Introduction to Deep Learning

Georgia Tech CS 4650/7650 Fall 2020

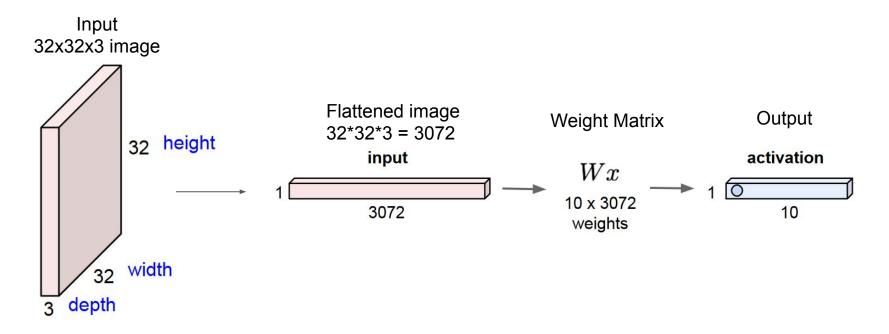
Outline

- Deep Learning
 - **CNN**
 - **RNN**
 - Attention
 - Transformer
- Pytorch
 - \circ Introduction
 - Basics
 - Examples

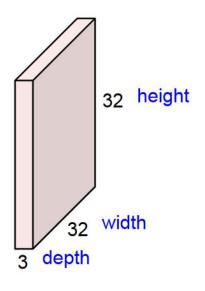
CNNs

Some slides borrowed from Fei-Fei Li & Justin Johnson & Serena Yeung at Stanford.

Fully Connected Layer



Input 32x32x3 image

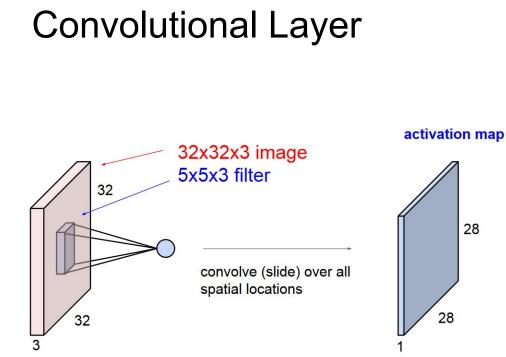


Filter 5x5x3



Convolve the filter with the image i.e. "slide over the image spatially, computing dot products"

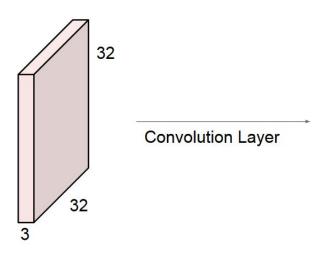
Filters always extend the full depth of the input volume.

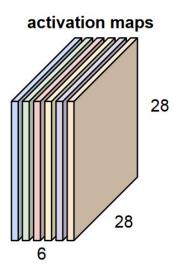


At each step during the convolution, the filter acts on a region in the input image and results in a single number as output.

This number is the result of the dot product between the values in the filter and the values in the 5x5x3 chunk in the image that the filter acts on.

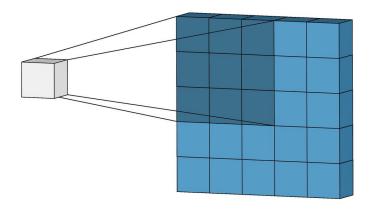
Combining these together for the entire image results in the activation map.





Filters can be stacked together.

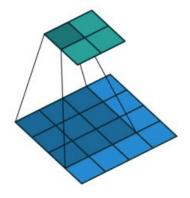
Example- If we had 6 filters of shape 5x5, each would produce an activation map of 28x28x1 and our output would be a "new image" of shape 28x28x6.

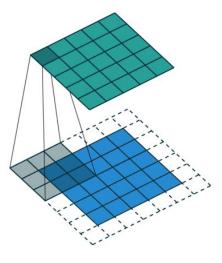


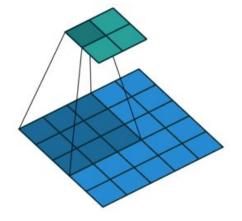
30	31	2_{2}	1	0
02	02	1_0	3	1
30	1,	2_{2}	2	3
2	0	0	2	2
2	0	0	0	1

12.0	12.0	17.0
10.0	17.0	19.0
9.0	6.0	14.0

Visualizations borrowed from Irhum Shafkat's blog.







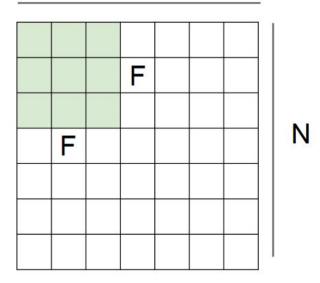
Standard Convolution

Convolution with Padding

Convolution with strides

Visualizations borrowed from vdumoulin's github repo.

Ν

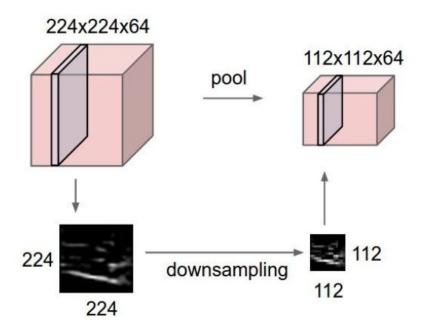


Output Size: (N - F)/stride + 1

e.g. N = 7, F = 3, stride 1 => (7 - 3)/1 + 1 = 5

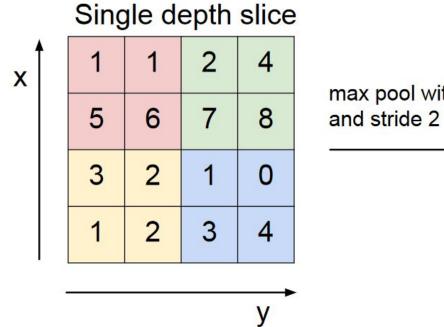
e.g. N = 7, F = 3, stride 2 => (7 - 3)/2 + 1 = 3

Pooling Layer



- makes the representations smaller and more manageable
- operates over each activation map independently

Max Pooling



max pool with 2x2 filters

6	8
3	4

ConvNet Layer

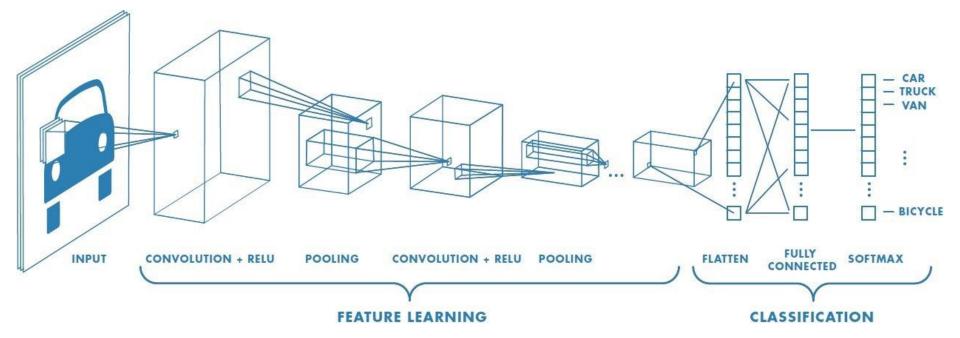
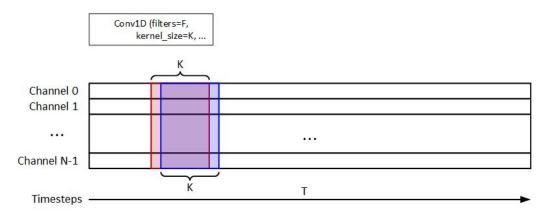


Image credits- Saha's blog.

Application in text

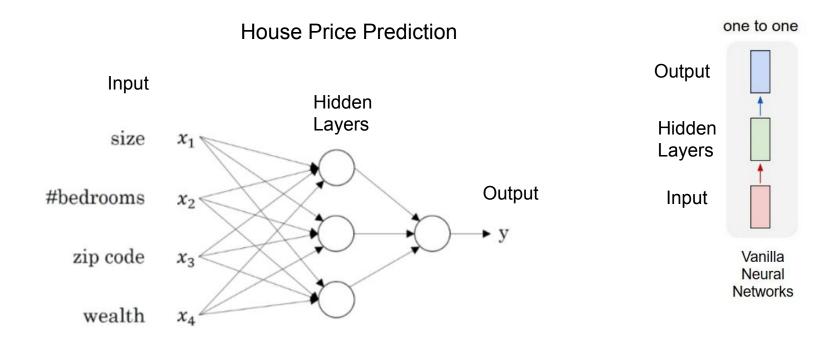
- NLP doesn't use convolutional nets a lot
- Some adjacent applications exist, such as graph convolutions or image-to-text
- For text sequences, it sometimes helps to use **1-dimensional** convolutions (because embedding dimension ordering has no intrinsic meaning)
- What does this basically amount to?
- N-gram features.



RNNs

Some slides borrowed from Fei-Fei Li & Justin Johnson & Serena Yeung at Stanford.

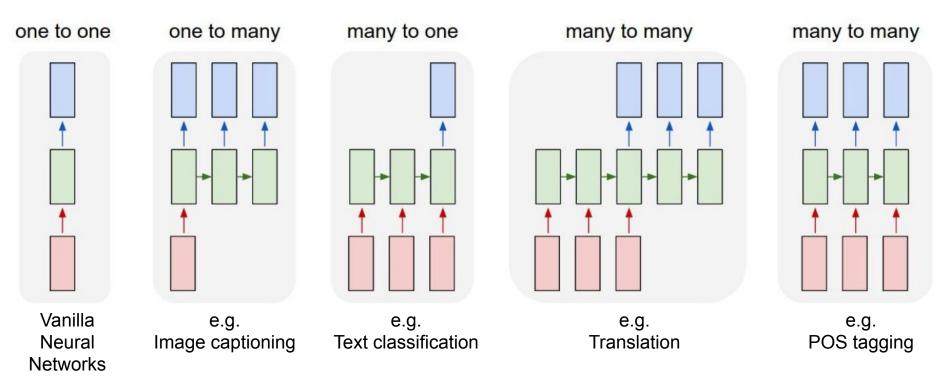
Vanilla Neural Networks



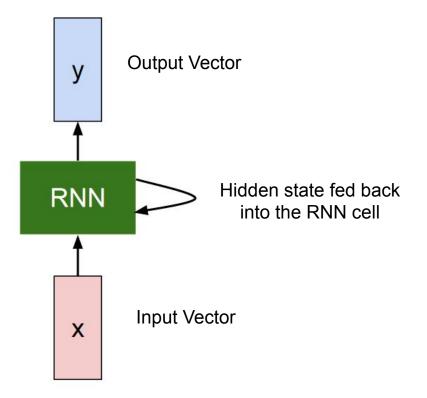
How to model sequences?

- Text Classification: Input Sequence \rightarrow Output label
- Translation: Input Sequence → Output Sequence
- Image Captioning: Input image → Output Sequence

RNN - Recurrent Neural Networks



RNN - Representation

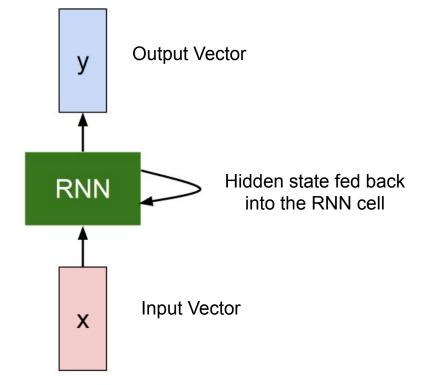


RNN - Recurrence Relation

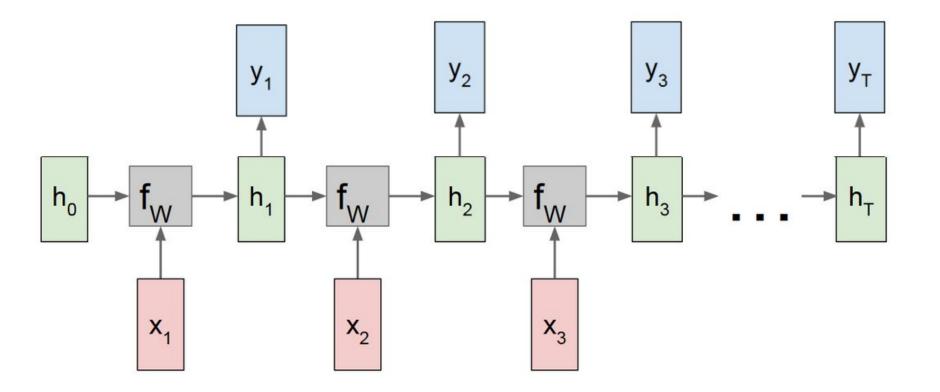
The RNN cell consists of a hidden state that is updated whenever a new input is received. At every time step, this hidden state is fed back into the RNN cell.

$$h_t = f_W(h_{t-1}, x_t)$$

new state / old state input vector at some time step some function with parameters W

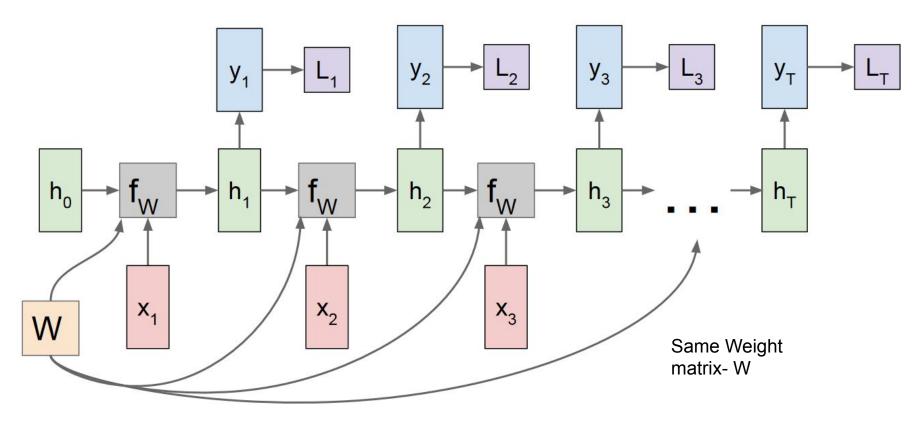


RNN - Rolled out representation

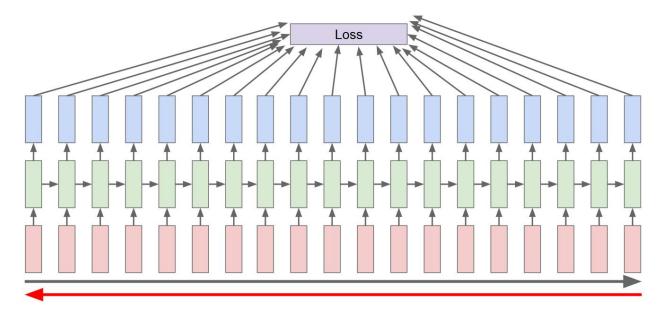


RNN - Rolled out representation

Individual Losses Li

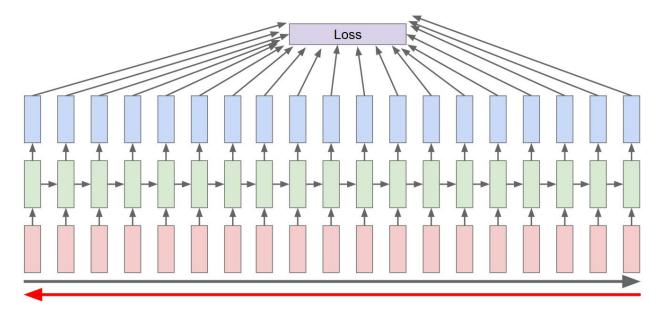


RNN - Backpropagation Through Time



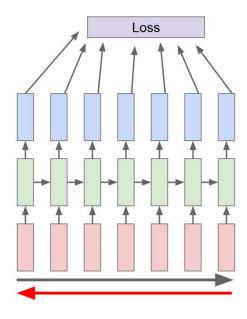
Forward pass through entire sequence to produce intermediate hidden states, output sequence and finally the loss. Backward pass through the entire sequence to compute gradient.

RNN - Backpropagation Through Time



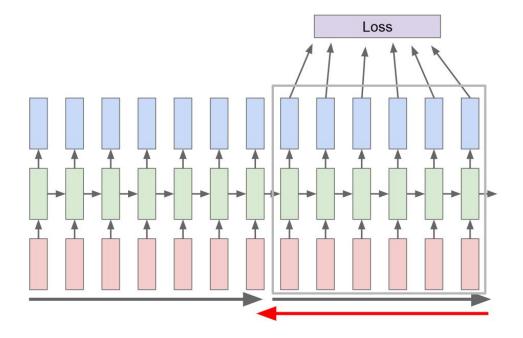
Running Backpropagation through time for the entire text would be very slow. Switch to an approximation-Truncated Backpropagation Through Time

RNN - Truncated Backpropagation Through Time



Run forward and backward through chunks of the sequence instead of whole sequence

RNN - Truncated Backpropagation Through Time



Carry hidden states forward in time forever, but only backpropagate for some smaller number of steps

RNN Types

The 3 most common types of Recurrent Neural Networks are:

- 1. Vanilla RNN
- 2. LSTM (Long Short-Term Memory)
- 3. GRU (Gated Recurrent Units)

Some good resources:

Understanding LSTM Networks

An Empirical Exploration of Recurrent Network Architectures

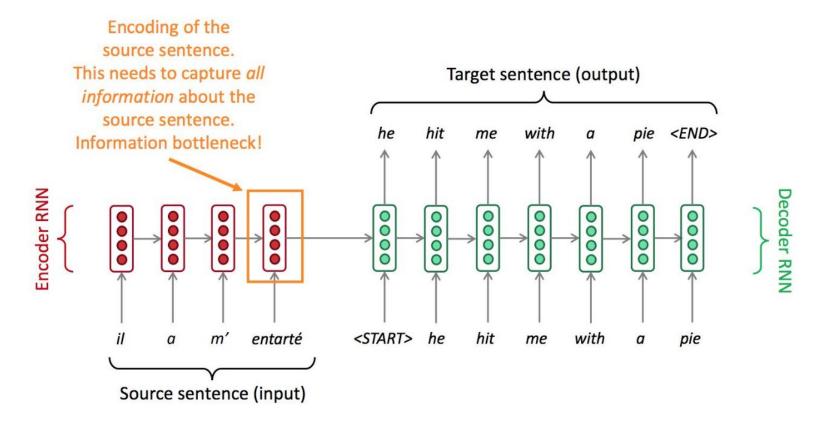
Recurrent Neural Network Tutorial, Part 4 – Implementing a GRU/LSTM RNN with Python and Theano

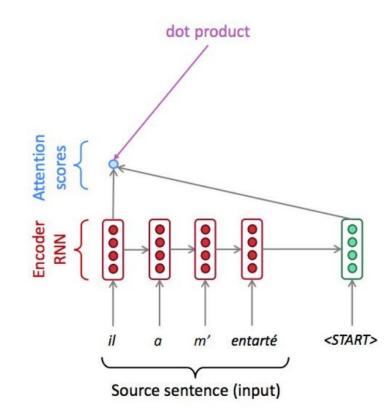
Stanford CS231n: Lecture 10 | Recurrent Neural Networks

Attention

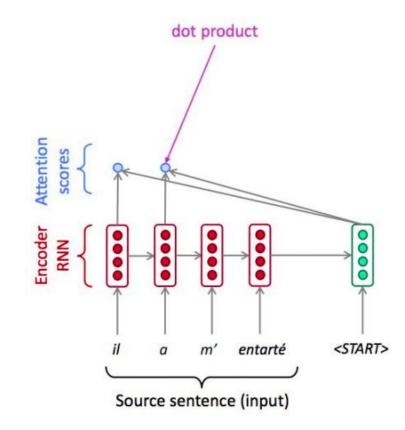
Some slides borrowed from Sarah Wiegreffe at Georgia Tech and Abigail See, Stanford CS224n.

RNN

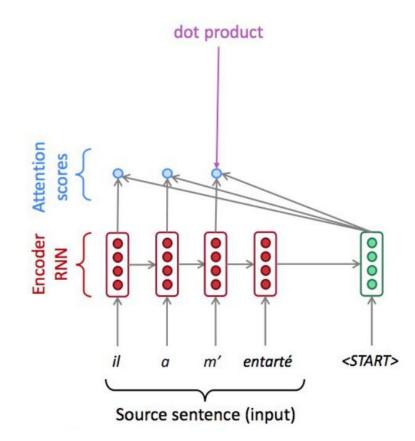




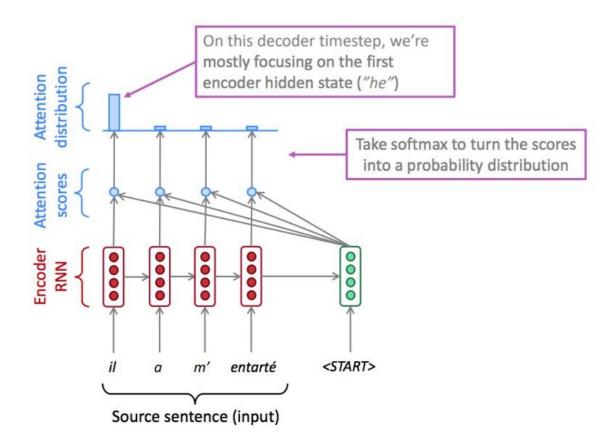




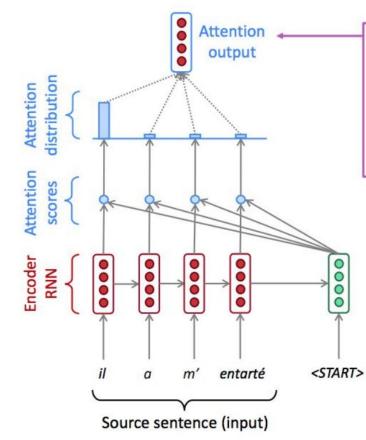








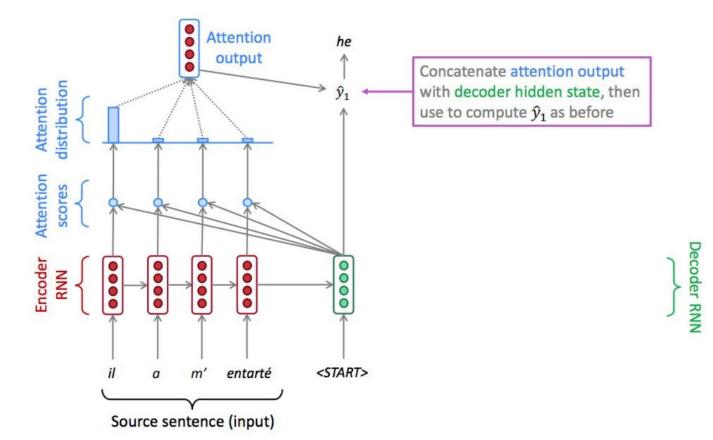


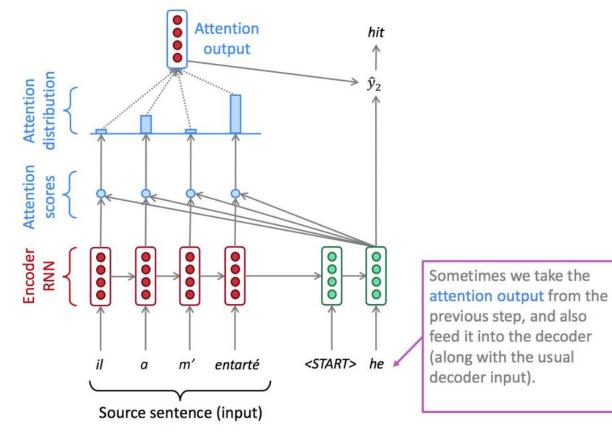


Use the attention distribution to take a **weighted sum** of the encoder hidden states.

The attention output mostly contains information from the hidden states that received high attention.



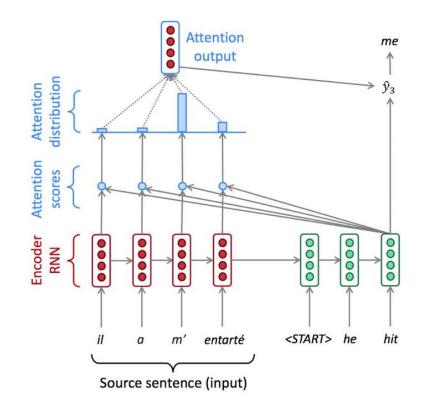




Decoder RNN

RNN - Attention

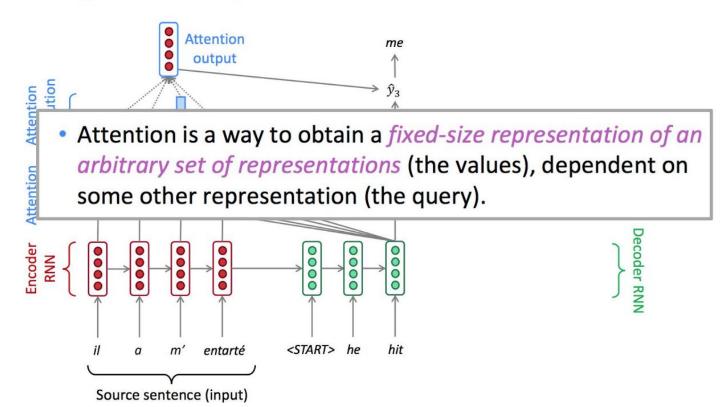
Sequence-to-sequence with attention



Decoder RNN

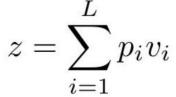
RNN - Attention

Sequence-to-sequence with attention



Attention

- For query vector **q**, key vector **k**, representing value **v**,
 - s_i is the similarity score between **q** and **k**_i
- Normalize the similarity scores to sum to 1
 - $p_i = Softmax(s_i)$
- Compute z as the weighted sum of the value vectors v_i weighted by their scores p_i
- In Machine Translation & Image Captioning, the keys and values are the same.
 - But, they could be different.



Attention is great

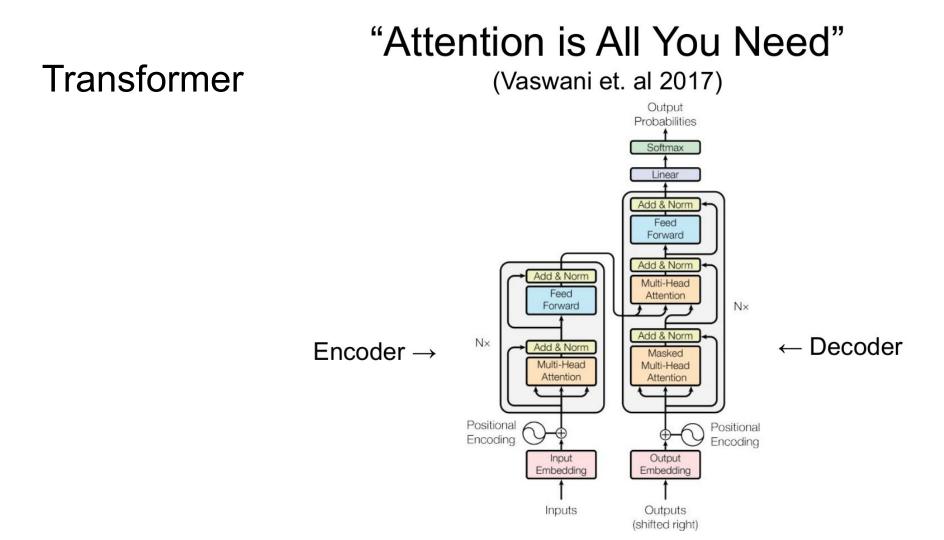
- Attention significantly improves performance (in many applications)
 - It's very useful to allow decoder to focus on certain parts of the source
- Attention solves the bottleneck problem
 - Attention allows decoder to look directly at source; bypass bottleneck
- Attention helps with vanishing gradient problem
 - Provides shortcut to faraway states
- Attention provides some interpretability
 - By inspecting attention distribution, we can see what the decoder was focusing on

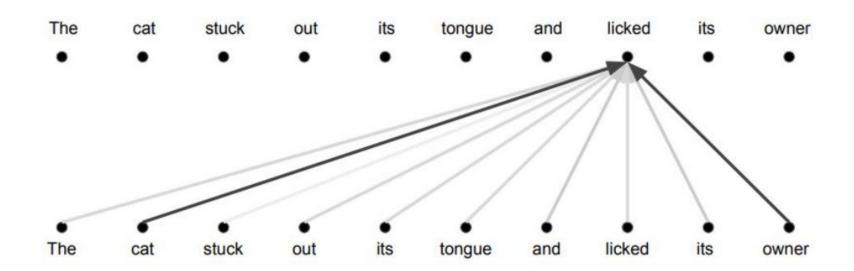
Drawbacks of RNN

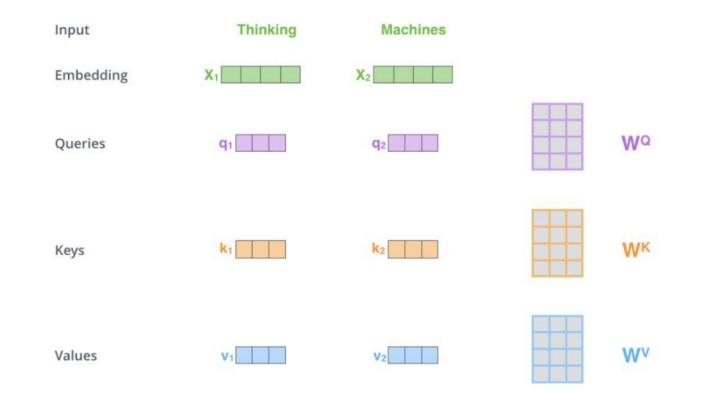
- RNNs involve sequential computation
 - can't parallelize = time-consuming
- RNNs "forget" past information
- No explicit modeling of long and short range dependencies

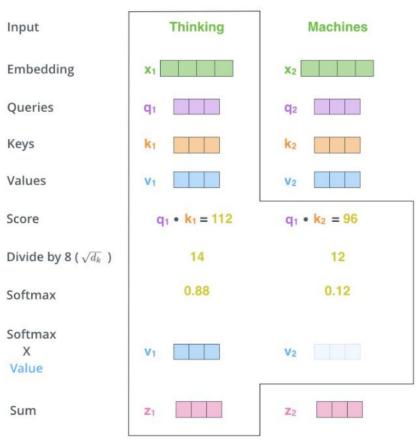
Transformer

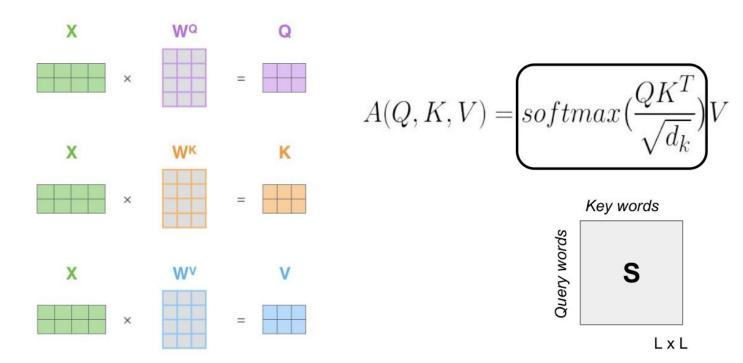
Some slides borrowed from Sarah Wiegreffe at Georgia Tech and "The Illustrated Transformer" https://jalammar.github.io/illustrated-transformer/





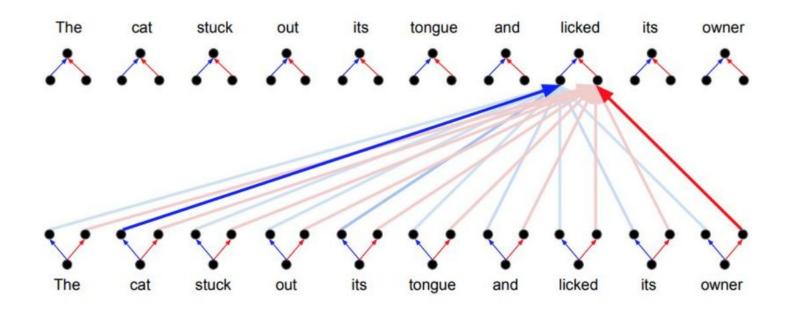




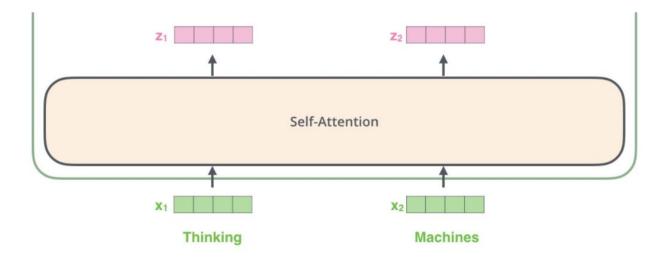


Multi-Head Self-Attention

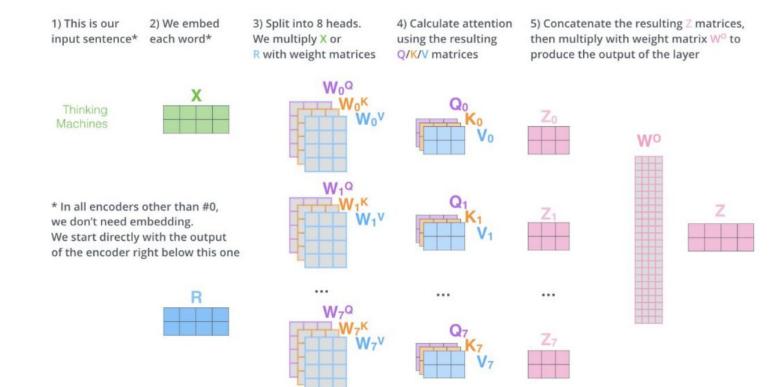
Parallel attention layers with different linear transformations on input and output.



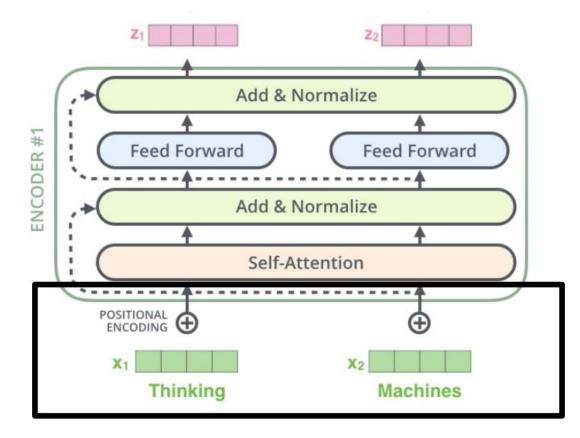
Retaining Hidden State Size



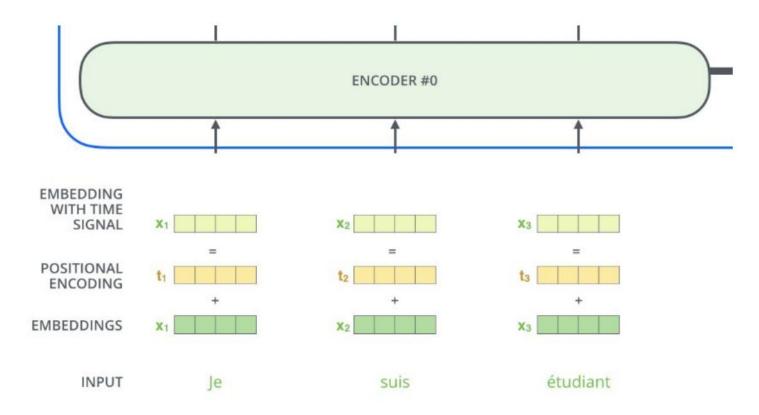
Details of Each Attention Sub-Layer of Transformer Encoder



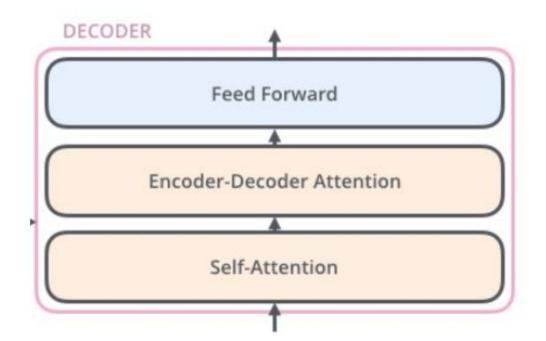
Each Layer of Transformer Encoder



Positional Encoding

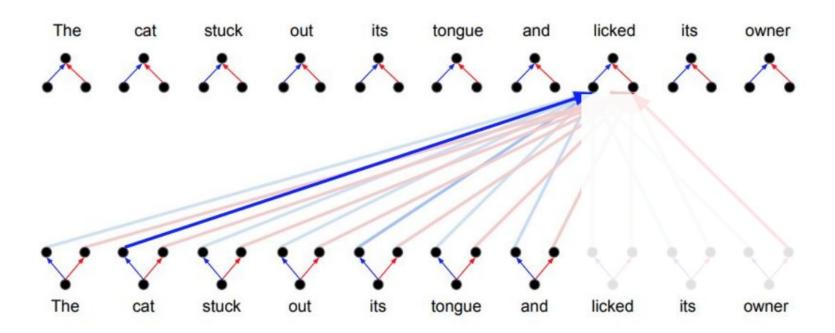


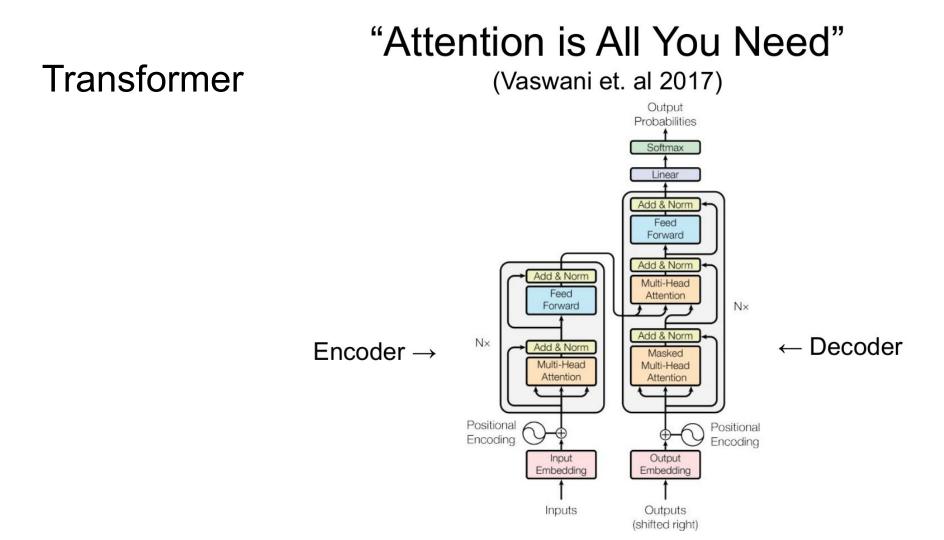
Each Layer of Transformer Decoder



Transformer Decoder - Masked Multi-Head Attention

Problem of Encoder self-attention: we can't see the future !





Thank you!