

CS 4803 / 7643: Deep Learning

Website: https://www.cc.gatech.edu/classes/AY2020/cs7643_fall/

Piazza: <https://piazza.com/gatech/fall2019/cs48037643>

Canvas: <https://gatech.instructure.com/courses/60374> (4803)
<https://gatech.instructure.com/courses/60364> (7643)

Gradescope: <https://www.gradescope.com/courses/56799> (4803)
<https://www.gradescope.com/courses/53817> (7643)

Dhruv Batra
School of Interactive Computing
Georgia Tech



What are we here to discuss?

**Some of the most exciting
developments in**

**Machine Learning,
Vision, NLP, Speech, Robotics
& AI in general**

in the last decade!

Proxy for public interest

● Deep learning
Topic

+ Compare

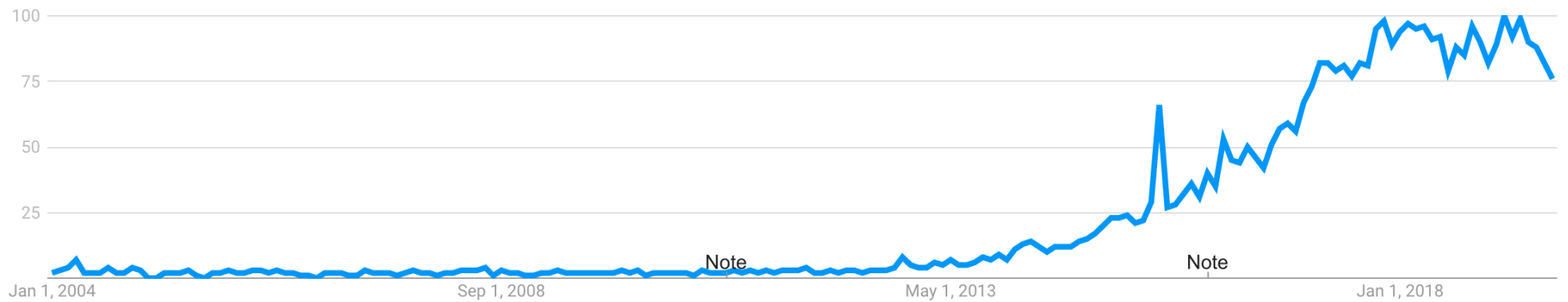
United States ▼

2004 - present ▼

All categories ▼

Web Search ▼

Interest over time ⓘ



AlphaGo seals 4-1 victory over Go grandmaster Lee Sedol

DeepMind's artificial intelligence astonishes fans to defeat human opponent and offers evidence computer software has mastered a major challenge



i The world's top Go player, Lee Sedol, lost the final game of the Google DeepMind challenge match. Photograph: Yonhap/Reuters

[Google](#) DeepMind's AlphaGo program triumphed in its final game against South Korean Go grandmaster Lee Sedol to win the series 4-1, providing further evidence of the landmark achievement for an artificial intelligence program.

Outline

- What is Deep Learning, the field, about?
 - Highlight of some recent projects from my lab
- What is this class about?
 - What to expect?
 - Logistics
- FAQ

Outline

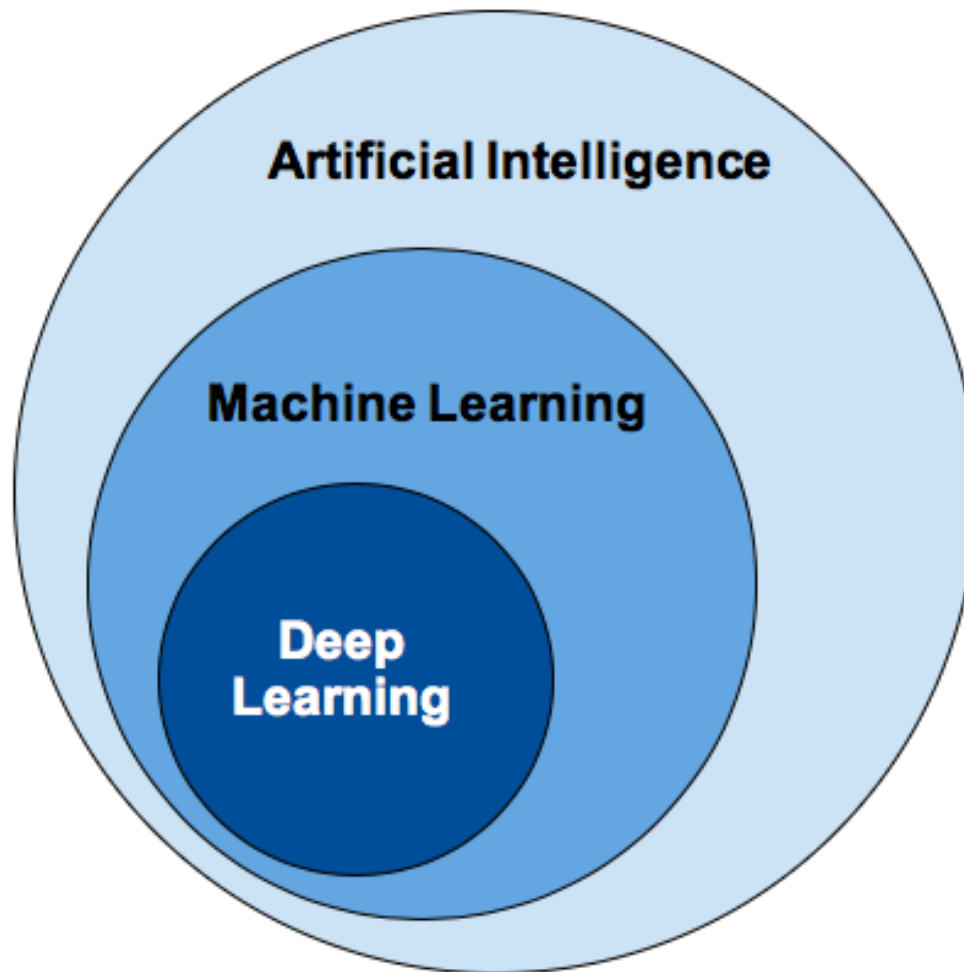
- What is Deep Learning, the field, about?
 - Highlight of some recent projects from my lab
- What is this class about?
 - What to expect?
 - Logistics
- FAQ

Demo time

vqa.clouddcv.org

demo.visualdialog.org

Concepts



What is (general) intelligence?

- Boring textbook answer

The ability to acquire and apply knowledge and skills

– Dictionary

- My favorite

The ability to navigate in problem space

– Siddhartha Mukherjee, Columbia

What is artificial intelligence?

- Boring textbook answer

Intelligence demonstrated by machines

- Wikipedia

- My favorite

The science and engineering of making computers behave in ways that, until recently, we thought required human intelligence.

- Andrew Moore, CMU

What is machine learning?

- My favorite

*Study of algorithms that
improve their performance (P)
at some task (T)
with experience (E)*

– Tom Mitchell, CMU

Image Classification

ImageNet Large Scale Visual Recognition Challenge (ILSVRC)

1000 object classes

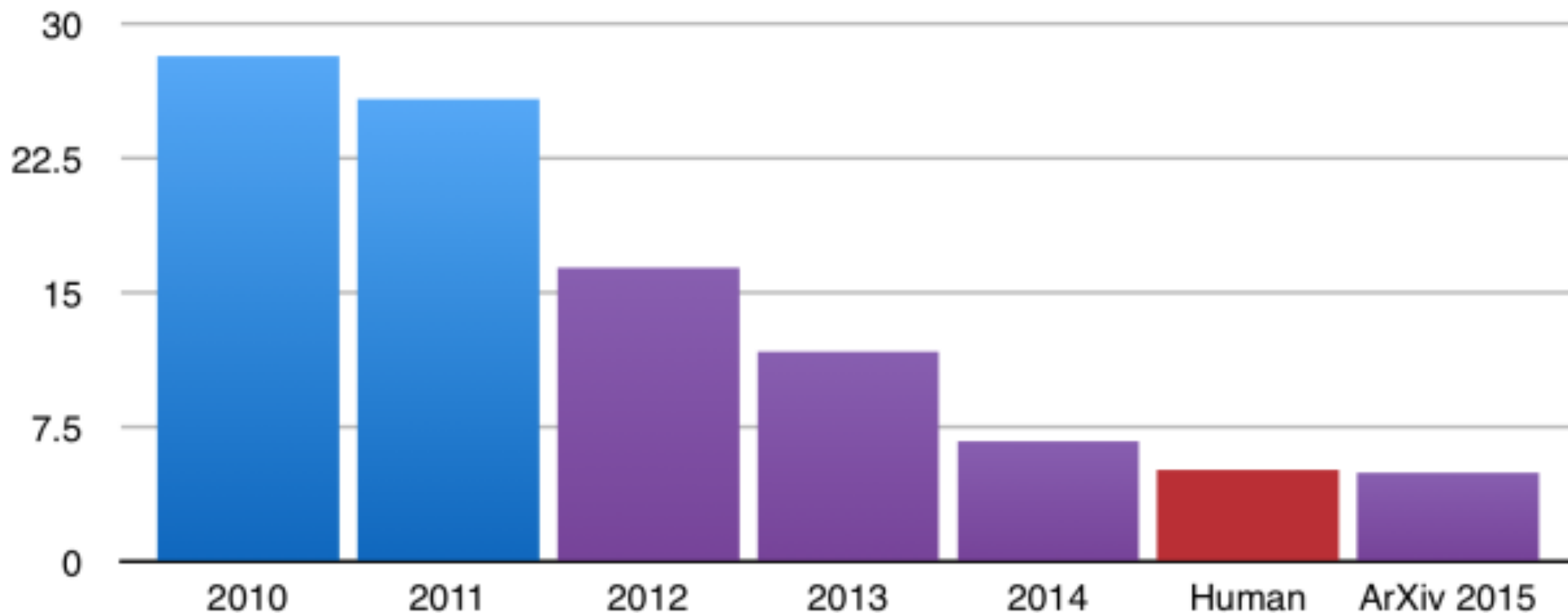
1.4M/50k/100k images



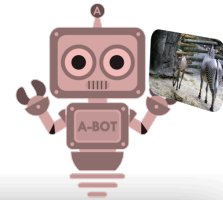
<http://image-net.org/challenges/LSVRC/{2010,...,2015}>

Image Classification

ILSVRC top-5 error on ImageNet



Tasks are getting bolder



A group of young people playing a game of Frisbee
Vinyals et al., 2015



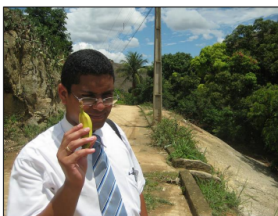
What color are her eyes?
What is the mustache made of?



How many slices of pizza are there?
Is this a vegetarian pizza?




Is this person expecting company?
What is just under the tree?



Does it appear to be rainy?
Does this person have 20/20 vision?

Antol et al., 2015

Visual Dialog



A cat drinking water out of a coffee mug.

What color is the mug?

White and red

Are there any pictures on it?

No, something is there can't tell what it is

Is the mug and cat on a table?

Yes, they are

Are there other items on the table?

Yes, magazines, books, toaster and basket, and a plate

Start typing question here ...

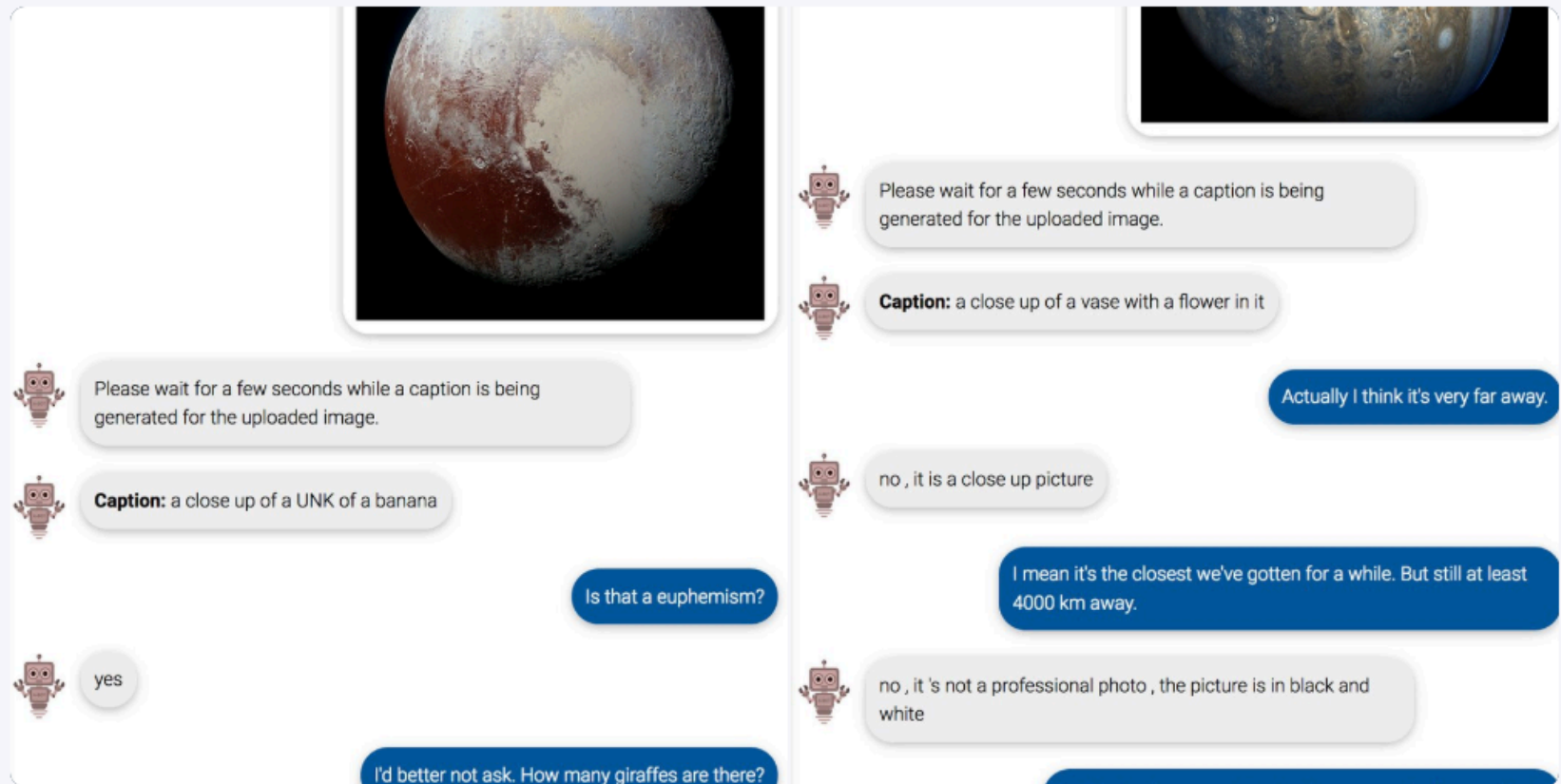


Janelle Shane @JanelleCShane · Jun 24

One fun thing I discovered about Visual Chatbot.

It learned from answers that humans gave, and apparently nobody ever asked "how many giraffes are there?" when the answer was zero.

demo.visualdialog.org



24 159 515

Embodied Question Answering

[CVPR '18]



Abhishek Das
(Georgia Tech)



Samyak Datta
(Georgia Tech)



Georgia Gkioxari
(FAIR)



Stefan Lee
(Georgia Tech)



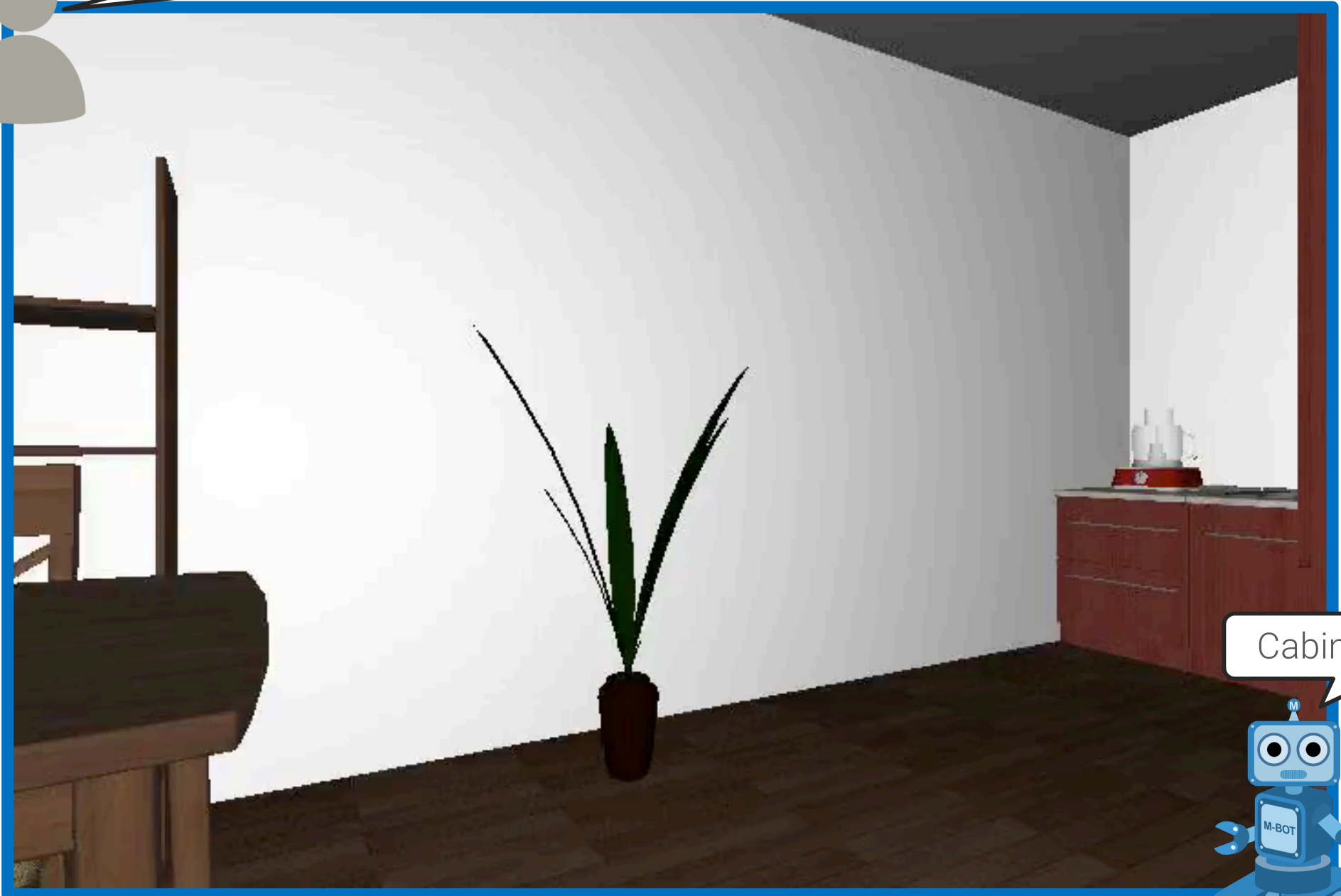
Devi Parikh
(Georgia Tech / FAIR)



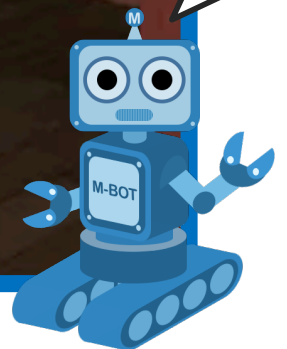
Dhruv Batra
(Georgia Tech / FAIR)



What is to the left of the shower?



Cabinet



PACMAN-RL



PACMAN-RL



So what *is* Deep (Machine) Learning?

- Representation Learning
- Neural Networks
- Deep Unsupervised/Reinforcement/Structured/
<insert-qualifier-here>
Learning
- Simply: Deep Learning

So what *is* Deep (Machine) Learning?

- A few different ideas:
 - (Hierarchical) Compositionality
 - Cascade of non-linear transformations
 - Multiple layers of representations
 - End-to-End Learning
 - Learning (goal-driven) representations
 - Learning to feature extraction
 - Distributed Representations
 - No single neuron “encodes” everything
 - Groups of neurons work together

Traditional Machine Learning

VISION



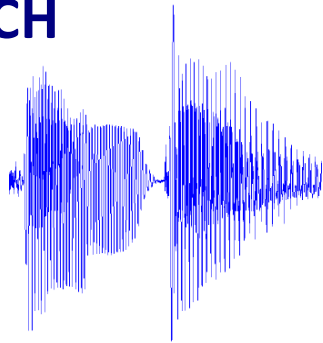
fixed



learned

“car”

SPEECH



fixed

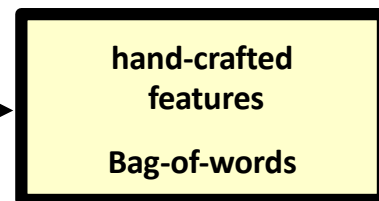


learned

\ 'd ē p \

NLP

This burrito place
is yummy and fun!



fixed



learned

“+”

Hierarchical Compositionality

VISION

pixels → edge → texture → motif → part → object

SPEECH

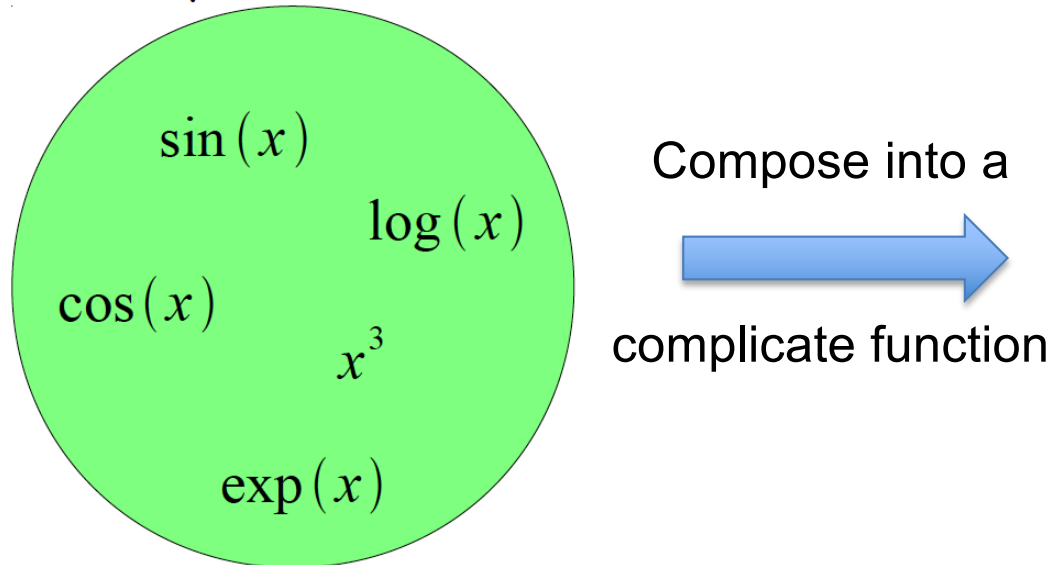
sample → spectral band → formant → motif → phone → word

NLP

character → word → NP/VP/.. → clause → sentence → story

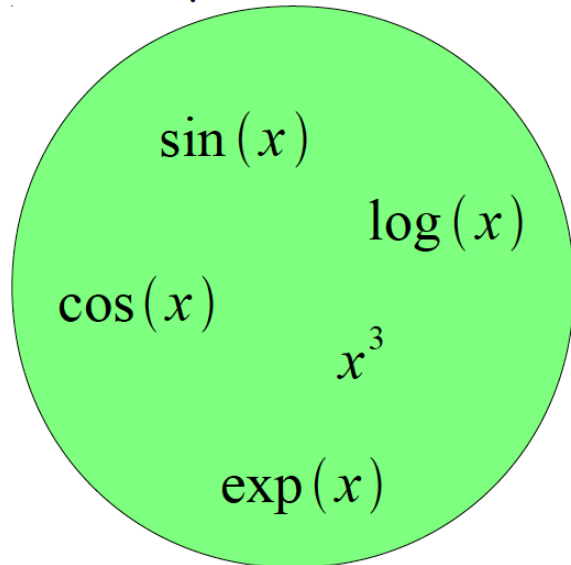
Building A Complicated Function

Given a library of simple functions



Building A Complicated Function

Given a library of simple functions

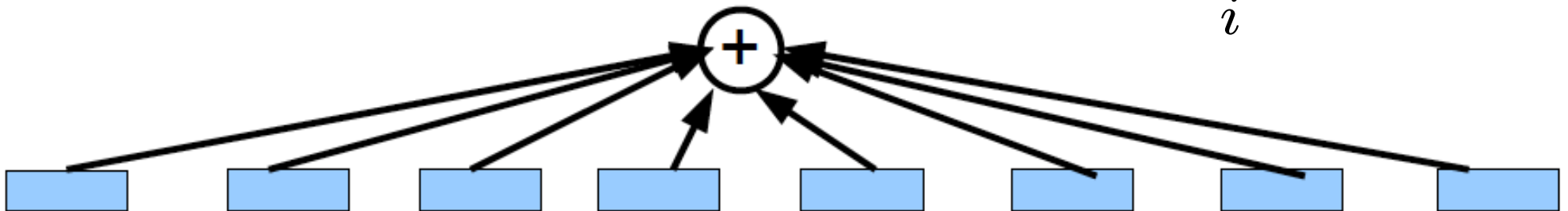


Compose into a
→
complicate function

Idea 1: Linear Combinations

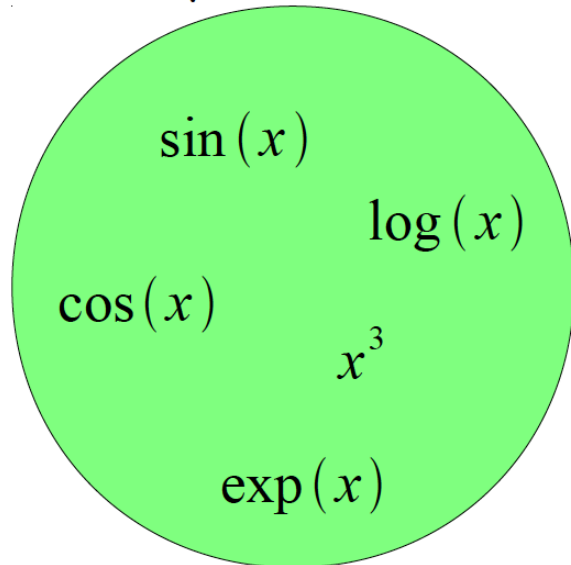
- Boosting
- Kernels
- ...

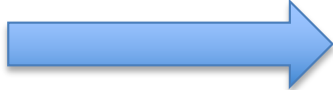
$$f(x) = \sum_i \alpha_i g_i(x)$$



Building A Complicated Function

Given a library of simple functions

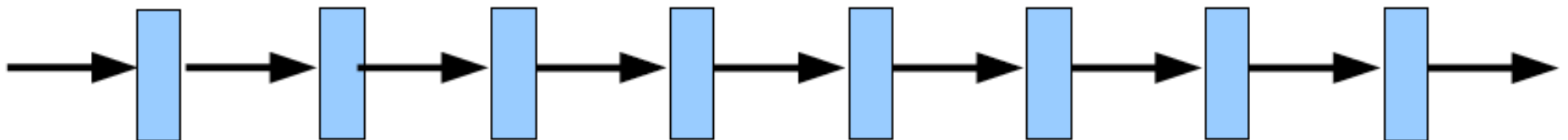


Compose into a

complicate function

Idea 2: Compositions

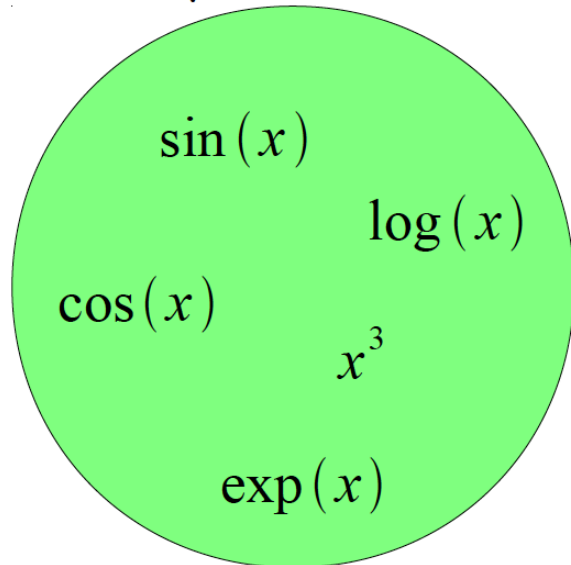
- Deep Learning
- Grammar models
- Scattering transforms...

$$f(x) = g_1(g_2(\dots(g_n(x)\dots)))$$



Building A Complicated Function

Given a library of simple functions

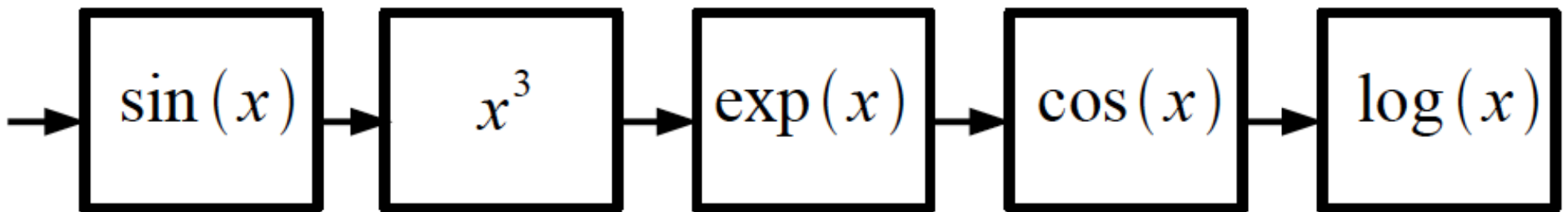


Compose into a
→
complicate function

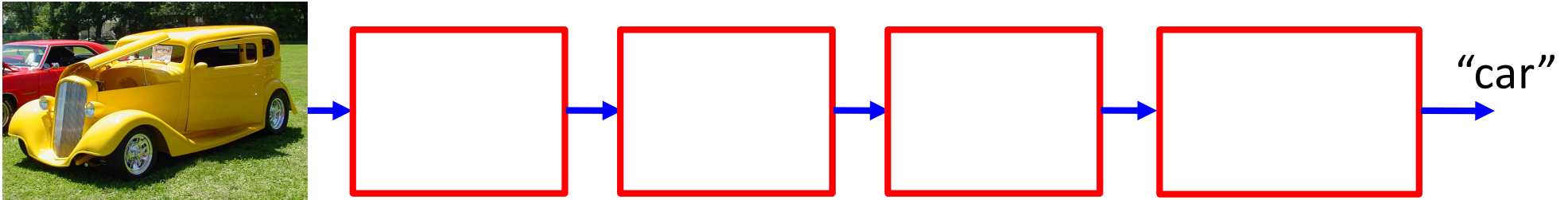
Idea 2: Compositions

- Deep Learning
- Grammar models
- Scattering transforms...

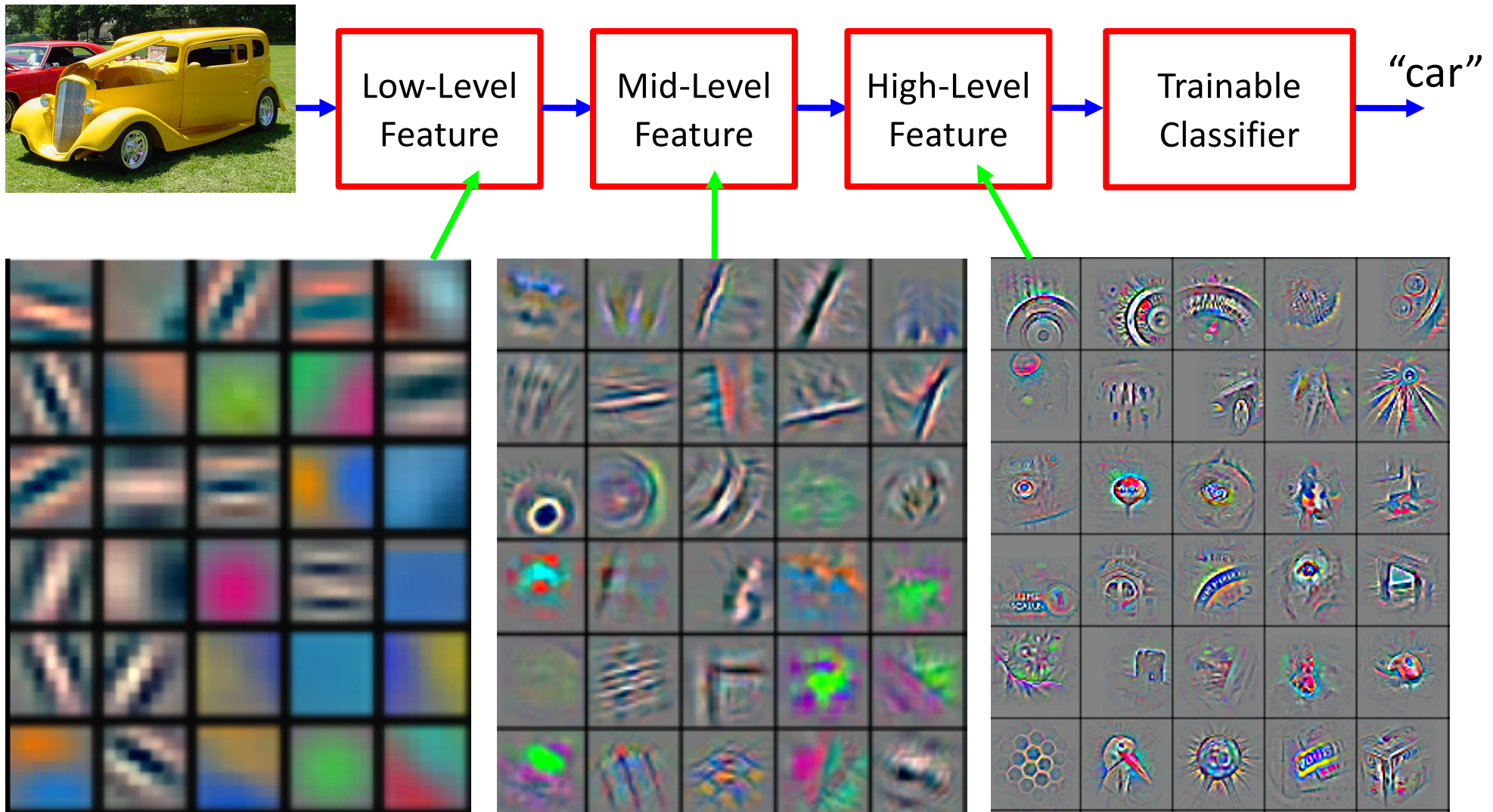
$$f(x) = \log(\cos(\exp(\sin^3(x))))$$



Deep Learning = Hierarchical Compositionality



Deep Learning = Hierarchical Compositionality



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

Slide Credit: Marc Aurelio Ranzato, Yann LeCun

So what *is* Deep (Machine) Learning?

- A few different ideas:
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Traditional Machine Learning

VISION



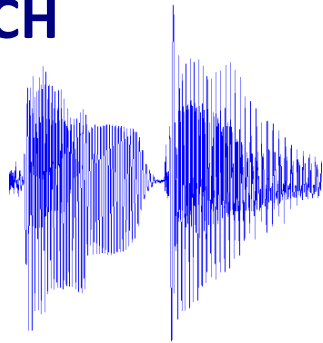
fixed



learned

“car”

SPEECH



fixed

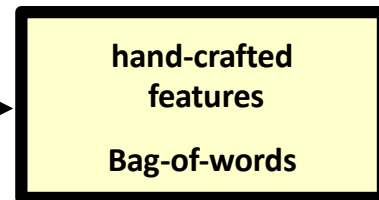


learned

\ 'd ē p \

NLP

This burrito place
is yummy and fun!



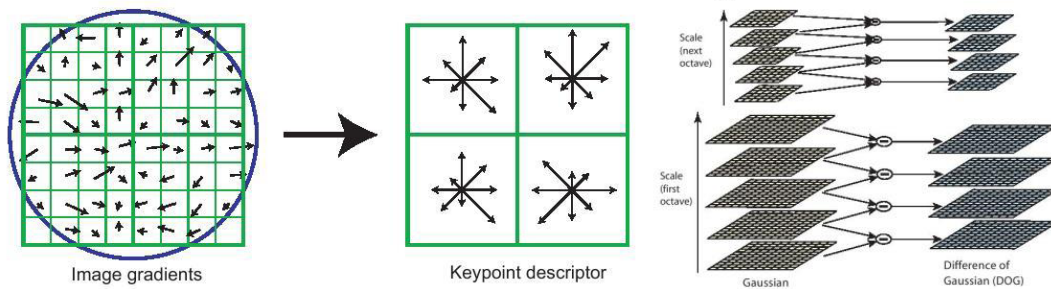
fixed



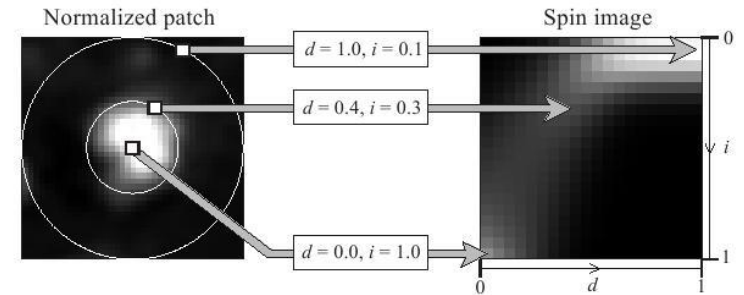
learned

“+”

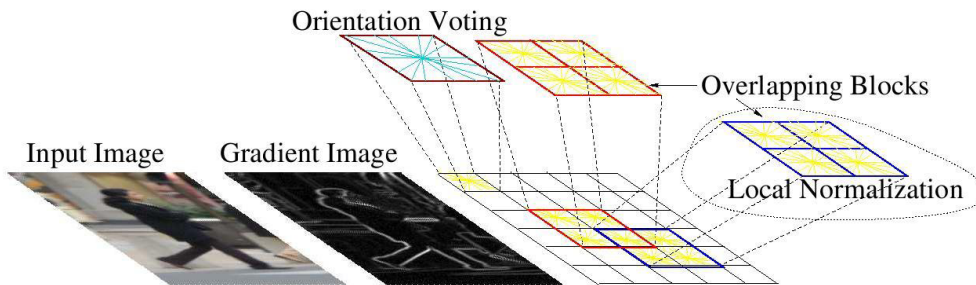
Feature Engineering



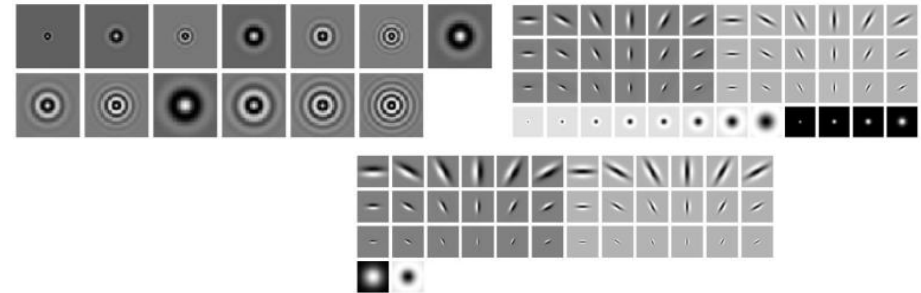
SIFT



Spin Images



HoG

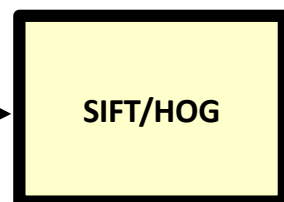


Textons

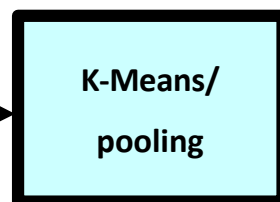
and many many more....

Traditional Machine Learning (more accurately)

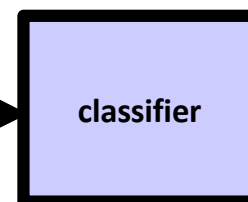
VISION



fixed



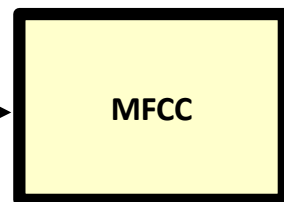
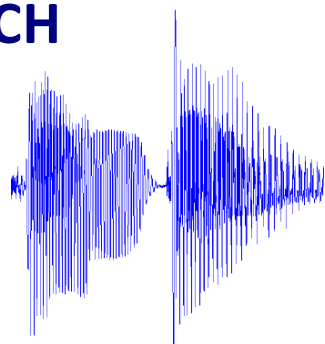
unsupervised



supervised

“car”

SPEECH



fixed



unsupervised

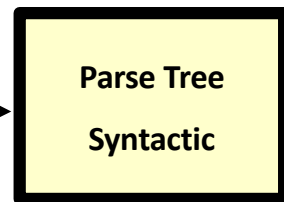


supervised

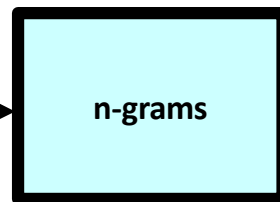
\ 'd ē p \

NLP

This burrito place
is yummy and fun!



fixed



unsupervised



supervised

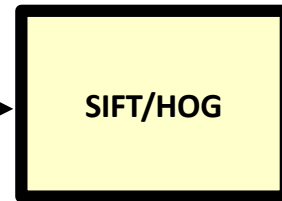
“+”

“Learned”

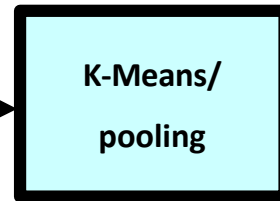


Deep Learning = End-to-End Learning

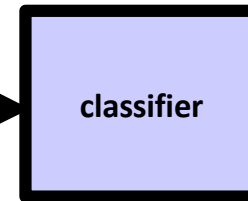
VISION



fixed



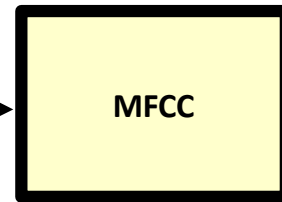
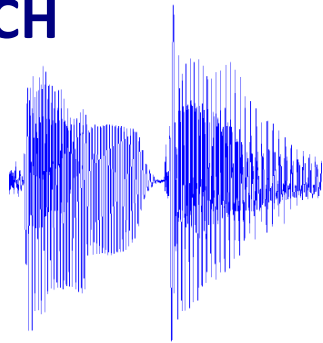
unsupervised



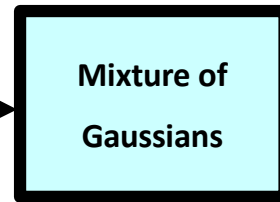
supervised

“car”

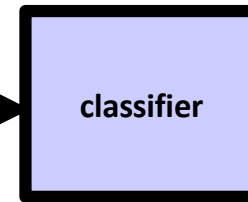
SPEECH



fixed



unsupervised

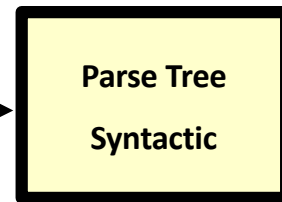


supervised

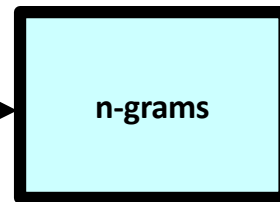
\ 'd ē p \

NLP

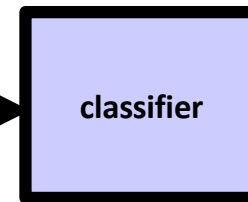
This burrito place
is yummy and fun!



fixed



unsupervised



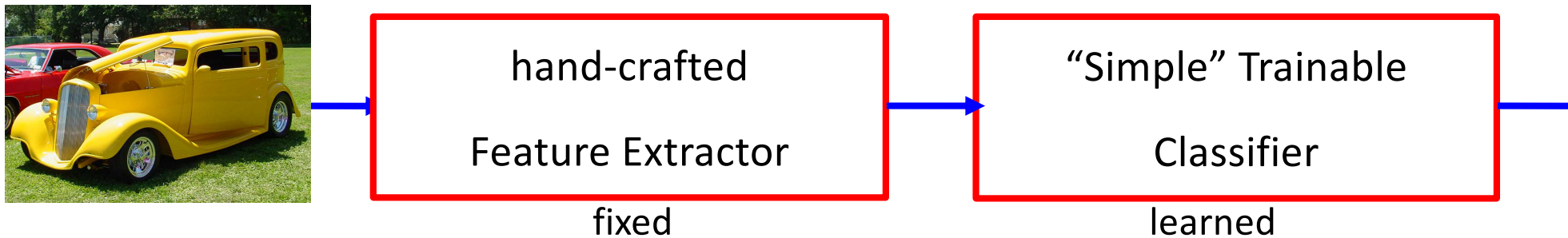
supervised

“+”

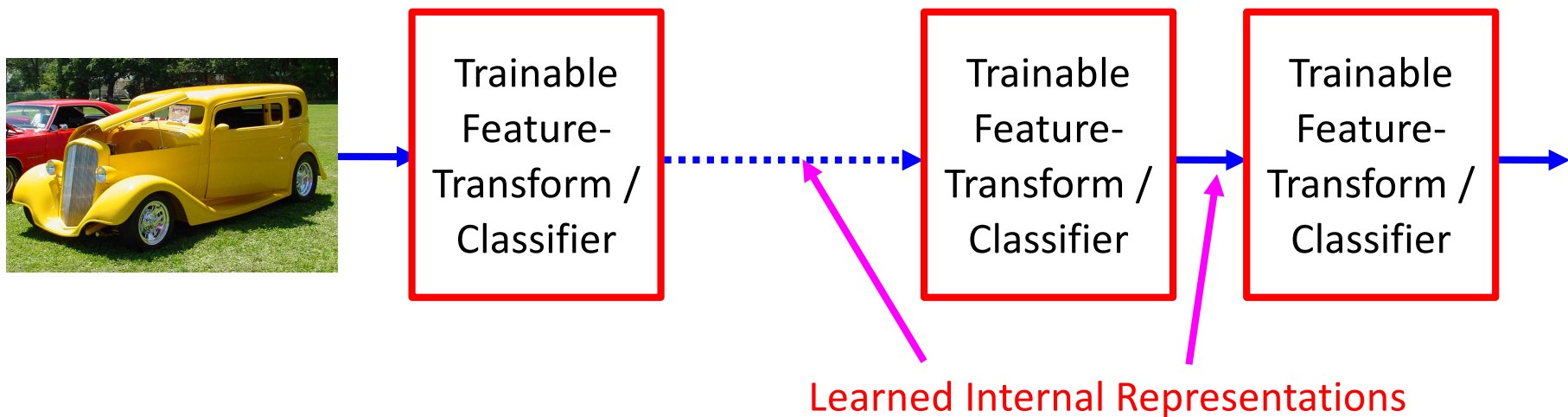
“Learned”
→

“Shallow” vs Deep Learning

- “Shallow” models



- Deep models



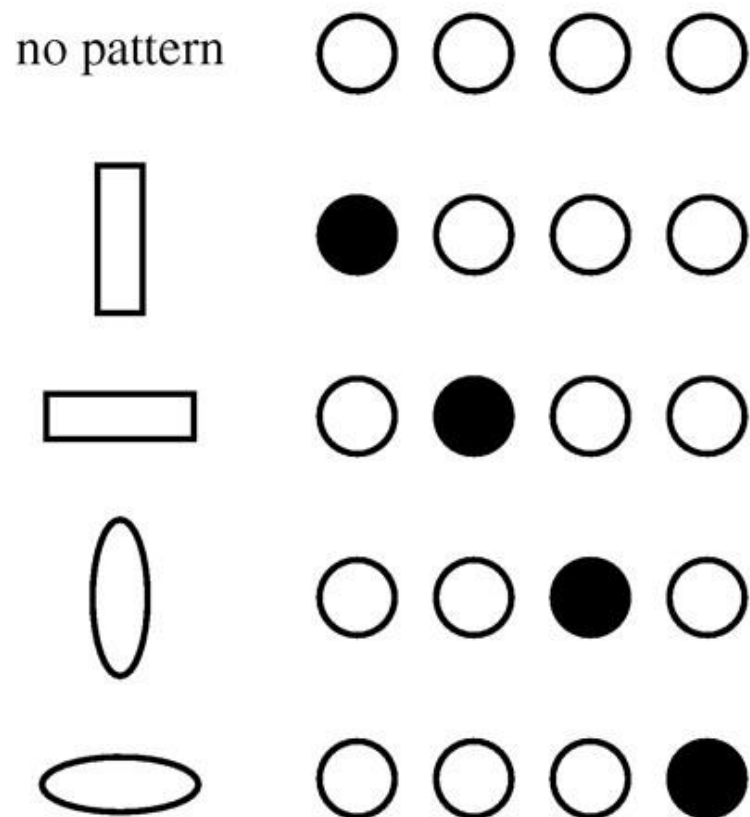
So what *is* Deep (Machine) Learning?

- A few different ideas:
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Distributed Representations Toy Example

- Local vs Distributed

(a)

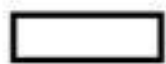


Distributed Representations Toy Example

- Can we interpret each dimension?

(a)

no pattern



(b)

no pattern

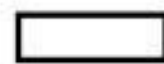


vertical

horizontal

rectangle

ellipse



Power of distributed representations!

Local

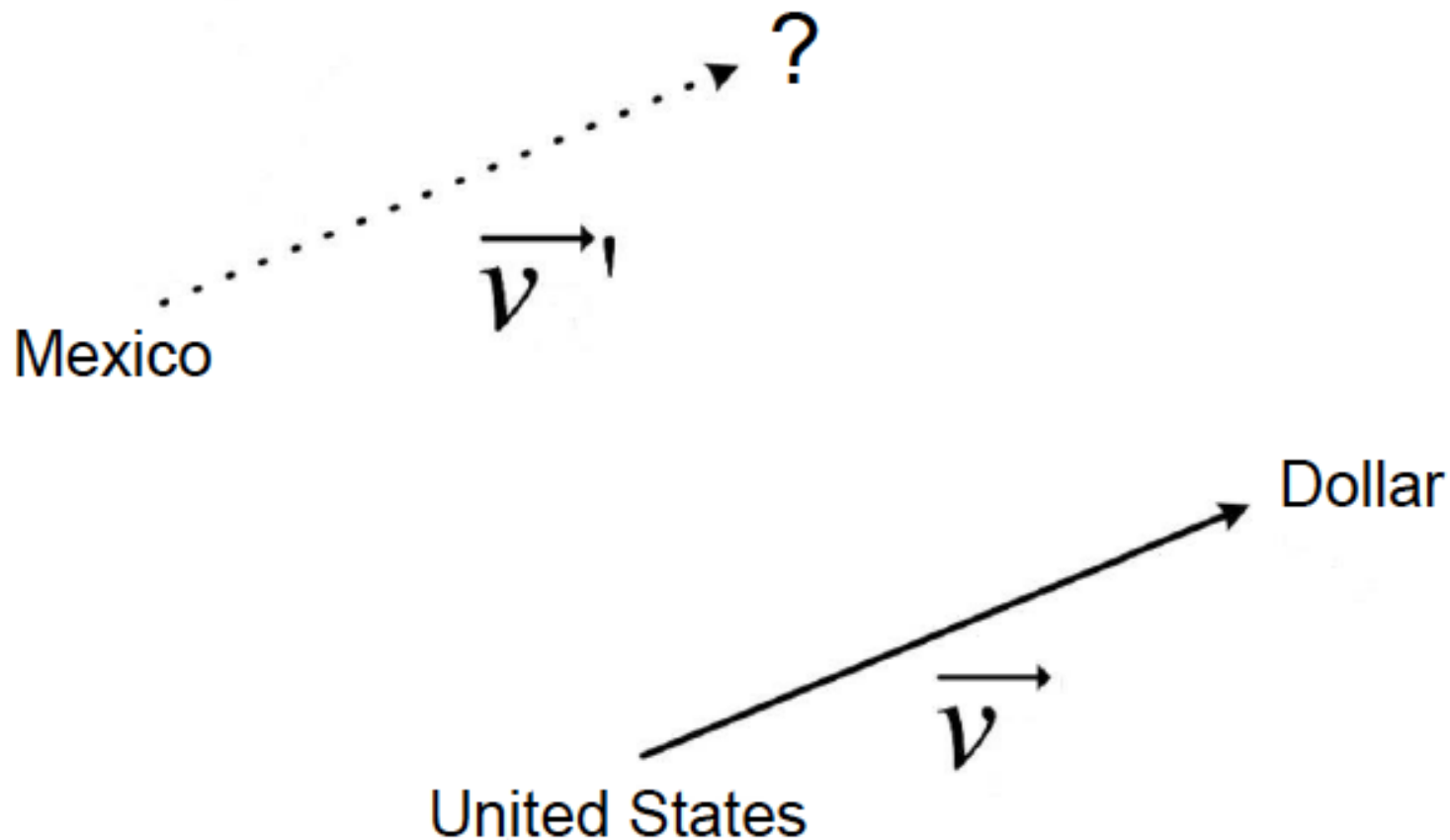
$$\bullet \bullet \circ \bullet = VR + HR + HE = ?$$

Distributed

$$\bullet \bullet \circ \bullet = V + H + E \approx \bigcirc$$

Power of distributed representations!

- United States:Dollar :: Mexico:?



ThisPlusThat.me

the matrix - thoughtful + dumb

Search

How it Works

mbiguated into +1 the_matrix -1 thoughtful +1 dumb in 0.0 seconds from ip-10-32-114-31

FILM, W FILM, NETFLIX TITLE,

Blade II

Blade II is a 2002 American vampire superhero action film base Marvel Comics character Blade. It is the sequel of the first film a part of the Blade film series. It was written by David S. Goyer, w previous film. Guillermo del Toro was signed in to d...

Horror Film



Image Credit:

So what *is* Deep (Machine) Learning?

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Benefits of Deep/Representation Learning

- (Usually) Better Performance
 - *“Because gradient descent is better than you”*
Yann LeCun
- New domains without “experts”
 - RGBD/Lidar
 - Multi-spectral data
 - Gene-expression data
 - Unclear how to hand-engineer

“Expert” intuitions can be misleading

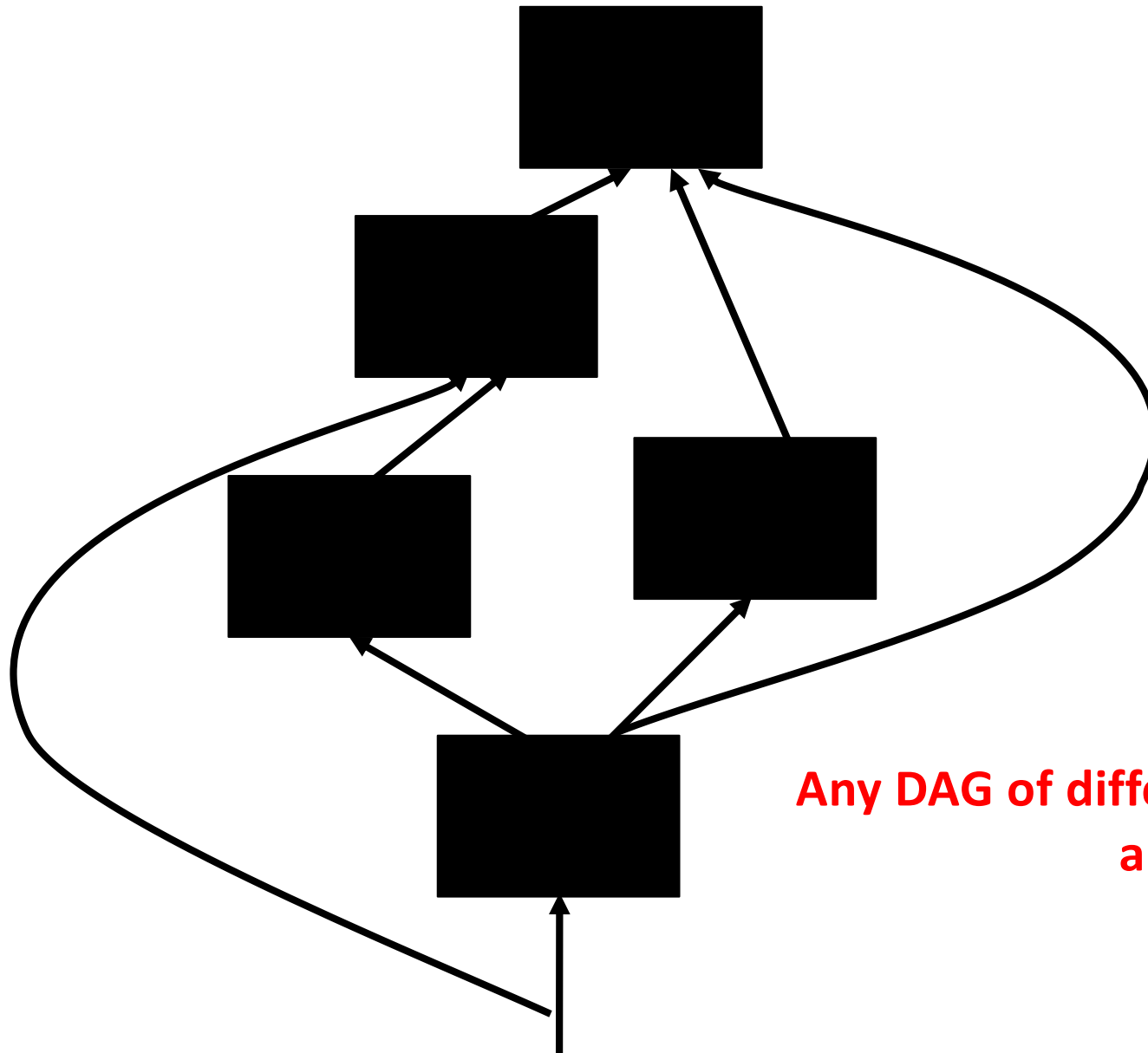
- *“Every time I fire a linguist, the performance of our speech recognition system goes up”*
 - Fred Jelinek, IBM '98



Benefits of Deep/Representation Learning

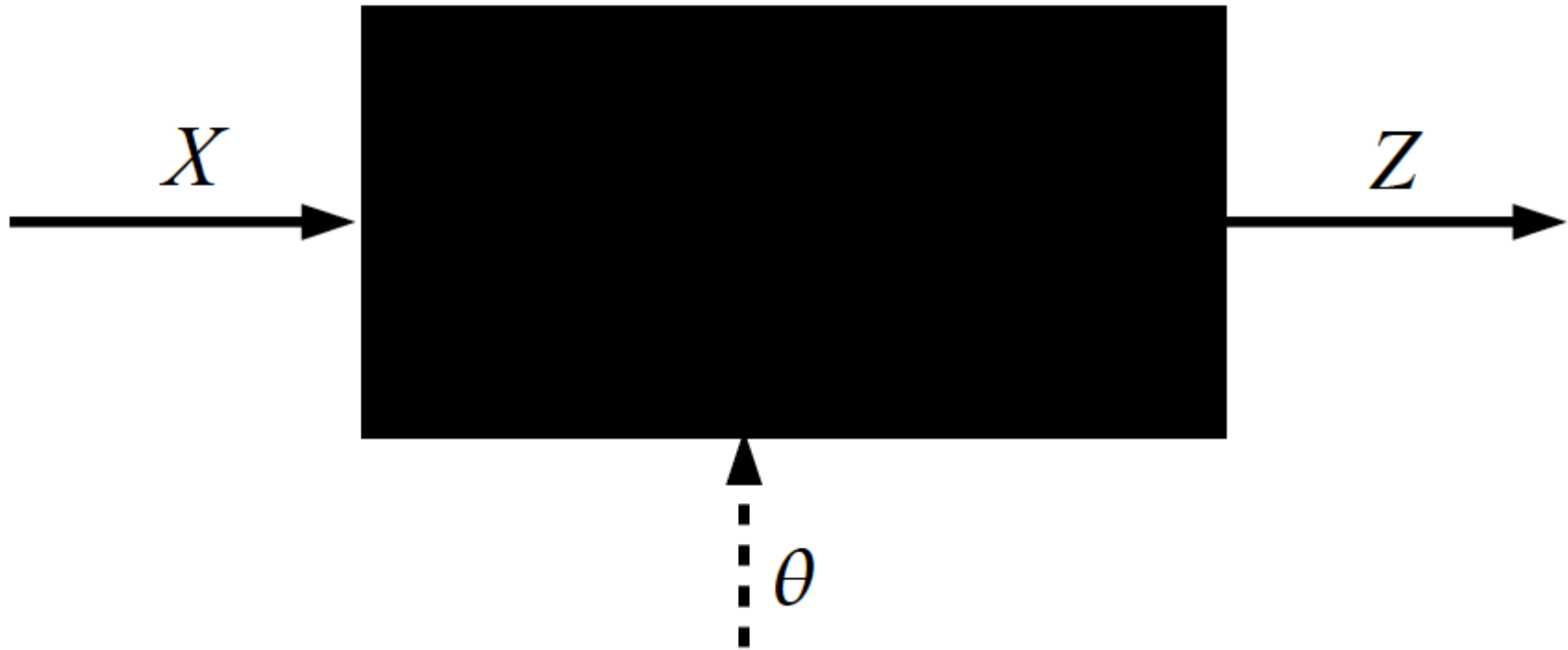
- Modularity!
- Plug and play architectures!

Differentiable Computation Graph

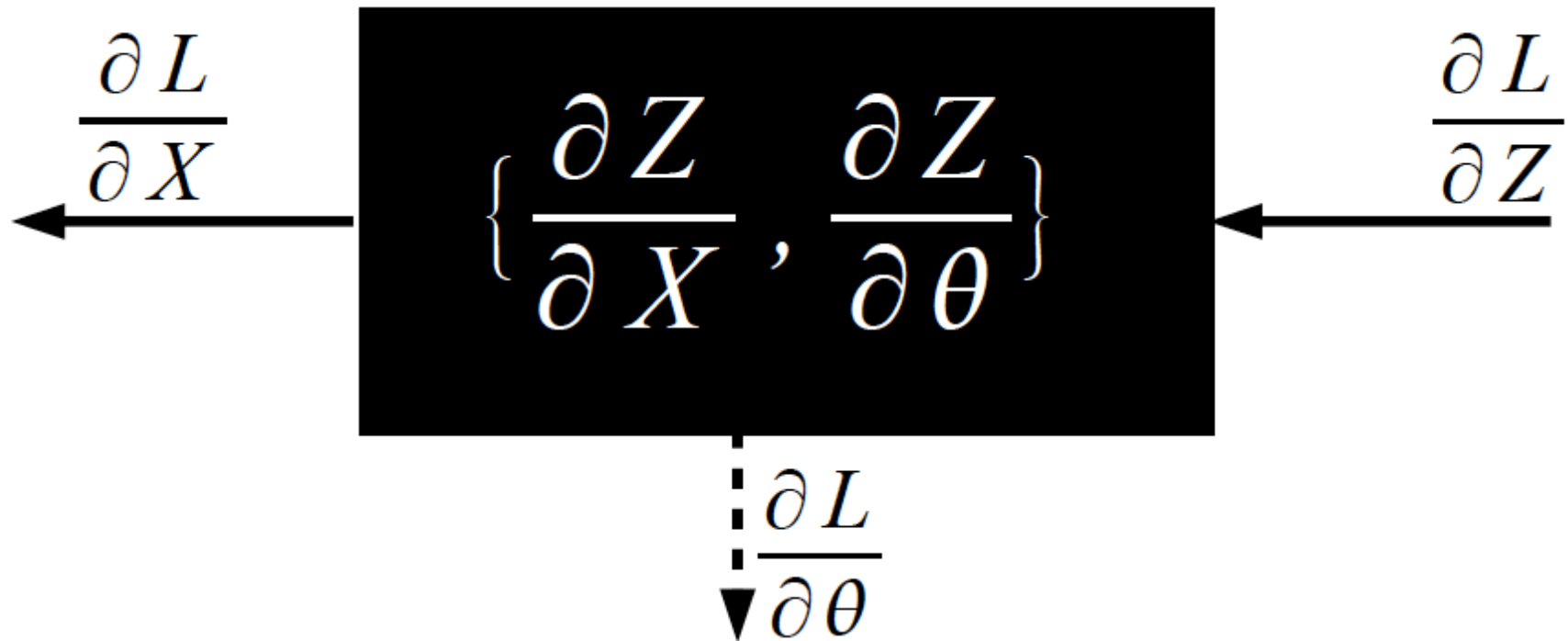


Any DAG of differentiable modules is allowed!

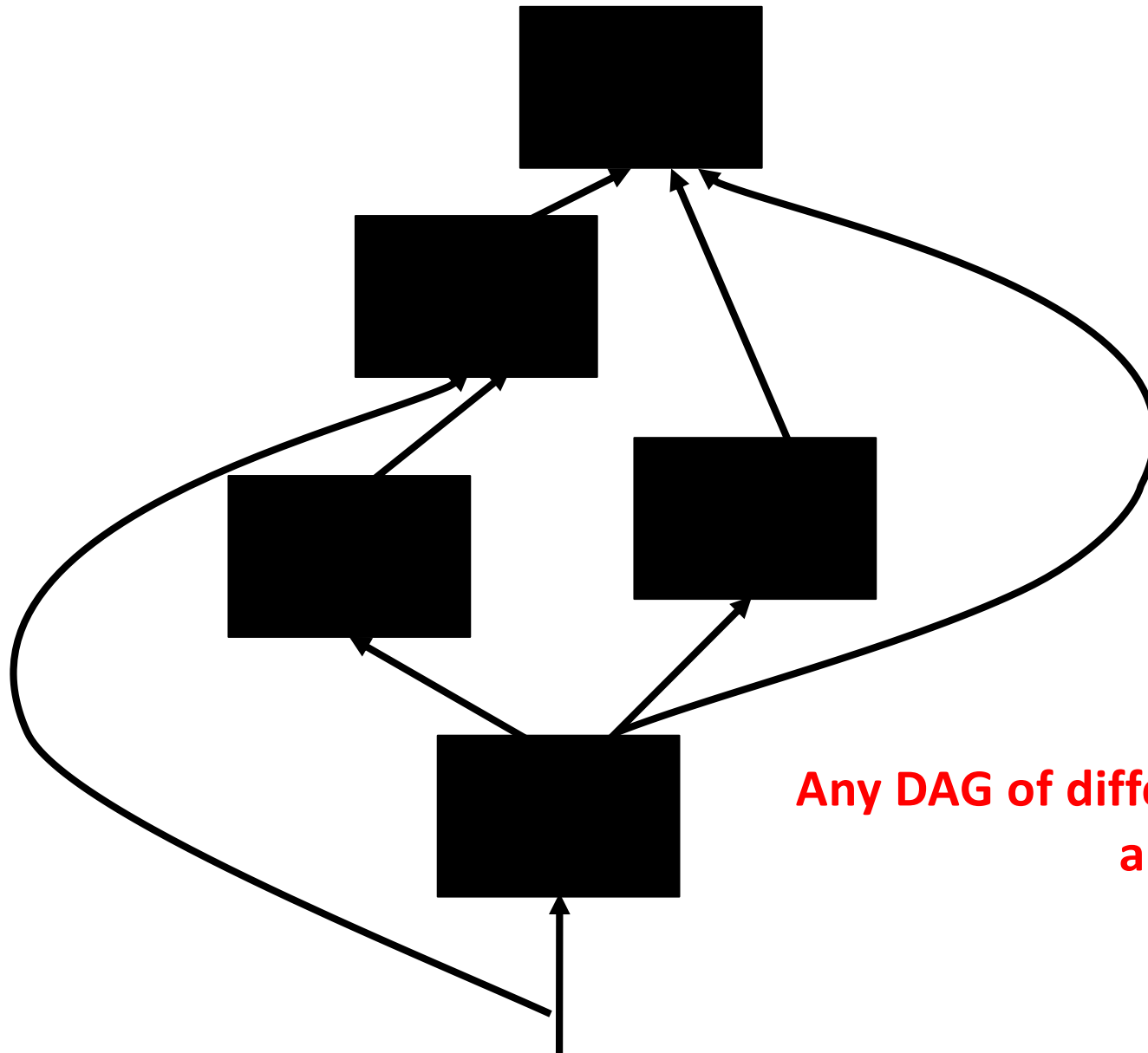
Key Computation: Forward-Prop



Key Computation: Back-Prop



Differentiable Computation Graph



Any DAG of differentiable modules is allowed!

Problems with Deep Learning

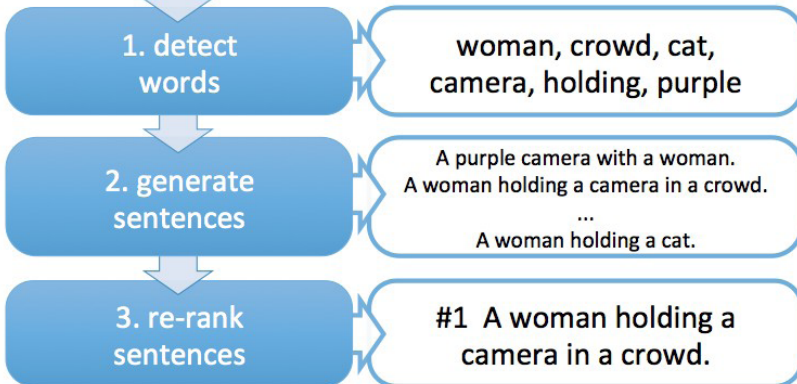
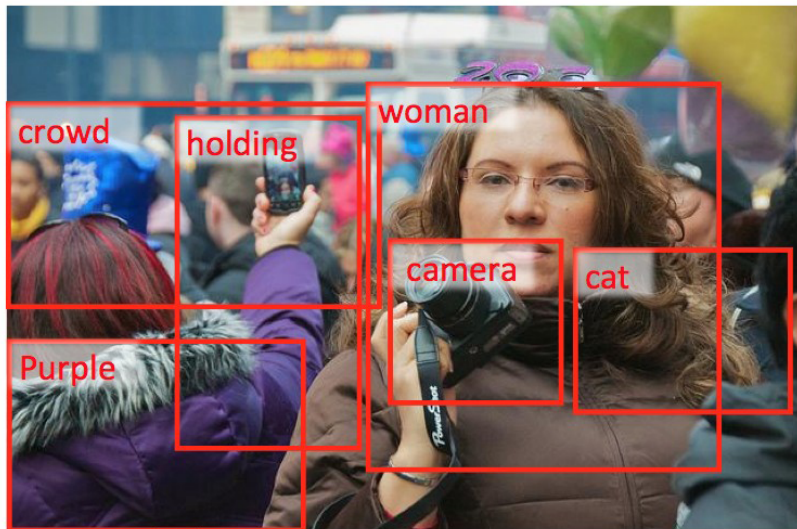
- **Problem#1: Non-Convex! Non-Convex! Non-Convex!**
 - Depth \geq 3: most losses non-convex in parameters
 - Theoretically, all bets are off
 - Leads to stochasticity
 - different initializations \rightarrow different local minima
- Standard response #1
 - “Yes, but all interesting learning problems are non-convex”
 - For example, human learning
 - Order matters \rightarrow wave hands \rightarrow non-convexity
- Standard response #2
 - “Yes, but it often works!”

Problems with Deep Learning

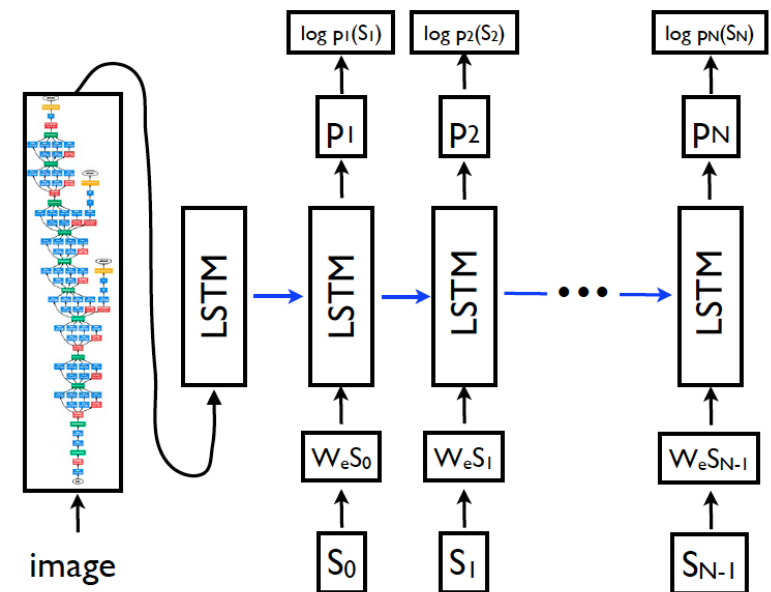
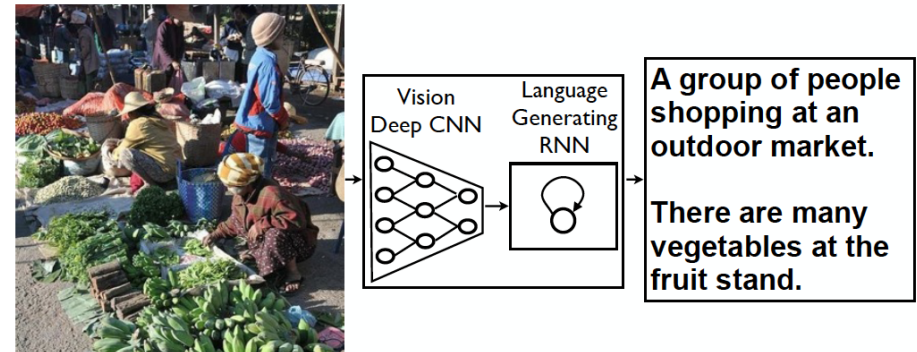
- **Problem#2: Lack of interpretability**
 - Hard to track down what's failing
 - Pipeline systems have “oracle” performances at each step
 - In end-to-end systems, it's hard to know why things are not working

Problems with Deep Learning

- **Problem#2: Lack of interpretability**



[Fang et al. CVPR15]



[Vinyals et al. CVPR15]

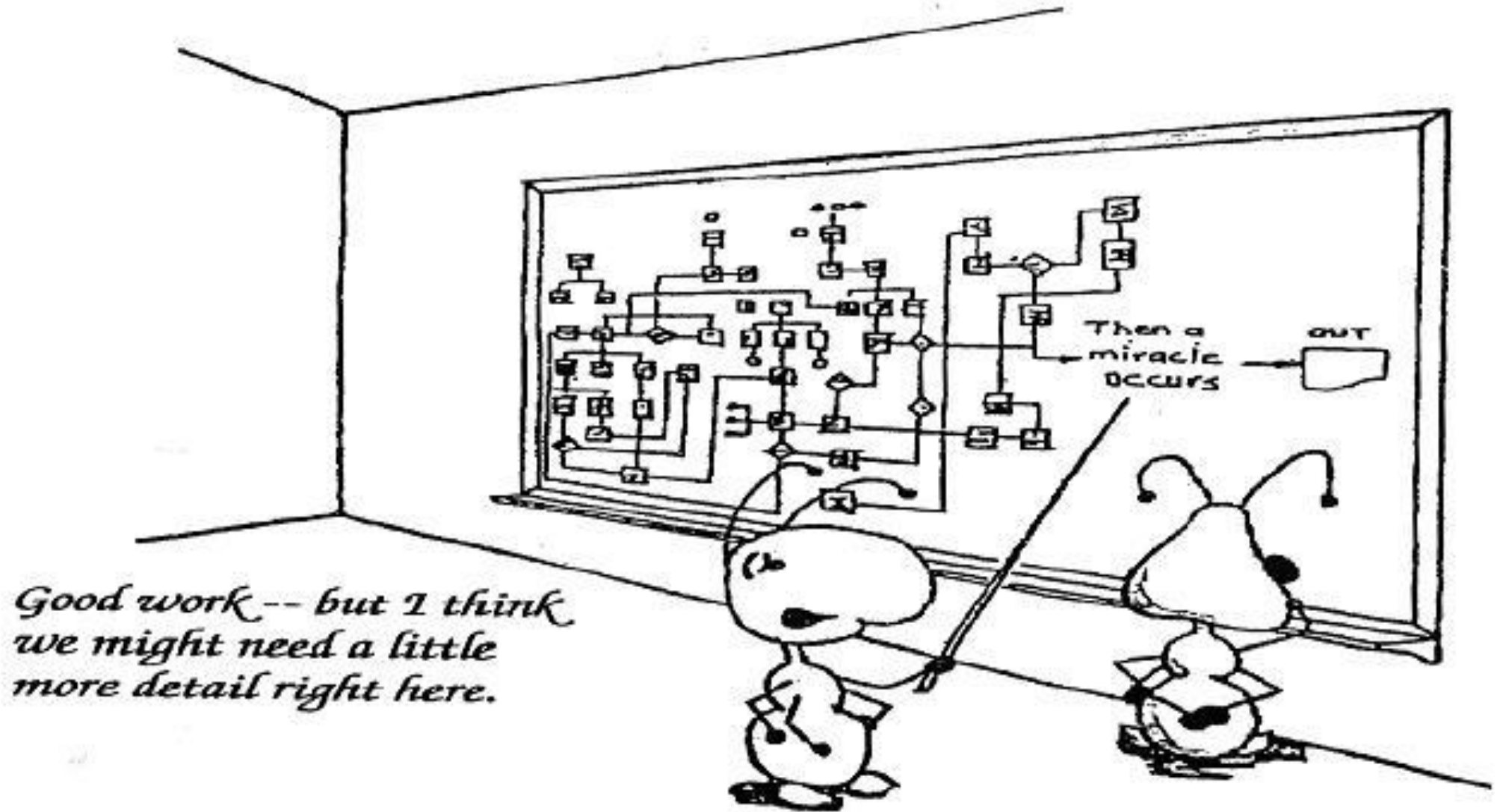
Problems with Deep Learning

- **Problem#2: Lack of interpretability**
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 - Pipeline systems have “oracle” performances at each step
 - In end-to-end systems, it's hard to know why things are not working
- **Standard response #1**
 - Tricks of the trade: visualize features, add losses at different layers, pre-train to avoid degenerate initializations...
 - “We're working on it”
- **Standard response #2**
 - “Yes, but it often works!”

Problems with Deep Learning

- **Problem#3: Lack of easy reproducibility**
 - Direct consequence of stochasticity & non-convexity
- Standard response #1
 - It's getting much better
 - Standard toolkits/libraries/frameworks now available
 - PyTorch, TensorFlow, MxNet...
- Standard response #2
 - “Yes, but it often works!”

Yes it works, but how?



Outline

- What is Deep Learning, the field, about?
 - Highlight of some recent projects from my lab
- What is this class about?
 - What to expect?
 - Logistics
- FAQ

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What is this class about?

What was F17 DL class about?

- Firehose of arxiv

Arxiv Fire Hose

PhD Student

Deep Learning papers



What was F17 DL class about?

- Goal:
 - After taking this class, you should be able to pick up the latest Arxiv paper, easily understand it, & implement it.
- Target Audience:
 - Junior/Senior PhD students who want to *conduct research and publish in Deep Learning.*

(think ICLR/CVPR papers as outcomes)

What is the F19 DL class about?

- Introduction to Deep Learning
- Goal:
 - After finishing this class, you should be ready to get started on your first DL research project.
 - CNNs
 - RNNs
 - Deep Reinforcement Learning
 - Generative Models (VAEs, GANs)
- Target Audience:
 - Senior undergrads, MS-ML, and new PhD students

What this class is NOT

- NOT the target audience:
 - Advanced grad-students already working in ML/DL areas
 - People looking to understand latest and greatest cutting-edge research (e.g. GANs, AlphaGo, etc)
 - Undergraduate/Masters students looking to graduate with a DL class on their resume.
- NOT the goal:
 - Teaching a toolkit. “Intro to TensorFlow/PyTorch”
 - Intro to Machine Learning

Caveat

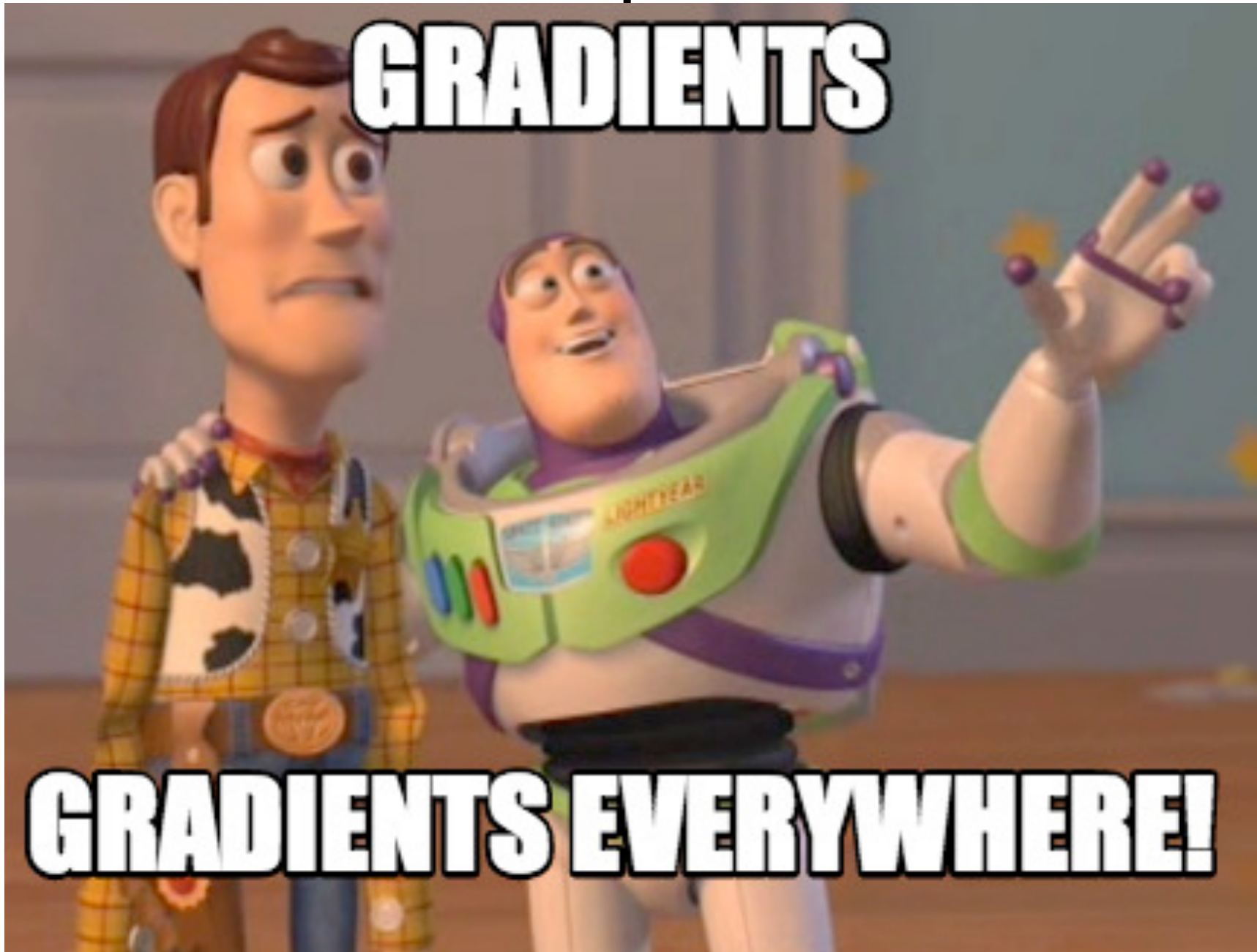
- This is an **ADVANCED** Machine Learning class
 - This should NOT be your first introduction to ML
 - You will need a formal class; not just self-reading/coursera
 - If you took CS 7641/ISYE 6740/CSE 6740 @GT, you're in the right place
 - If you took an equivalent class elsewhere, see list of topics taught in CS 7641 to be sure.

Prerequisites

- Intro Machine Learning
 - Classifiers, regressors, loss functions, MLE, MAP
- Linear Algebra
 - Matrix multiplication, eigenvalues, positive semi-definiteness...
- Calculus
 - Multi-variate gradients, hessians, jacobians...

Prerequisites

GRADIENTS



GRADIENTS EVERYWHERE!

Prerequisites

- Intro Machine Learning
 - Classifiers, regressors, loss functions, MLE, MAP
- Linear Algebra
 - Matrix multiplication, eigenvalues, positive semi-definiteness...
- Calculus
 - Multi-variate gradients, hessians, jacobians...
- **Programming!**
 - Homeworks will require Python!
 - Libraries/Frameworks: PyTorch
 - HW0+4 (pure python), HW1 (python + PyTorch), HW2+3 (PyTorch)
 - Your language of choice for project

Course Information

- Instructor: Dhruv Batra
 - dbatra@gatech
 - Location: 219 CCB

My Research Group + Collaborators

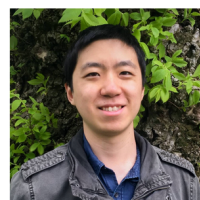
Research Scientists



Stefan Lee



Peter Anderson



Zhile Ren

Postdoc



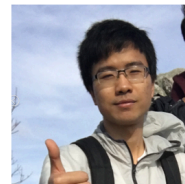
Ramakrishna Vedantam
Ph.D. Student



Arjun Chandrasekaran
Ph.D. Student



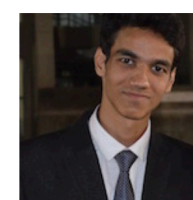
Jiasen Lu
Ph.D. Student



Jianwei Yang
Ph.D. Student



Aishwarya Agrawal
(2014 – Present)



Yash Goyal
(2014 – Present)



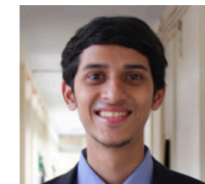
Michael Cogswell
(2015 – Present)



Abhishek Das
(2016 – Present)



Ashwin Kalyan
(2016 – Present)



Nirbhay Modhe
(2017 – Present)



Samyak Datta
Ph.D. Student



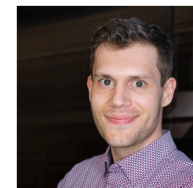
Prithvijit Chattopadhyay
M.S. Student



Viraj Prabhu
M.S. Student



Ramprasaath Selvaraju
Ph.D. Student



Erik Wijmans
(2017 – Present)



Harsh Agrawal
(2018 – Present)



Deshraj Yadav
(2017 – Present) ^{MS}

TAs



[Harsh Agrawal](#)



[Neha Jain](#)



[Ashwin Kalyan](#)



[Harish Kamath](#)



[Anishi Mehta](#)



[Nirbhay Modhe](#)



[Michael Pisen](#)



[Viraj Prabhu](#)



[Sarah Wiegrefe](#)

Organization & Deliverables

- 4 problem-sets+homeworks (80%)
 - Mix of theory (PS) and implementation (HW)
 - First one goes out next week
 - Start early, Start early, Start early, Start early, Start early, Start early, Start early, Start early, Start early, Start early
- Final project (20%)
 - Projects done in groups of 3-4
- (Bonus) Class Participation (5%)
 - Contribute to class discussions on Piazza
 - Ask questions, answer questions

Late Days

- “Free” Late Days
 - 7 late days for the semester
 - Use for HWs
 - Cannot use for project related deadlines
 - After free late days are used up:
 - 25% penalty for each late day

PS0

- Out today; due Aug 22
 - Available on class webpage + Canvas
- Grading
 - Not counted towards your final grade, but required
 - $\leq 50\%$ means that you might not be prepared for the class
- Topics
 - PS: probability, calculus, convexity, proving things

Project

- Goal
 - Chance to try Deep Learning
 - Encouraged to apply to your research (computer vision, NLP, robotics,...)
 - Must be done this semester.
 - Can combine with other classes
 - get permission from both instructors; delineate different parts
 - Extra credit for shooting for a publication
- Main categories
 - **Application/Survey**
 - Compare a bunch of existing algorithms on a new application domain of your interest
 - **Formulation/Development**
 - Formulate a new model or algorithm for a new or old problem
 - **Theory**
 - Theoretically analyze an existing algorithm

Computing

- Major bottleneck
 - GPUs
- Options
 - Your own / group / advisor's resources
 - Google Cloud Credits
 - \$50 credits to every registered student courtesy Google
 - Google Colab
 - jupyter-notebook + free GPU instance

4803 vs 7643

- Level differentiation
- HWs
 - Extra credit questions for 4803 students, necessary for 7643
- Project
 - Higher expectations from 7643

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Waitlist / Audit / Sit in

- Waitlist
 - Class is full. Size will not increase further.
 - Do PS0. Come to first few classes.
 - Hope people drop.
- “I need this class to graduate”
 - Talk to your degree program advisor. They control the process of making sure you have options to graduate on time.
- Audit or Pass/Fail
 - We will give preference to people taking class for credit.
- Sitting in
 - Talk to instructor.

Research

- “Can I work with your group for funding/credits/neither?”
 - I am not taking new advising duties.
 - If you can find one of my students to supervise you, I am happy to sign off on the paperwork.
 - Your responsibility to approach them and ask. It will help if you know what they are working on.

What is the re-grading policy?

- Homework assignments
 - **Within 1 week** of receiving grades: see the TAs
- This is an advanced grad class.
 - The goal is understanding the material and making progress towards our research.

What is the collaboration policy?

- Collaboration
 - Only on HWs and project (not allowed in HW0).
 - You may discuss the questions
 - Each student writes their own answers
 - Write on your homework anyone with whom you collaborate
 - Each student must write their own code for the programming part
- Zero tolerance on plagiarism
 - Neither ethical nor in your best interest
 - Always credit your sources
 - Don't cheat. We will find out.

How do I get in touch?

- Primary means of communication -- Piazza
 - No direct emails to Instructor unless private information
 - Instructor/TAs can provide answers to everyone on forum
 - Class participation credit for answering questions!
 - No posting answers. We will monitor.
- Staff Mailing List
 - f19-cs4803-cs7643-staff@googlegroups.com
- Links:
 - Website: https://www.cc.gatech.edu/classes/AY2020/cs7643_fall/
 - Piazza: <https://piazza.com/gatech/fall2019/cs48037643>
 - Canvas: <https://gatech.instructure.com/courses/60374> (4803)
<https://gatech.instructure.com/courses/60364> (7643)
 - Gradescope: <https://www.gradescope.com/courses/56799> (4803)
<https://www.gradescope.com/courses/53817> (7643)

Todo

- PS0
 - Due: Aug 22 11:00am

Welcome

