE,  
SKY

Object categories +  
2D segments

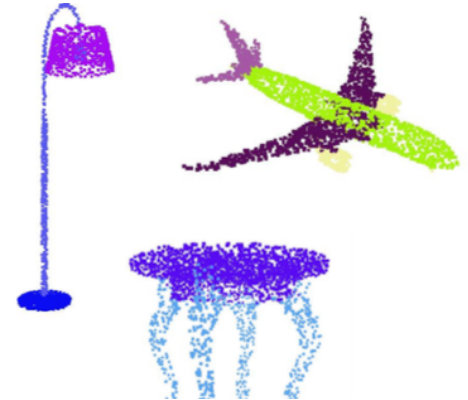
## 2D Object Detection



DOG, DOG, CAT

Object categories +  
2D bounding boxes

## 3D Classification & Segmentation

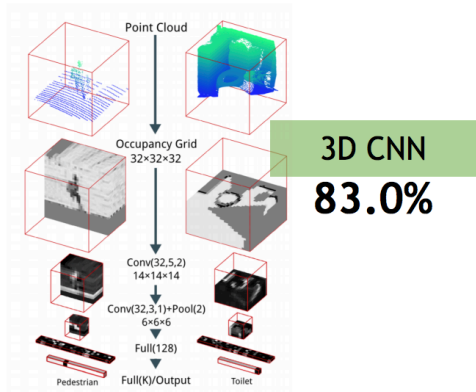
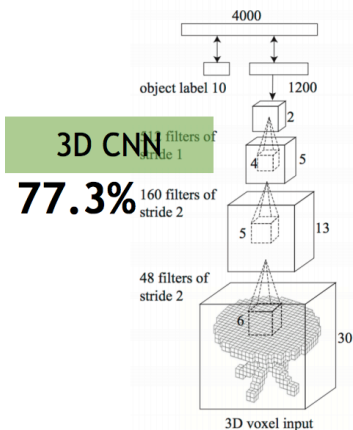


Object categories +  
3D segments

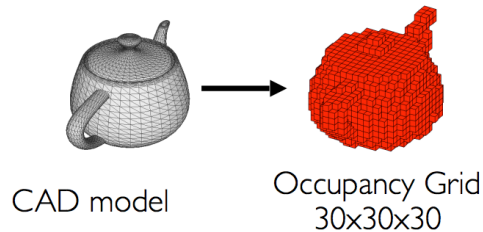
# 3D CNNs on Voxelized Data

3DShapeNets from Princeton  
CVPR 2015

VoxNet from CMU Robotics  
IEEE/RSJ 2015



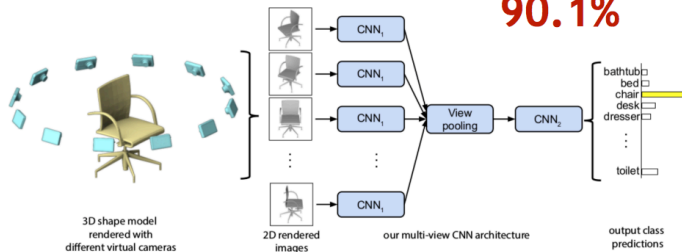
## Information loss in voxelization



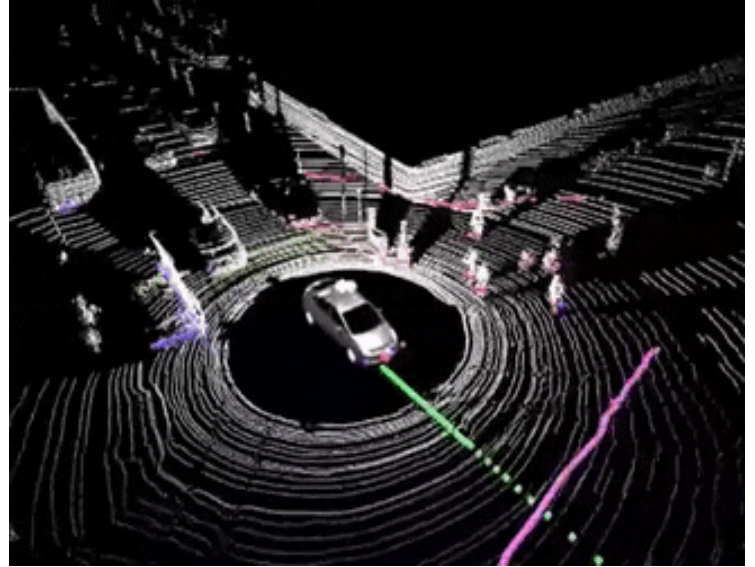
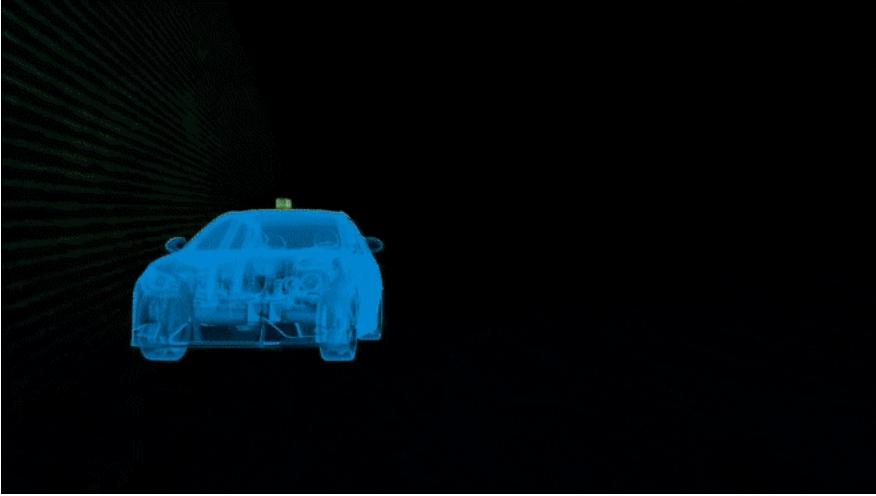
Rendering +  
2D CNN

**90.1%**

MVCNN from UMass  
ICCV 2015



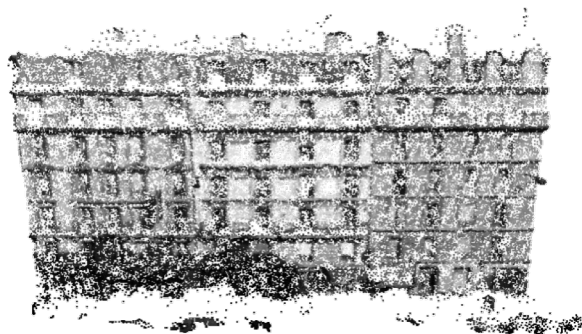
# Unordered Point Set



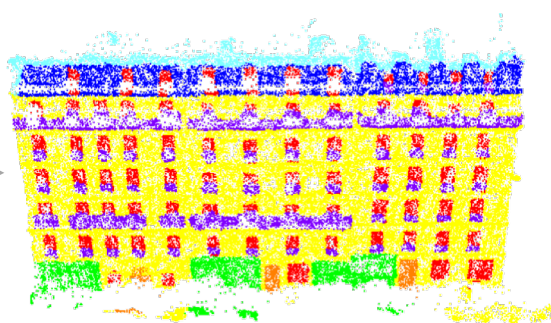
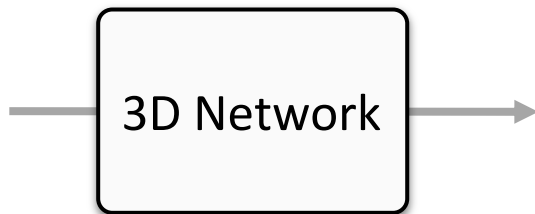
Lidar scan from autonomous vehicles

# (Deep) Learning on 3D point sets

PointNet [Qi et al., CVPR 2017]



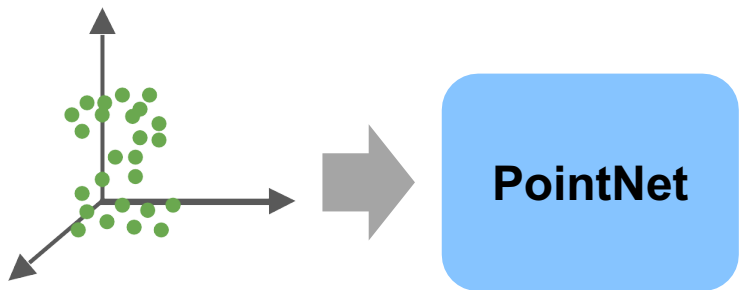
Input 3D point cloud



3D prediction

# PointNet

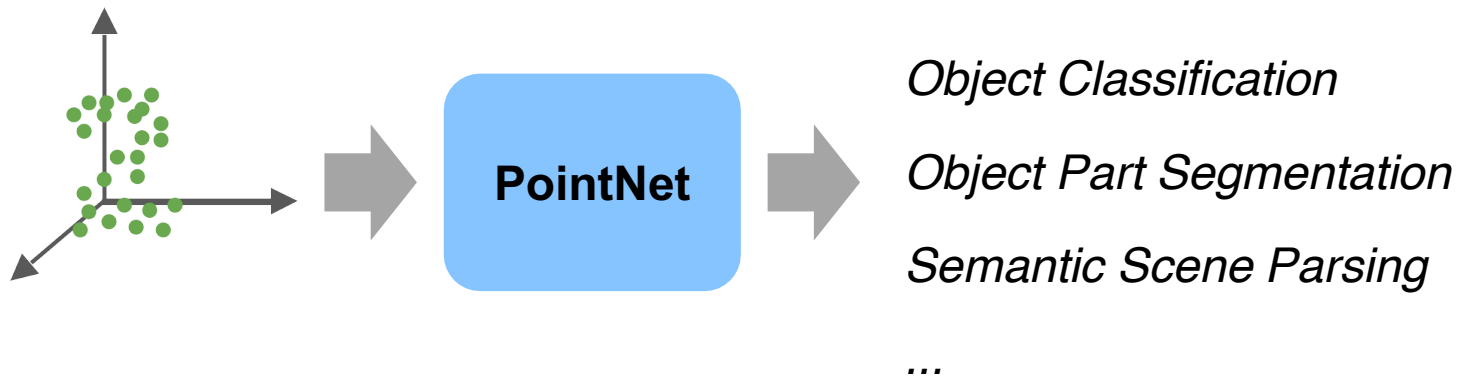
End-to-end learning for **scattered, unordered** point data



# PointNet

End-to-end learning for **scattered, unordered** point data

**Unified** framework for various tasks

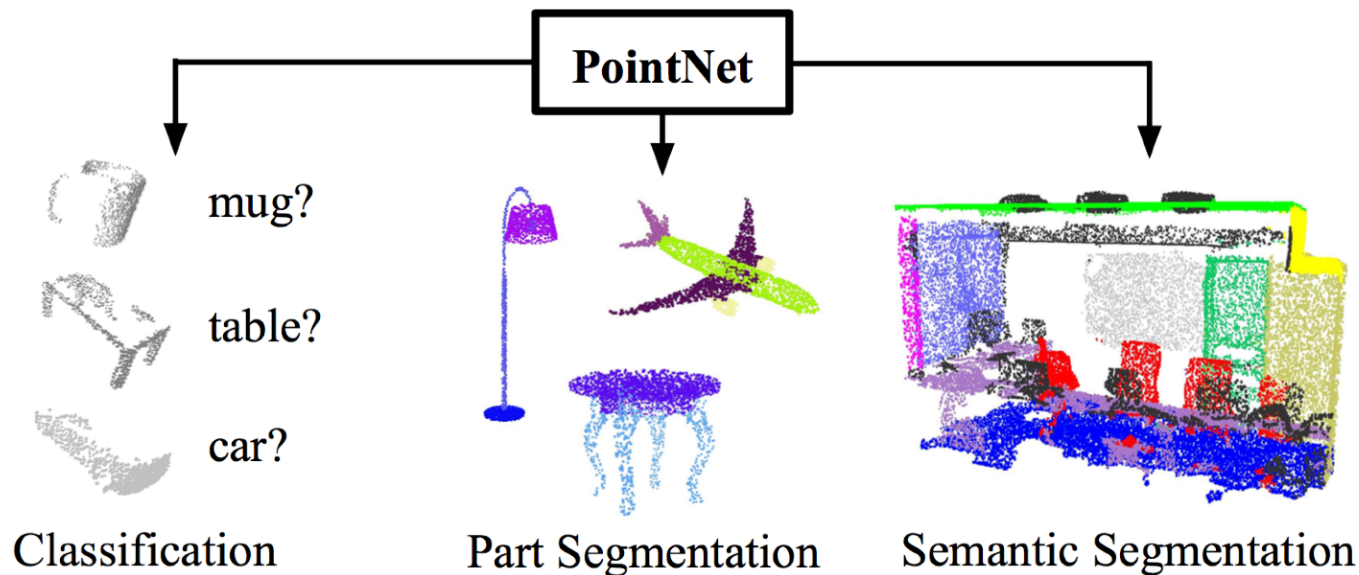




# PointNet

End-to-end learning for **scattered, unordered** point data

**Unified** framework for various tasks



# Challenges

## **Unordered point set as input**

Model needs to be invariant to  $N!$  permutations.

## **Invariance under geometric transformations**

Point cloud rotations should not alter classification results.

# Challenges

## **Unordered point set as input**

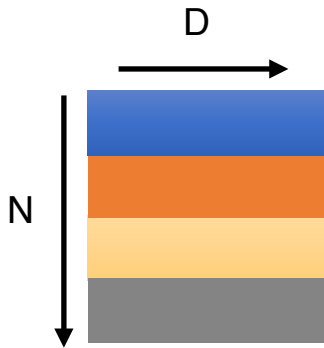
Model needs to be invariant to  $N!$  permutations.

## Invariance under geometric transformations

Point cloud rotations should not alter classification results.

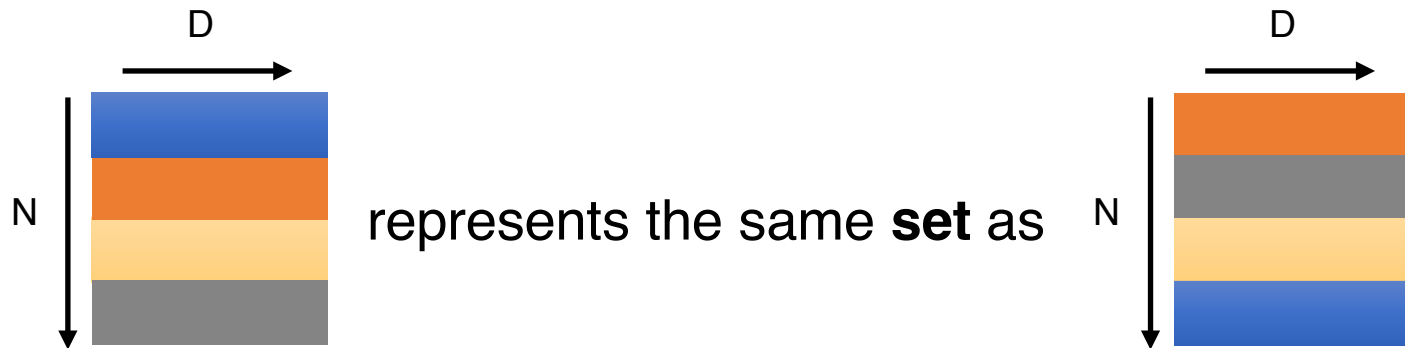
# Unordered Input

Point cloud: N **orderless** points, each represented by a D dim vector



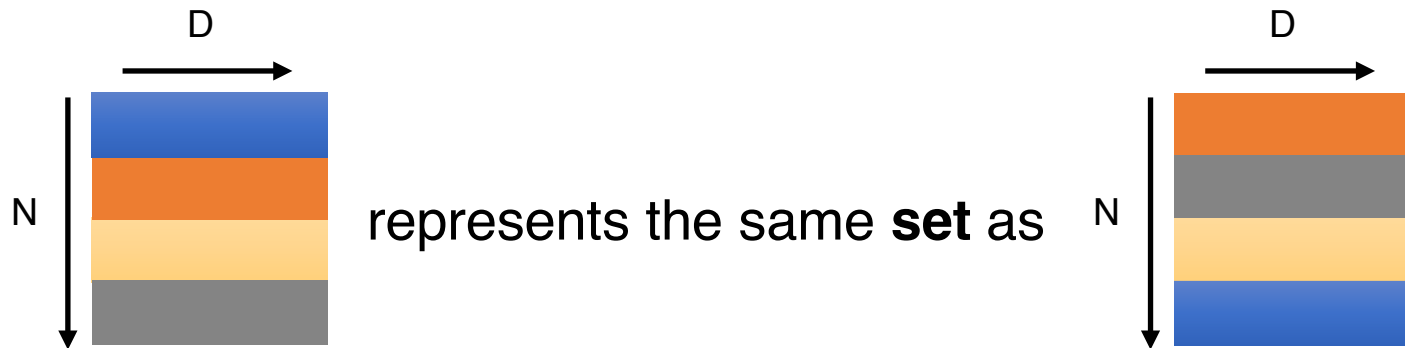
# Unordered Input

Point cloud: N **orderless** points, each represented by a D dim vector



# Unordered Input

Point cloud: N **orderless** points, each represented by a D dim vector



**Model needs to be invariant to  $N!$  permutations**

# Permutation Invariance: Symmetric Function

$$f(x_1, x_2, \dots, x_n) \equiv f(x_{\pi_1}, x_{\pi_2}, \dots, x_{\pi_n}), \quad x_i \in \mathbb{R}^D$$

# Permutation Invariance: Symmetric Function

$$f(x_1, x_2, \dots, x_n) \equiv f(x_{\pi_1}, x_{\pi_2}, \dots, x_{\pi_n}), \quad x_i \in \mathbb{R}^D$$

## Examples:

$$f(x_1, x_2, \dots, x_n) = \max\{x_1, x_2, \dots, x_n\}$$

$$f(x_1, x_2, \dots, x_n) = x_1 + x_2 + \dots + x_n$$

...



# Permutation Invariance: Symmetric Function

$$f(x_1, x_2, \dots, x_n) \equiv f(x_{\pi_1}, x_{\pi_2}, \dots, x_{\pi_n}), \quad x_i \in \mathbb{R}^D$$

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...

**How can we construct a family of symmetric functions by neural networks?**

# Permutation Invariance: Symmetric Function

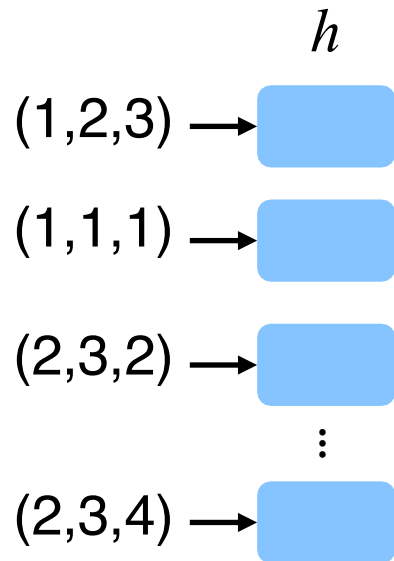
**Observe:**

$f(x_1, x_2, \dots, x_n) = \gamma \circ g(h(x_1), \dots, h(x_n))$  is symmetric if  $g$  is symmetric

# Permutation Invariance: Symmetric Function

**Observe:**

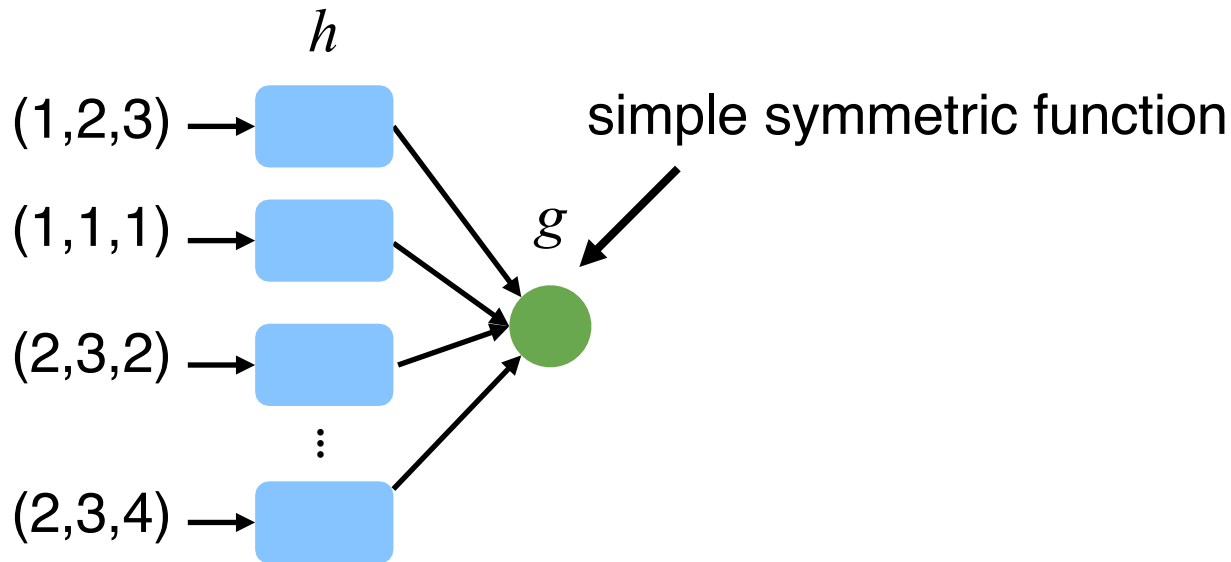
$f(x_1, x_2, \dots, x_n) = \gamma \circ g(h(x_1), \dots, h(x_n))$  is symmetric if  $g$  is symmetric



# Permutation Invariance: Symmetric Function

**Observe:**

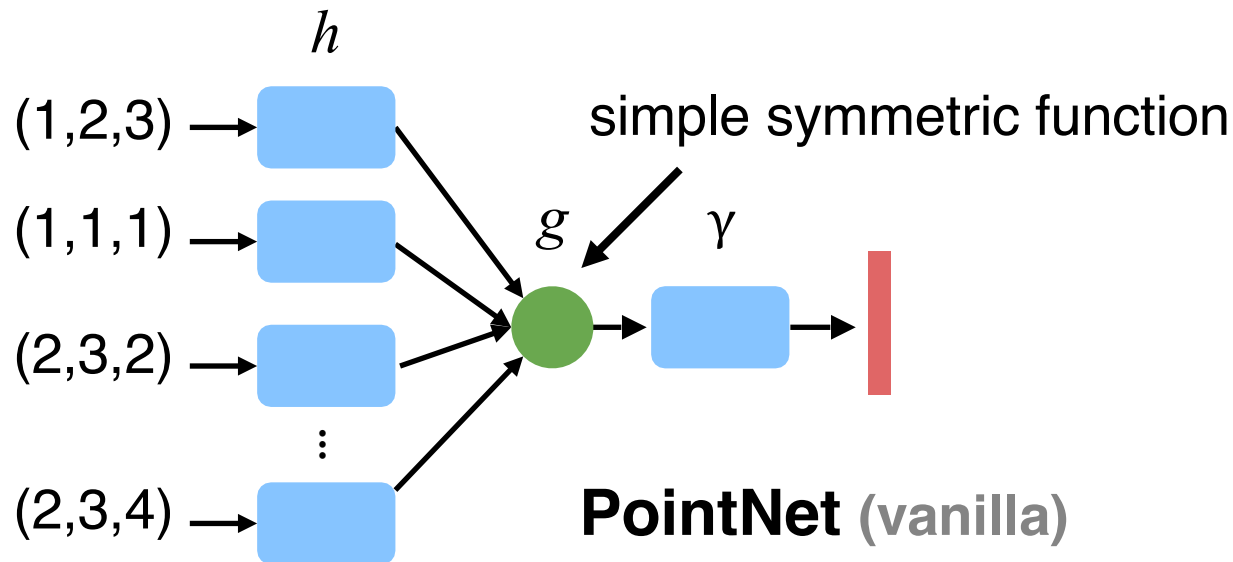
$f(x_1, x_2, \dots, x_n) = \gamma \circ g(h(x_1), \dots, h(x_n))$  is symmetric if  $g$  is symmetric



# Permutation Invariance: Symmetric Function

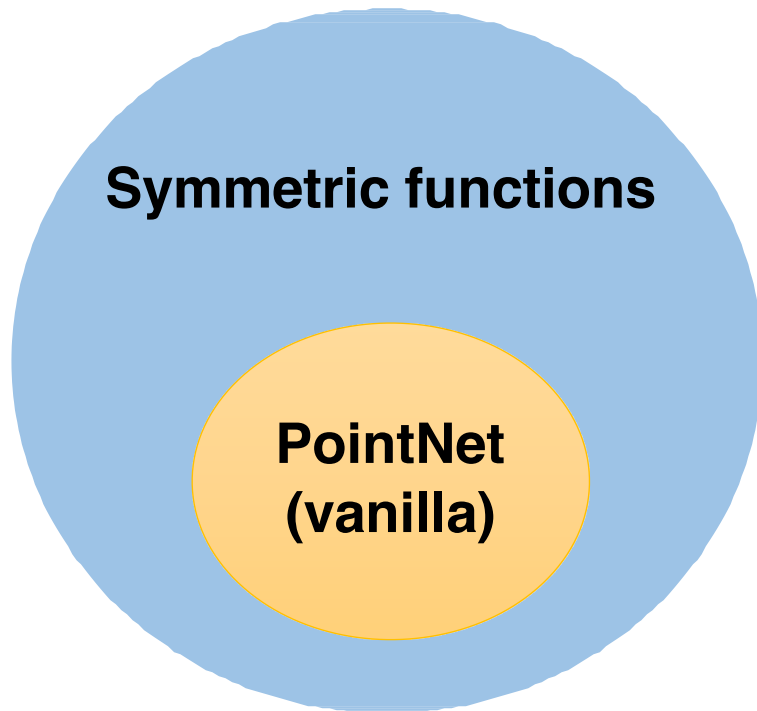
**Observe:**

$f(x_1, x_2, \dots, x_n) = \gamma \circ g(h(x_1), \dots, h(x_n))$  is symmetric if  $g$  is symmetric



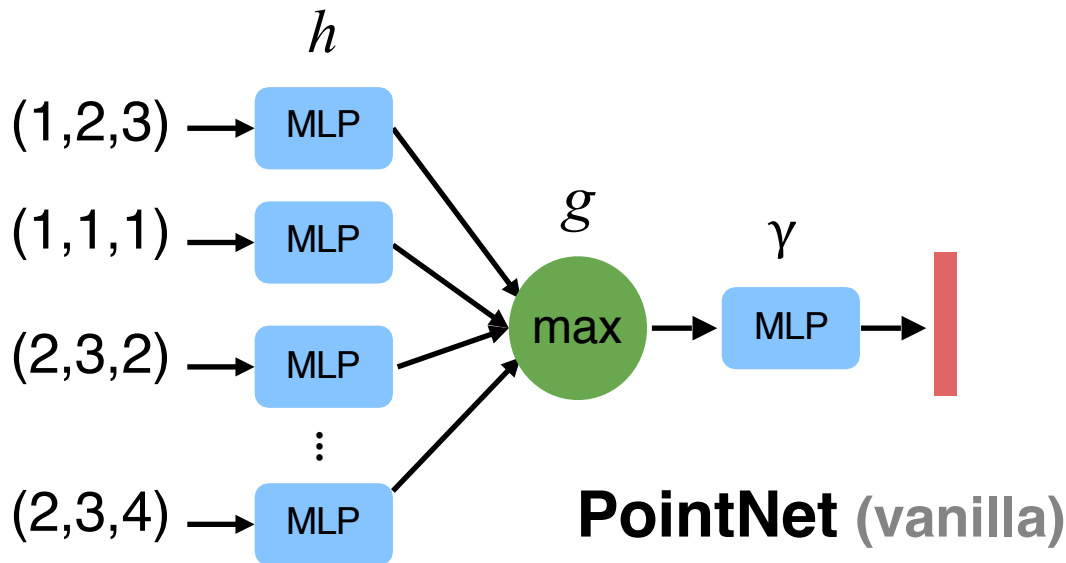
# Permutation Invariance: Symmetric Function

What symmetric functions can be constructed by PointNet?



# Basic PointNet Architecture

Empirically, we use **multi-layer perceptron (MLP)** and **max pooling**:



# Challenges

## Unordered point set as input

Model needs to be invariant to  $N!$  permutations.

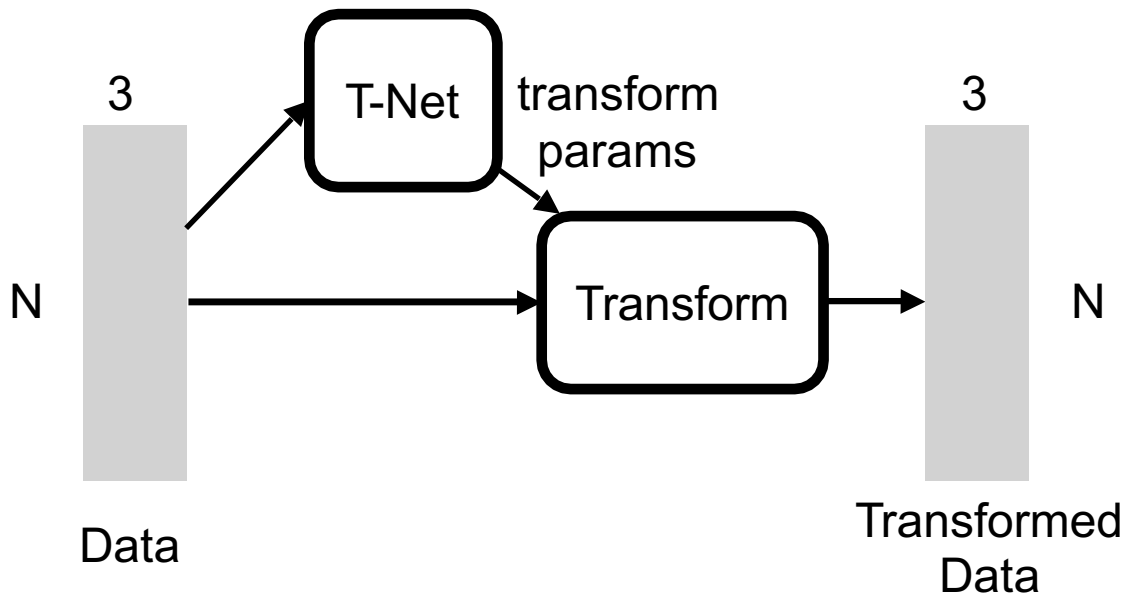
## Invariance under geometric transformations

Point cloud rotations should not alter classification results.



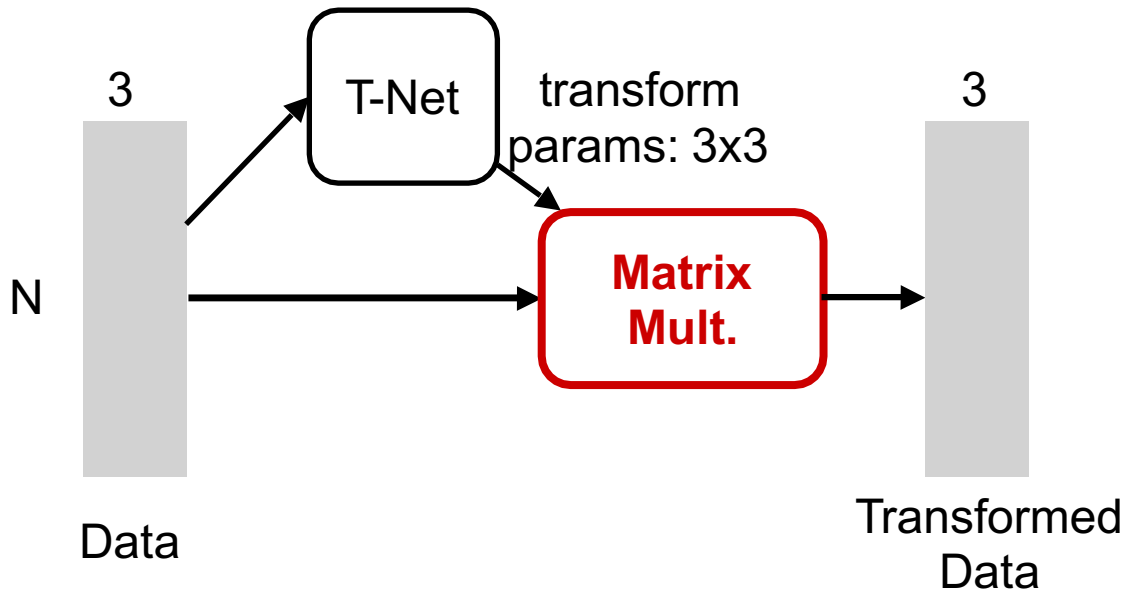
# Input Alignment by Transformer Network

Idea: Data dependent transformation for automatic alignment

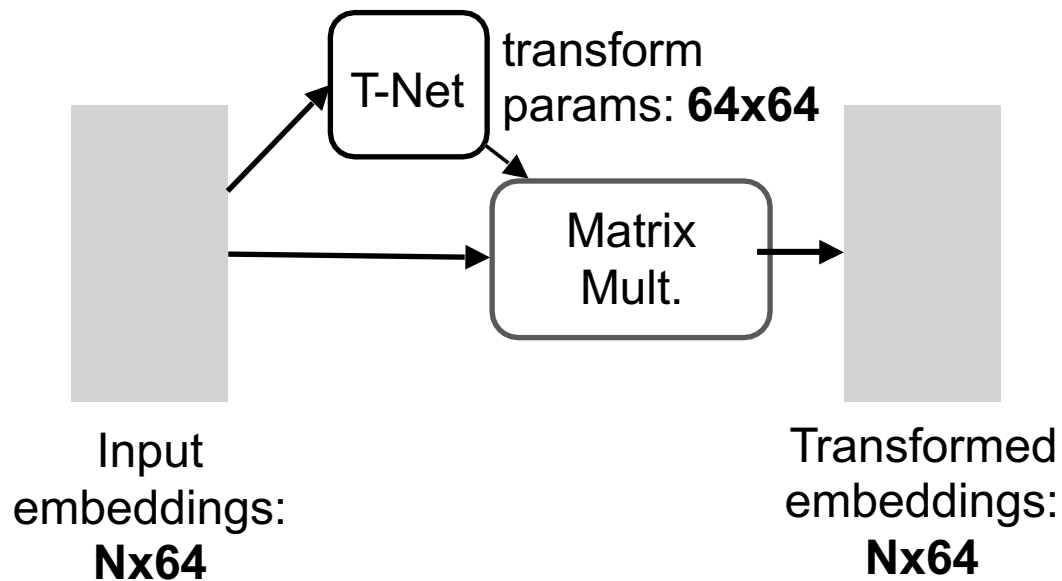


# Input Alignment by Transformer Network

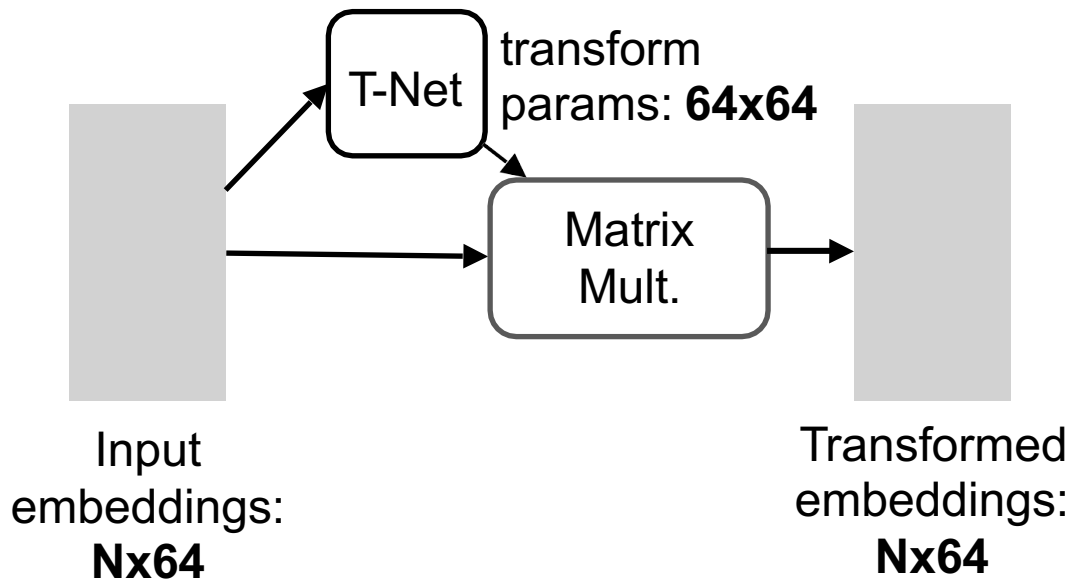
The transformation is just matrix multiplication!



# Embedding Space Alignment



# Embedding Space Alignment



## Regularization:

Transform matrix  $A$   $64 \times 64$   
close to orthogonal:

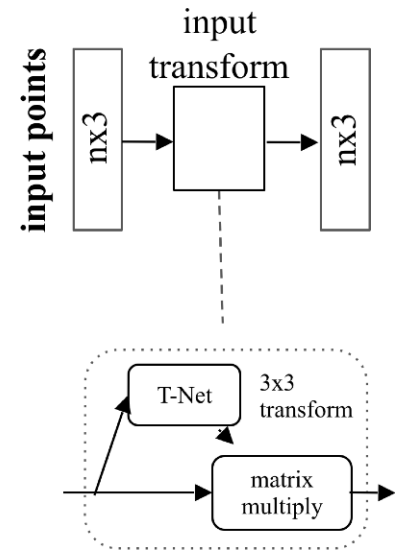
$$L_{reg} = \|I - AA^T\|_F^2$$

# PointNet Classification Network

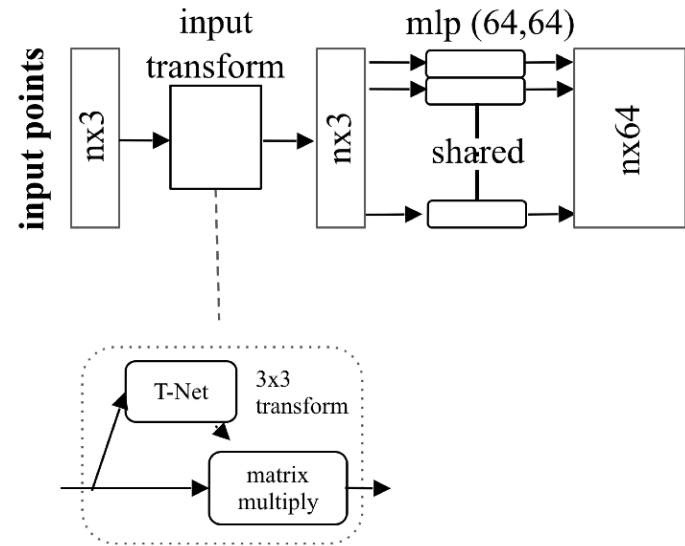
input points

$n \times 3$

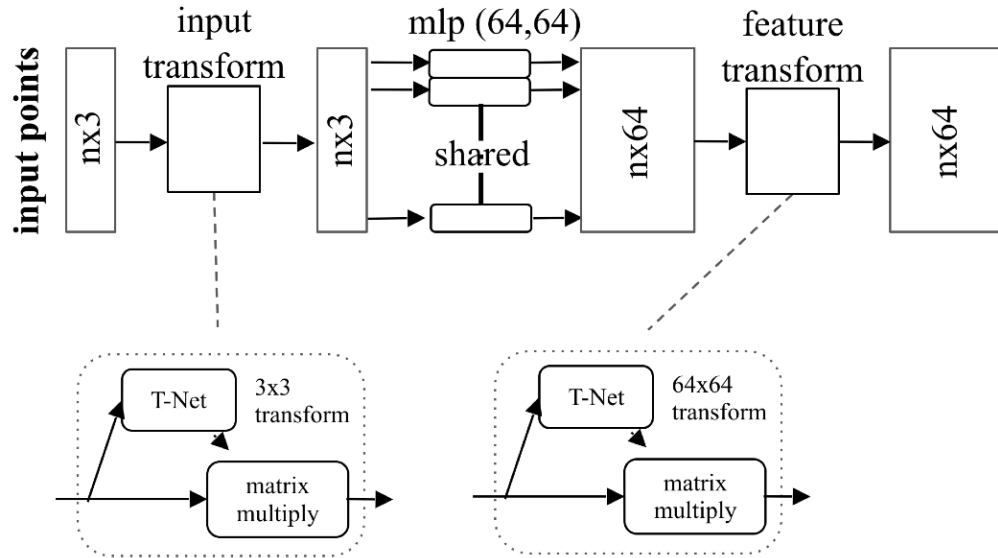
# PointNet Classification Network



# PointNet Classification Network

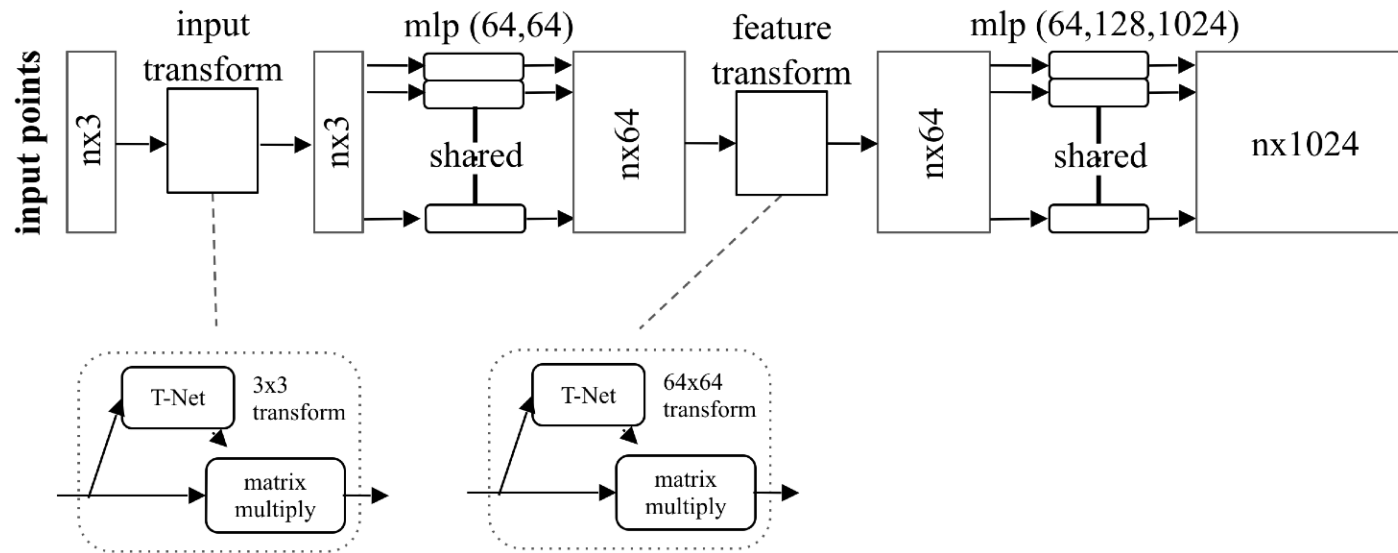


# PointNet Classification Network

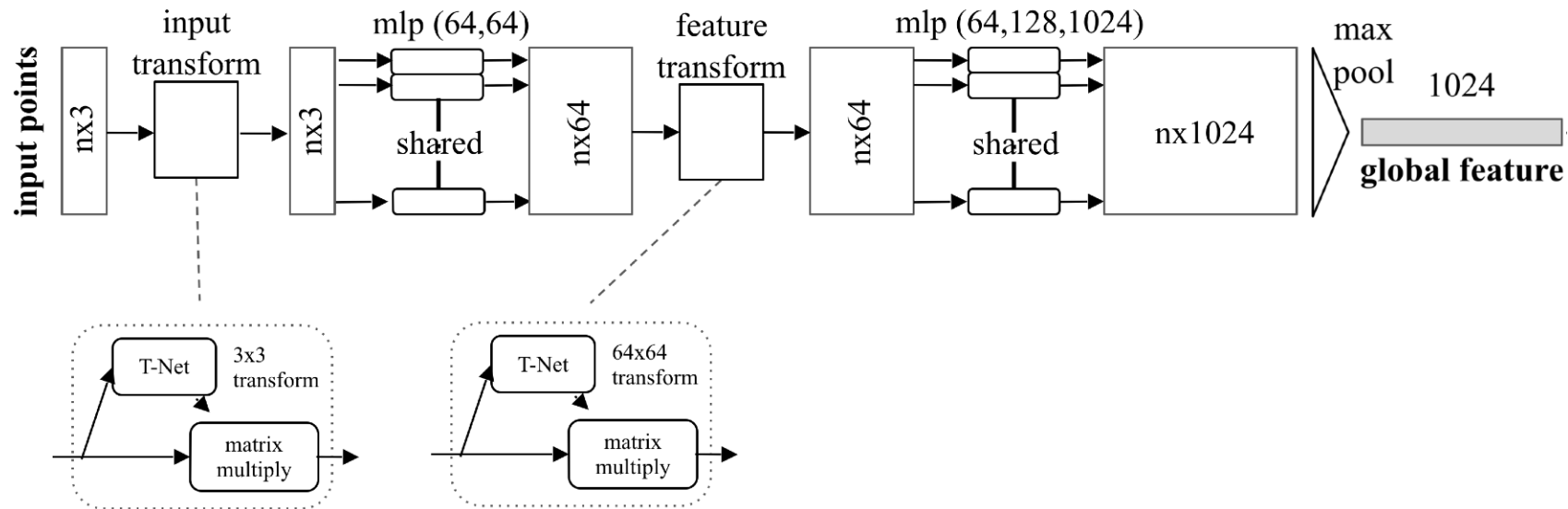




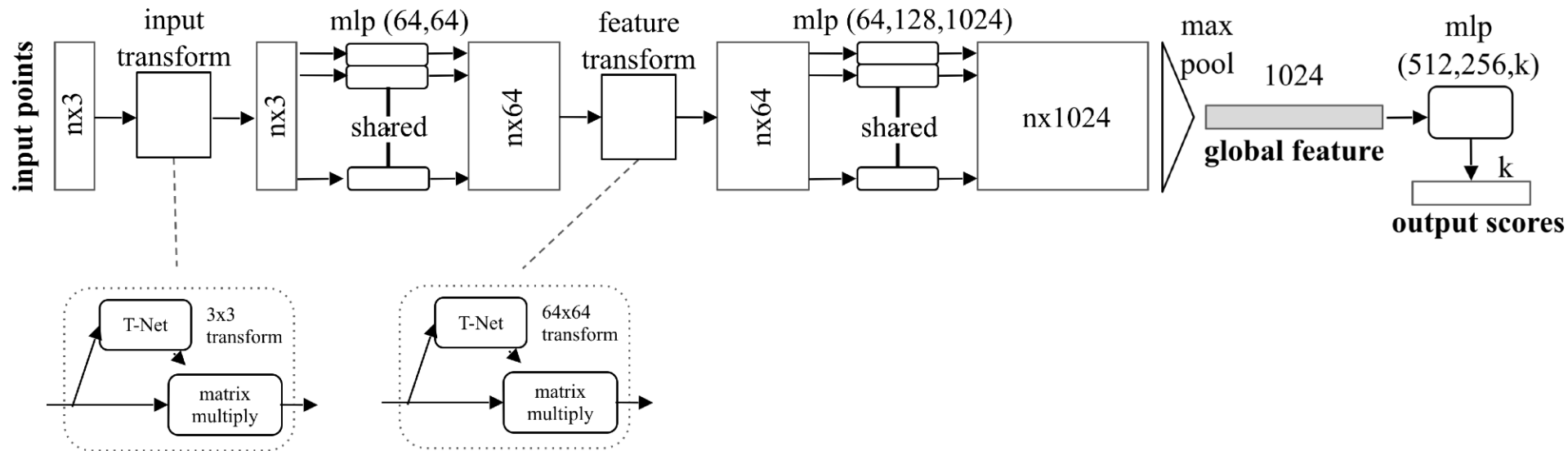
# PointNet Classification Network



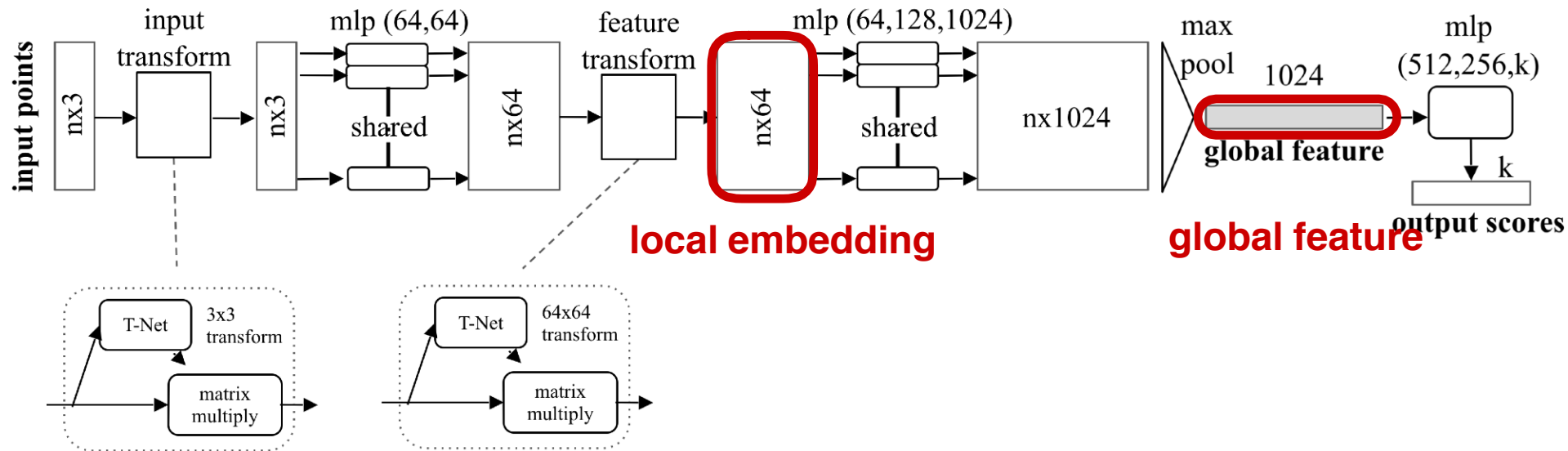
# PointNet Classification Network



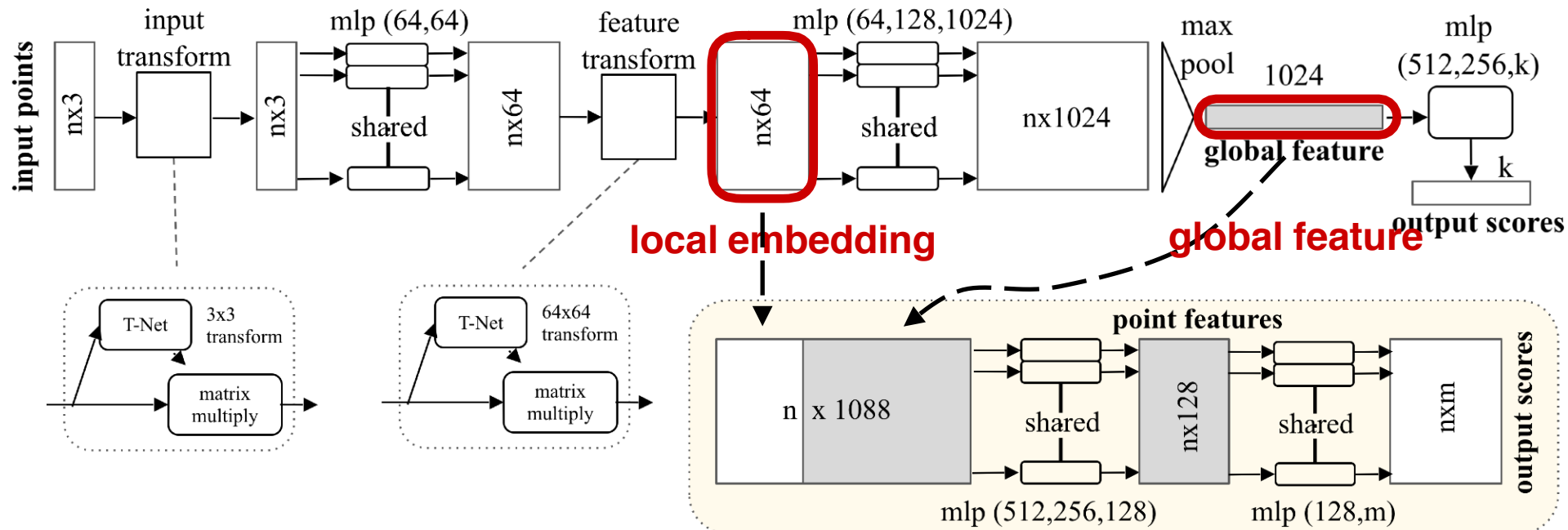
# PointNet Classification Network



# Extension to PointNet Segmentation Network



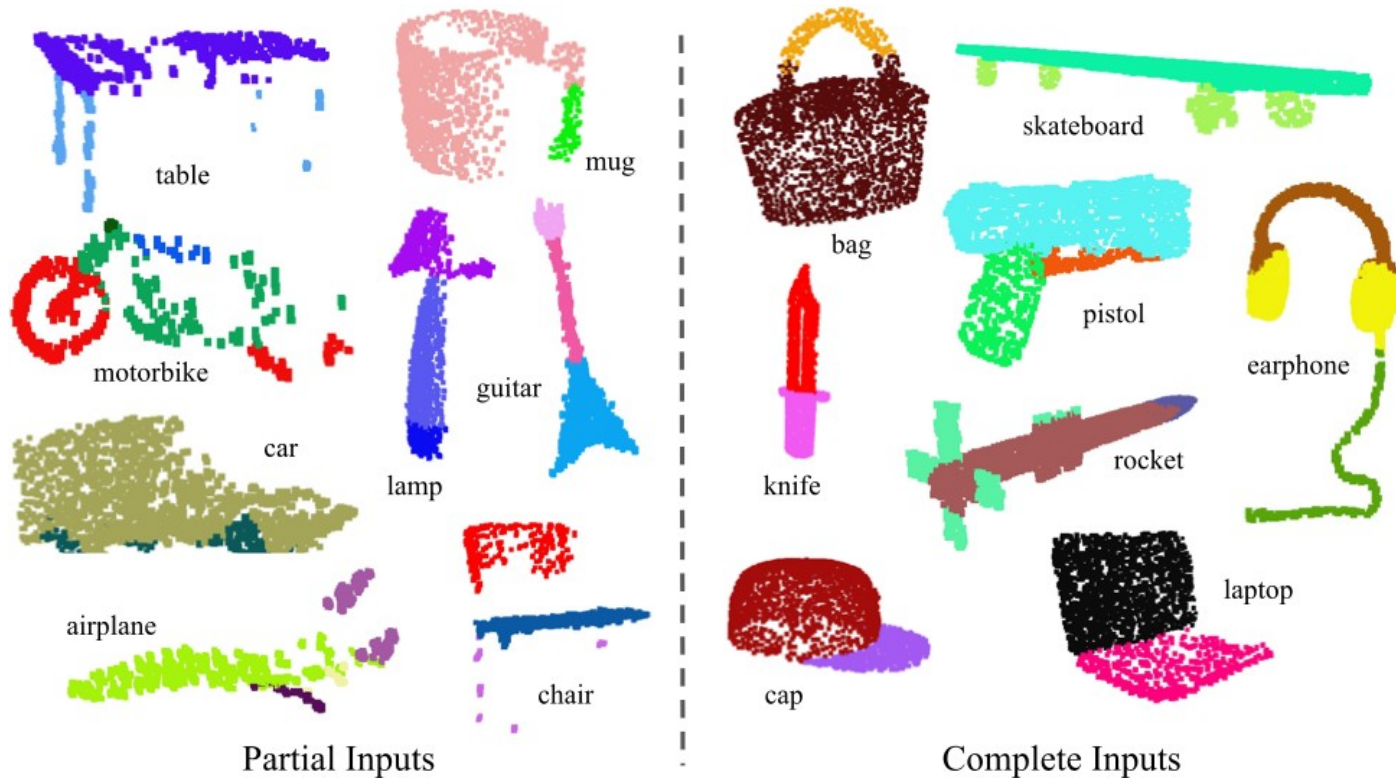
# Extension to PointNet Segmentation Network



# Results



# Results on Object Part Segmentation





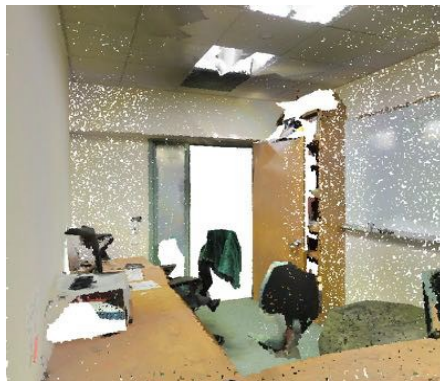
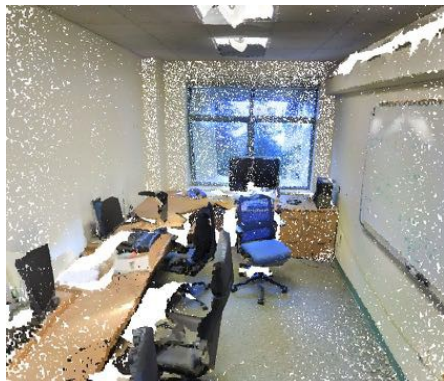
# Results on Object Part Segmentation

	mean	aero	bag	cap	car	chair	ear phone	guitar	knife	lamp	laptop	motor	mug	pistol	rocket	skate board	table
# shapes		2690	76	55	898	3758	69	787	392	1547	451	202	184	283	66	152	5271
Wu [28]	-	63.2	-	-	-	73.5	-	-	-	74.4	-	-	-	-	-	-	74.8
Yi [30]	81.4	81.0	78.4	77.7	<b>75.7</b>	87.6	61.9	<b>92.0</b>	85.4	<b>82.5</b>	<b>95.7</b>	<b>70.6</b>	91.9	<b>85.9</b>	53.1	69.8	75.3
3DCNN	79.4	75.1	72.8	73.3	70.0	87.2	63.5	88.4	79.6	74.4	93.9	58.7	91.8	76.4	51.2	65.3	77.1
Ours	<b>83.7</b>	<b>83.4</b>	<b>78.7</b>	<b>82.5</b>	74.9	<b>89.6</b>	<b>73.0</b>	91.5	<b>85.9</b>	80.8	95.3	65.2	<b>93.0</b>	81.2	<b>57.9</b>	<b>72.8</b>	<b>80.6</b>

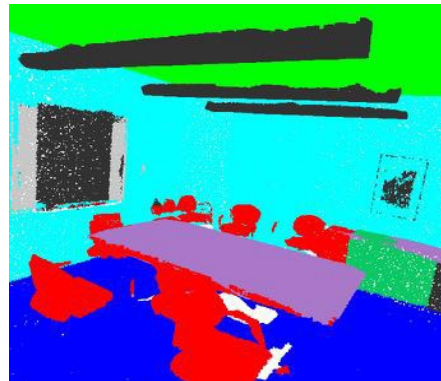
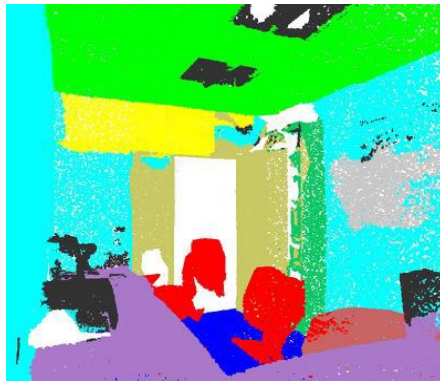
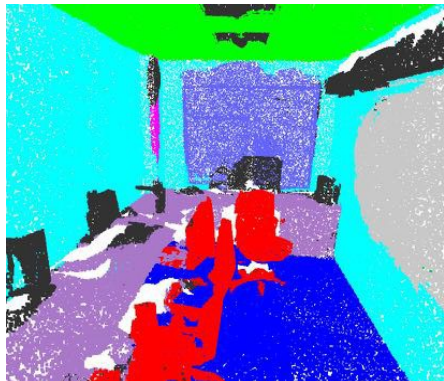
*dataset: ShapeNetPart; metric: mean IoU (%)*

# Results on Semantic Scene Parsing

Input



Output



*dataset: Stanford 2D-3D-S (Matterport scans)*

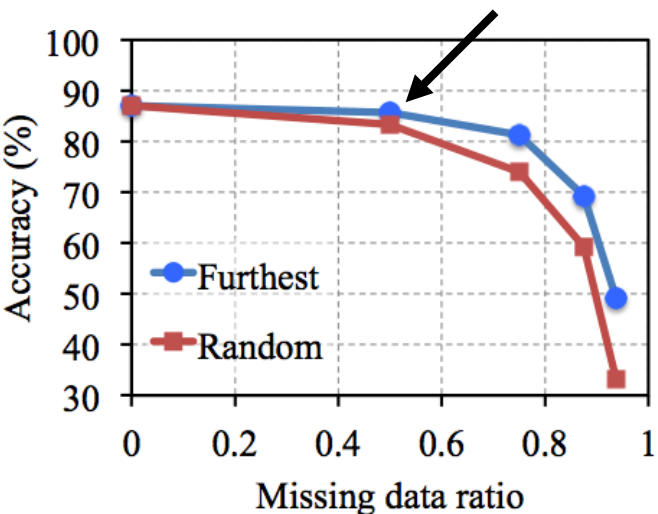
# Robustness to Data Corruption



*dataset: ModelNet40; metric: 40-class classification accuracy (%)*

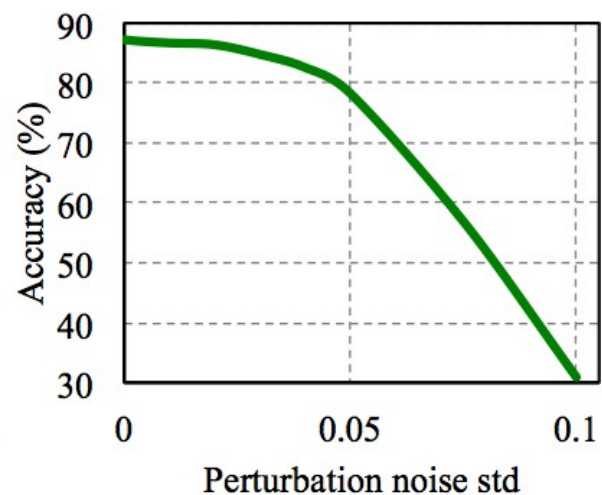
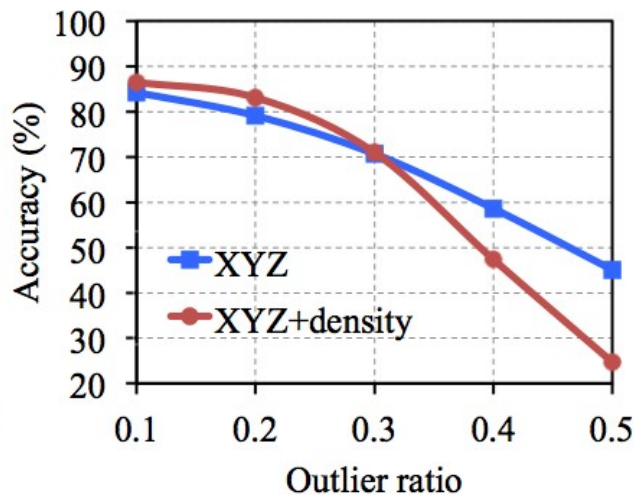
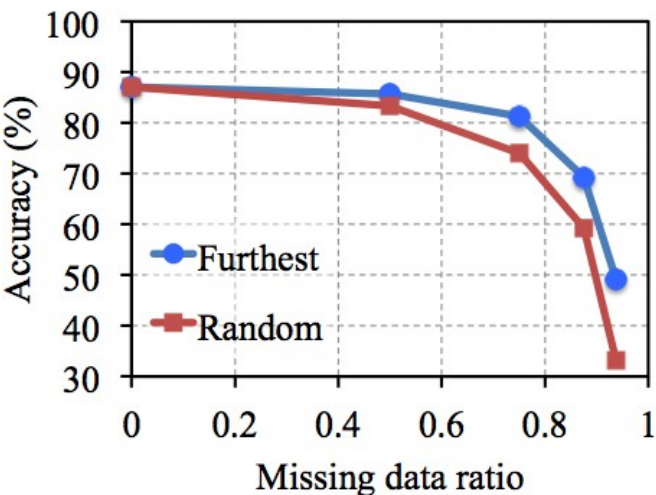
# Robustness to Data Corruption

Less than 2% accuracy drop with 50% missing data



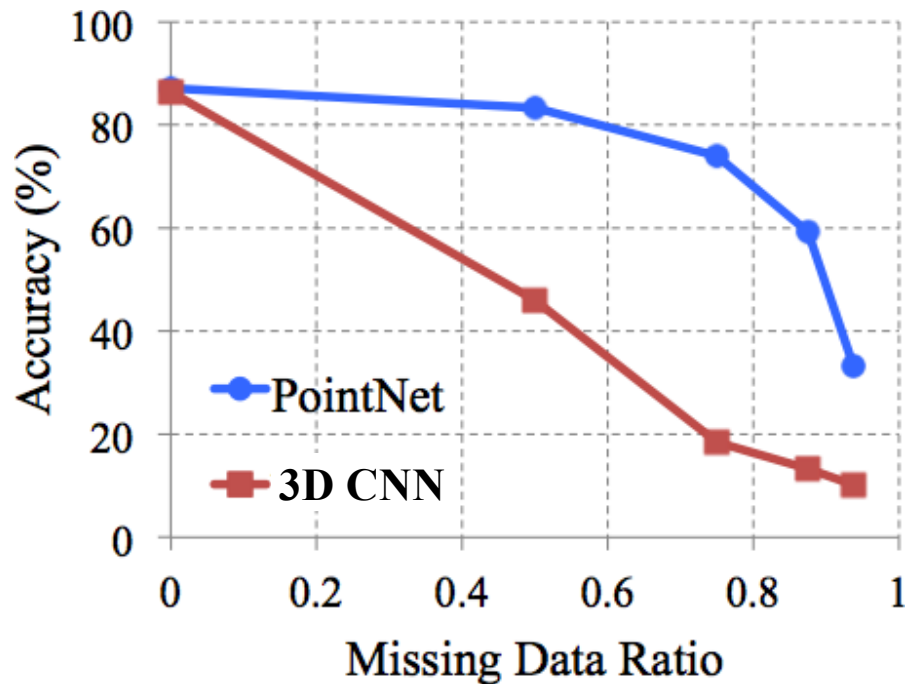
*dataset: ModelNet40; metric: 40-class classification accuracy (%)*

# Robustness to Data Corruption



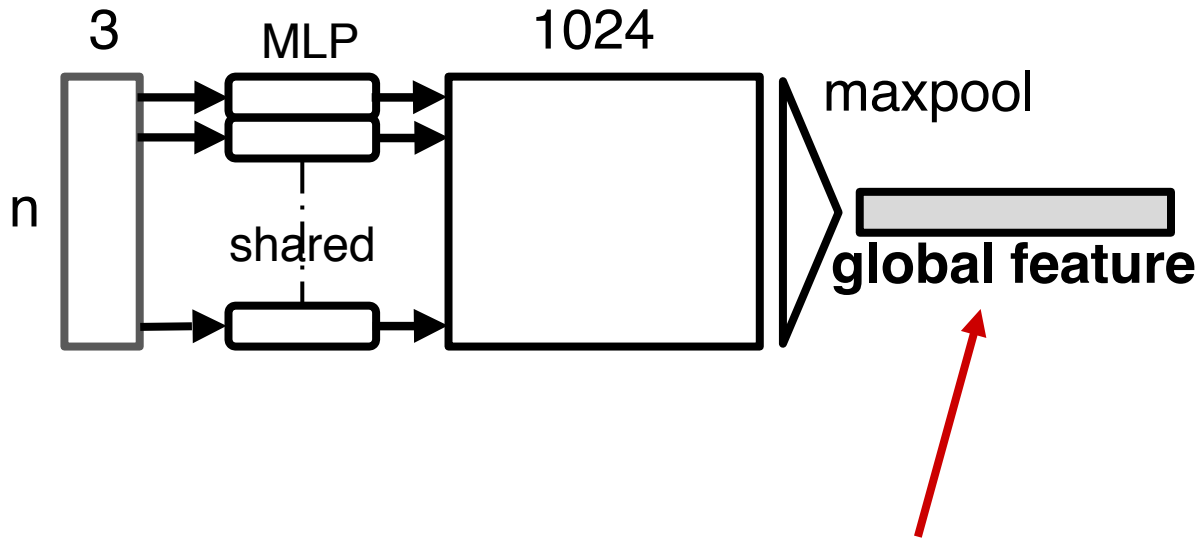
*dataset: ModelNet40; metric: 40-class classification accuracy (%)*

# Robustness to Data Corruption



*Why is PointNet so robust to missing data?*

# Visualizing Global Point Cloud Features

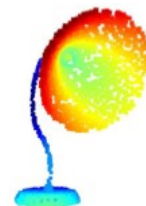
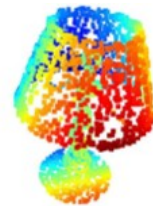
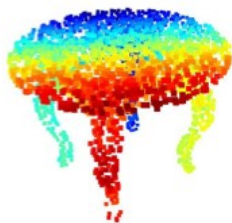


Which input points are contributing to the global feature?  
**(critical points)**

# Visualizing Global Point Cloud Features

Original Shape:

Original Shape



Critical Point Sets:

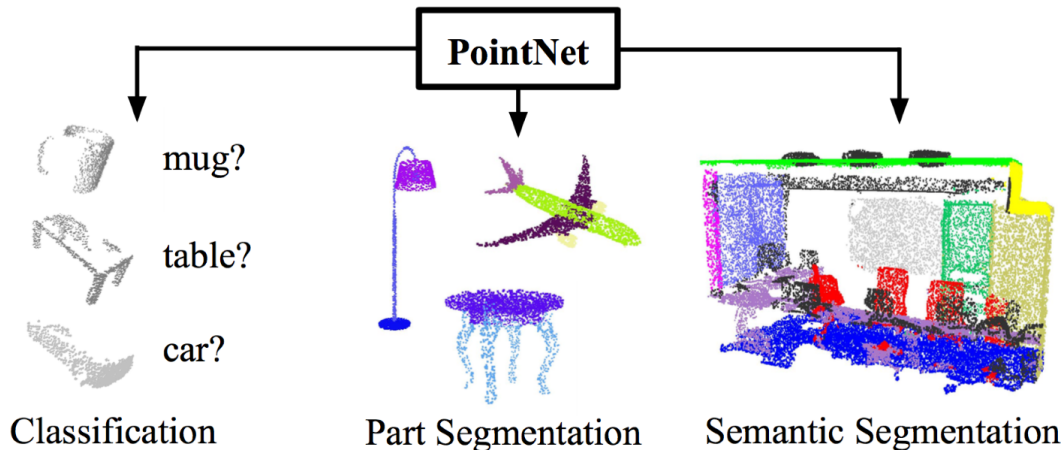
Critical Point Sets





# Conclusion

- PointNet is a novel deep neural network that directly consumes point cloud.
- A unified approach to various 3D recognition tasks.
- Rich theoretical analysis and experimental results.



Code & Data Available!  
<http://stanford.edu/~rqi/pointnet>

# More Computer Vision Tasks

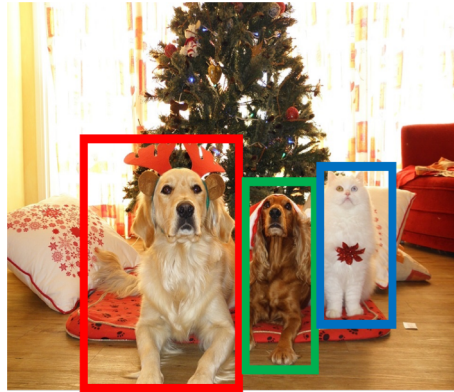
## 2D Semantic Segmentation



**GRASS, CAT, TREE, SKY**

Object categories +  
2D segments

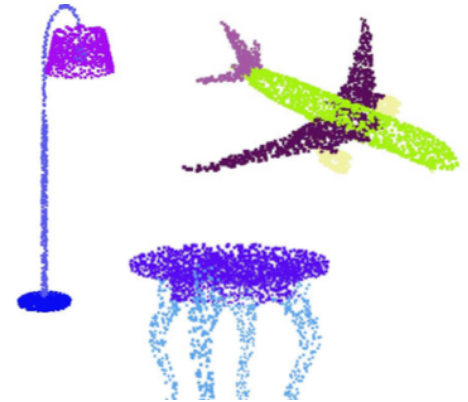
## 2D Object Detection



**DOG, DOG, CAT**

Object categories +  
2D bounding boxes

## 3D Classification & Segmentation



Object categories +  
3D segments

Thanks!